

# THE ORANGE KNIGHT

VOL. 10  
NO. 2

1985



orange co. chess association:  
a non-profit organization

CALENDAR OF EVENTS FOR 1984-85

**NOV. 17 - SAT: MILEY STASER FALL SCHOLASTIC**  
Grades 1-2. Registration 9-10 a.m. Play from 10-3 p.m. OCCA membership is required. Lower grades will finish earlier.

**JAN. 26 - SAT: KASHDAN WINTER SCHOLASTIC**  
Grades 1-9. Registration 9-10 a.m. Play from 10-3 p.m. OCCA membership is required. This is both a TEAM and an INDIVIDUAL event. Teams will consist of four or more players.

**FEB. 9 - SAT: BERNARD MORRISON SPRING SCHOLASTIC**  
Grades 1-9. Registration 9-10 a.m. Play from 10-3 p.m. 1st and 2nd place winners will qualify to play in the Orange County Scholastic Championship.

**FEB. 23 - SAT: PETERSON INVITATIONAL**  
(Orange County Scholastic Championship)  
Grades 1-9. By invitation only! Those eligible to play are the 1st and 2nd place winners of the Morrison tournament and the champions from the previous year.

\*NOTE: OCCA membership is \$5.00 per year. For further information call:

Dewain Barber (714) 998-5508

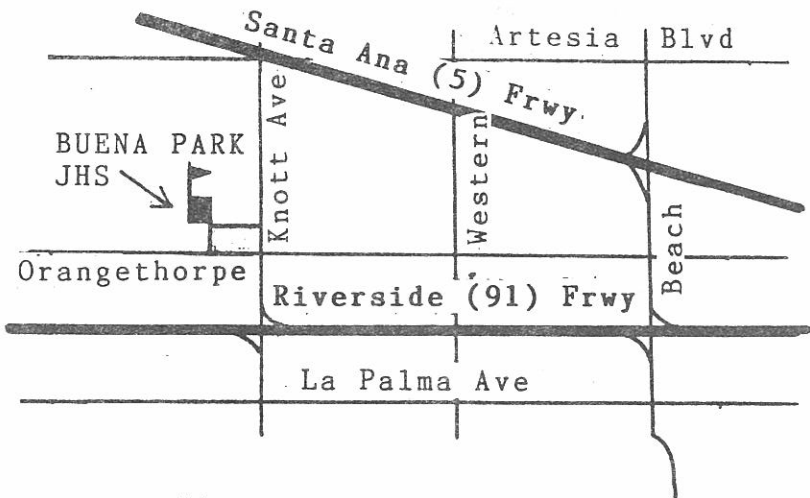
\* THERE WILL BE A \$1.00 CHARGE FOR REPLACEMENT OF LOST MEMBERSHIP CARDS IN OCCA OR FOR STUDENTS WHO DO NOT BRING THEIR OCCA MEMBERSHIP CARDS TO AN EVENT.

Tournaments will be held at:

Buena Park Junior High School  
6931 Orangethorpe Avenue  
Buena Park, CA

The school is at the northwest corner of Orangethorpe and Knott Avenues behind the Busy Boy's Market.

For further information call Dewain Barber at (714) 998-5508.



BRING SETS AND BOARDS!

Players who want to purchase sets or boards will be able to buy them at the playing site from:

AMERICAN CHESS EQUIPMENT CO.  
Dewain Barber  
(714) 998-5508

## TOURNAMENT RESULTS

The annual OCCA Staser Fall Scholastic was completed on November 17, 1984. Grades 1, 2, and 3 were combined into one section as were grades 4 and 5, 6 and 7, and 8 and 9. The section for grades 4 and 5 was divided into two divisions. The results by grade were:

Grade 1: Marquise Mitchell (1st)  
Webster Evans (2nd)

Grade 2: Monique Colbert (1st)

Grade 3: Jovan Colbert (1st)  
Jelani McDonald (2nd)

Grade 4: Division I:  
Jason Epp (1st)  
Kamiesha Turner (2nd)  
Ryan Havens (3rd)

Division II:  
Ben Flamm (1st)  
Matt Grimsley (2nd)

Grade 5: Division I:  
Samuel Rodriguez (1st)  
Socrates Pina (2nd)  
Felicia Jones (3rd)

