

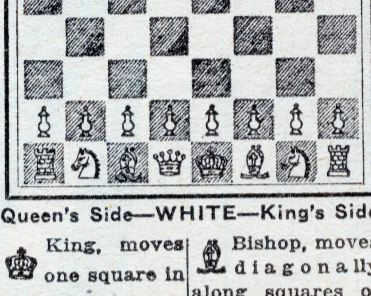
CHESS

By E. J. CLARKE





How to Play Chess
Board and Pieces

Upon resuming The Chronicle chess column a few months ago, promise was made to extend a helping hand to the beginner. No doubt there are many who would welcome a short course of instruction. Here is a diagram showing chessboard and pieces at the beginning of play. (Note that the white queen is placed on a white square; likewise, black queen on a black square. Rule: Queen on square of her own color).

Queen's Side—BLACK—King's Side



Queen's Side—WHITE—King's Side

 King, moves one square in any direction.	 Bishop, moves diagonally along squares of its color.
 Queen, moves horizontally, vertically and diagonally. Combines power of Rook and Bishop.	 Knight, moves two squares forward and one to the side. (Only piece able to leap over other pieces.)
 Rook, moves horizontally and vertically	 Pawn, moves straight ahead and has option on first move of going one or two squares, thereafter one square.

All pieces capture as they move except the pawn, which captures diagonally. The object of chess is to capture the king.

(To Be Continued)
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Paul R. Mosteller of the Roseville Chess Club writes that his club is considering joining the National Chess Federation. Good move!

Solution to Troitzki end-game: 1, P-B6ch, KxP; 2, S-B2, P-S7; 3, S-K4ch, K-S3; 4, SxP, B-B6ch; 5, K-R4, BxS; 6, B-R6, P-S8(Q); 7, B-Q3ch, QxB, stalemate!

GAME NO. 33

Here is one of the neatest game-lets we have ever seen. When it is considered that it is a "masters" game—not the usual expert vs. "dub" affair—it is well worth pasting in the scrapbook. It may be said that the Philidor is a defense that has to be played with the most extreme care or something like the following is apt to happen:

PHILIDOR

Dr. Bernstein (White)	Niem-zowitsch (Black)	Dr. Bernstein (White)	Niem-zowitsch (Black)
1 P-K4	P-K4	5 S-S5	S-R3
2 S-KB3	P-Q3	6 P-QR4(a)	B-K2
3 P-Q4	S-Q2	7 BxPch	SxB
4 B-QB4	P-QB3	8 S-K6	Resigns(b)

NOTES

(a) This move, so innocent and apparently without bearing on the game, must have been the result of a little preliminary analysis on the part of Dr. Bernstein.
(b) Most remarkable! Although in one variations five moves are necessary to accomplish it, the black queen is most effectually trapped. The least obvious variation is: 8½, Q-S3; 9, P-R5 (a wicked pawn!); Q-S5ch; 10, B-Q2, Q-B5 (if 10½, QxSP); 11, B-B3; 11, S-B7ch! K-Q (or B); 12, P-QS3, QxQP; 13, S-K6ch. (Reprinted from a 1922 Chronicle chess column.)

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PROBLEMS

A. J. FINK

PROBLEM NO 21

By R. B. Green, Council Bluffs, Iowa
Composed for The San Francisco Chronicle

Black—Seven Pieces



White—Ten Pieces—Mate in Two

Solution to No. 20—R-KR5: If KxS, then Q-