Division II:  
Sameer Bhushan (1st)  
Claudia Godoy (2nd)  
Renita Howard (3rd)

Grade 6: Ryan Hansen (1st)  
Richard Phillips (2nd)  
Chesty Ruger (3rd)

Grade 7: Robert Gamble (1st)  
David Kang (2nd)  
Peter Nguyen (3rd)

Grade 8: Gregg Shinedling (1st)  
Guillermo Alvarez (2nd)  
Jeff Wagoner (3rd)

Grade 9: Harry Wang (1st)  
Shawn Burke (2nd)

Also, Yvonne Krawiec took 1st place for a Grade 3 player playing in the Grades 4 and 5 Division II. She lost only to Sameer Bhushan while winning all of her other games. Her brother, Daniel Krawiec, gathered a 1st place for a Grade 5 player playing in the Grades 8 and 9 Section. Daniel turned in a perfect performance scoring 9-0.

The only other perfect scores were by Jason Epp (Grade 4) and Sameer Bhushan (Grade 5), each of whom scored 7-0.



The results are in for the Labate's Chess Center Scholastic Premier Tournaments numbers 5, 6, and 7. Jimmy H. Quon won all three tournaments with identical scores of 4 1/2 out of 5. Second place in Tournament number 5 was taken by Rob Sholty with a score of 4 out of 5. Second place in Tournament number 6 was taken by Abraham Anderson with a score of 4 out of 5.

# Endgame Elements

by Monte E. Crane

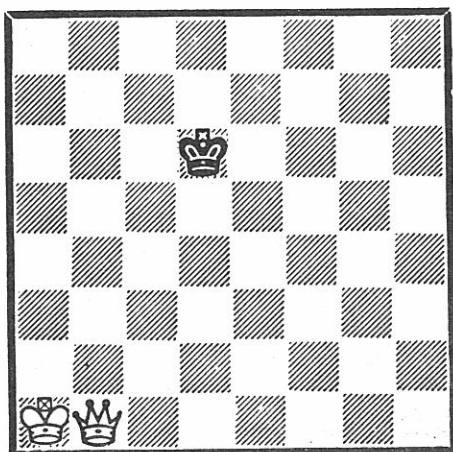
Most chess textbooks teach us that the game of chess is divided into three basic parts. The first part is the opening. Here the players begin the game by developing their pieces. The opening of a chess game can set the pace for the entire game - whether it will be slow or fast. The second part is the middlegame. It is here that the players fight for an advantage. The third, and final part is the endgame. It is here that an advantage gained in the opening or middlegame is turned into a win. Often, the advantage of a single pawn is enough to win a game in the endgame.

For many reasons, the endgame is probably the most important part of the game. A good endgame player knows that once he or she reaches the endgame they will be able to turn an advantage into a win.

Unlike the opening and the middlegame the principles that govern the endgame are fairly straight forward and unchanging. In this, and in following articles, we will examine some of these principles.

## Mate with King and Queen

The first thing that an endgame player needs to know is how to force checkmate. Look at the following position:



White has an overpowering position. With king and queen against a lone king he should be able to force mate fairly easily. The simplest method is to use the king and queen to force the black king to the edge of the board. Then, the checkmate is given by the white queen. White to move plays:

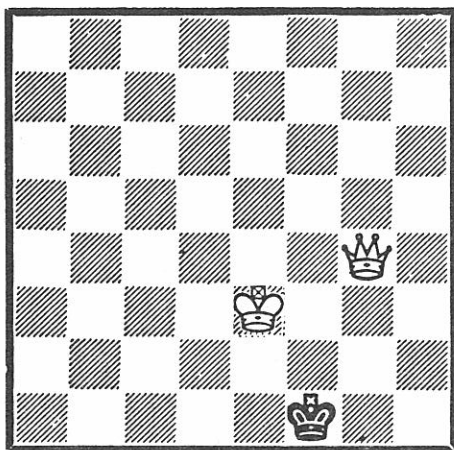
1 Kb2 Kd5 2 Kc3 Ke5 3 Qg6

Notice how white's pieces have bottled up the black king. It can only move to one square and will soon be driven to the edge of the board.

3...Kf4 4 Kd4 Kf3 5 Qg5 Kf2 6 Qg4 Ke1 7 Ke3

White can also win by playing 7 Qg2 Kd1 8 Kd3 Kc1 9 Qc2 mate. However, the move 7 Ke3 leads to a position with an interesting trap that white must avoid.

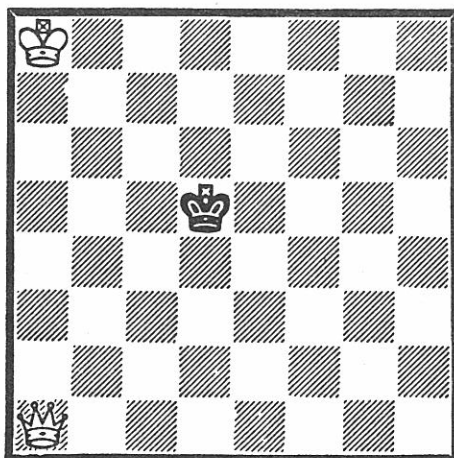
7...Kf1



In this position white must not play 8 Qg3, which is a bad mistake. If he does, black cannot move and the game is drawn by stalemate. The correct move is:

8 Qg6 Ke1 9 Qg1 mate

Another example of mating the lone king with king and queen is the following:





White wins by playing:

1 Qc3 Ke4 2 Kb7 Kd5 3 Kc7 Ke4 4 Kd6 Kf4 5 Qd3  
Kg5 6 Ke5 Kg4 7 Qe3 Kh5 8 Kf5 Kh4 9 Qd3 Kh5 10  
Qh3 mate

From just about any position the player with the queen should be able to force checkmate in ten moves or less. Simply remember the following principles:

1. Use the king and queen to drive the opponent's king to the edge of the board. The queen cannot force mate alone.
2. Watch out for stalemates!



COMING SOON

THE JUNIOR CHESS OLYMPIAD

Watch The Orange Knight for Details

## LOCAL CHESS CLUBS

### **ANAHEIM CHESS CLUB**

Meets on Wednesdays from 6-10 p.m. at:

Brookhurst Community Center

2271 W. Crescent Avenue

Anaheim, CA

Also meets on Fridays from 6-11 p.m. at:

Ponderosa Park

Southeast corner of Haster and Orangewood

Anaheim, CA

Information: (714) 554-0527 Gerald Blem

### **HART PARK CHESS CLUB**

Meets Saturday and Sunday from 11 a.m. until

early evening at the Hart Park Clubhouse

One block north of the 22 Frwy on Glassell

Orange, CA

### **LABATE'S CHESS CENTER**

Open every day except Monday from noon to  
midnight. Membership or playing fee required.

3024 W. Ball Road

Anaheim, CA

Information: (714) 220-0660 Ed Labate

### **LA HABRA CHESS CLUB**

Meets on Fridays from 7-11 p.m. at:

Senior Citizens Center

Corner of Euclid and La Habra Blvd.

La Habra, CA

Information: (213) 691-2393 Gerald Schain

### **LA PALMA CHESS CLUB**

Meets on Fridays from 6-11 p.m. at:

La Palma Recreation Center (Central Park)

7821 Walker Street (just S of La Palma Avenue)

La Palma, CA

Information: (213) 421-9831 Mike Henebry

# Winning Chess Tactics

by Robert M. Snyder  
National Chess Master

One of the most common pins by a bishop early in the opening is on white's king's knight. In the following four examples white takes advantage of the exposed black bishop on g4 with attacks on black's king and bishop.

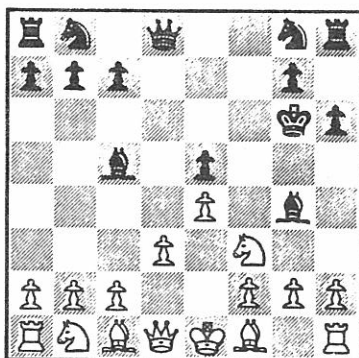


Diagram #1

White to move

White wins a piece and a pawn

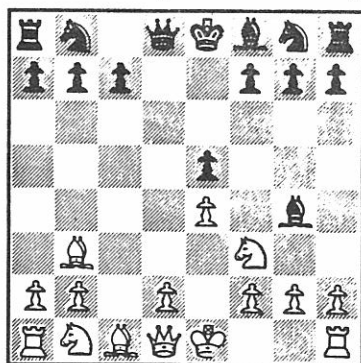


Diagram #2

White to move

White wins at least a pawn

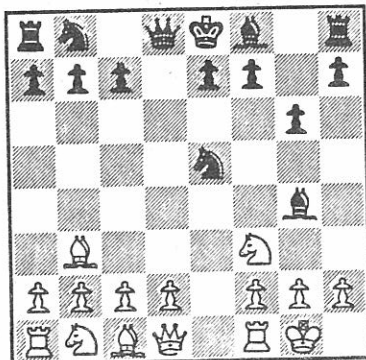


Diagram #3

White to move

White wins at least a knight

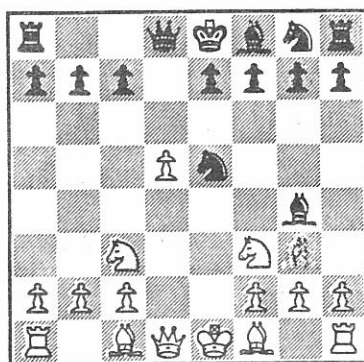


Diagram #4

White to move

White wins at least a knight

## SOLUTIONS

### Diagram #1

White plays 1 Nxe5+ followed by capturing black's bishop on g4.

### Diagram #2

White sacrifices his bishop with 1 Bxf7+ planning to meet 1...Kxf7 with 2 Nxe5+ followed by capturing black's bishop on g4.

### Diagram #3

White ignores the pin on his knight and plays 1 Nxe5! planning to meet 1...Bxd1 with 2 Bxf7 mate.

### Diagram #4

White sacrifices his queen by playing 1 Nxe5! Bxd1 2 Bb5+ and now if 2...c6 3 dxc6 and white threatens to play 4 c7+ or 4 cxb7+ winning. Black has no successful way to defend without losing much material.



## HOW TO IMPROVE YOUR CHESS

Orange Coast College (Adams and Fairview in Costa Mesa) will offer a unique new seminar on how to improve your chess! The class is open to all ages and will most likely prove to be the most useful single chess class you will ever take. National Master Robert Snyder will teach the class on Saturday, February 2, 10 a.m. to 1 p.m. in Business Education 101A. There is a \$10.00 registration fee. For further information call 531-5238 or 432-5880.

# CHESS FOR JUNIORS

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FREE CLASS

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## INSTRUCTOR

ROBERT M. SNYDER, National Chess Master, Author, Writer, former Co-Champion of the Western U.S. and Correspondence Olympic Team Member for the United States.

## WHERE

14282 Jessica St., Garden Grove, CA 92643

## WHEN

Call to find out the time and date of the next class.

## WHO

All interested Juniors ages 8 to 14 who attend school in the Orange County or Long Beach area.

## ABOUT THE CLASS

The class will cover rules, notation, basic opening principles, elementary traps and strategy. Students will be given a chance to play against computers.

## WHY JUNIORS SHOULD PLAY CHESS

Chess teaches logical and abstract thinking and is an excellent way for kids to help improve their school grades. There are many activities available for juniors to get involved in with chess. Such activities include classes, field trips and tournaments.

**FOR FURTHER INFORMATION AND SCHEDULING  
CALL MR. SNYDER AT:**

**(714) 531-5238**

Students interested in joining the United States Chess Federation (USCF) should write to them at:

United States Chess Federation  
186 Route 9W  
New Windsor, NY 12550

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Remember to renew your subscription to the Orange Knight. Send to:

The Orange Knight  
6560 E. Paseo Caballo  
Anaheim, CA 92807

For information contact Dewain Barber at (714) 998-5508.

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The **Orange Knight** is published three to four times per year by the Orange County Chess Association.

The Orange County Chess Association Officers are:

Dewain Barber, President  
Richard Oberlin, Vice-President  
Calvin Olson, Orange Knight Editor

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**THE ORANGE KNIGHT, Volume 10, Number 2:**

Contributions by:  
Calvin Olson, Editor  
Monte E. Crane, Writer  
Robert M. Snyder, Writer

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ORANGE COUNTY CHESS ASSOCIATION

6560 E. Paseo Caballo

Anaheim, CA 92807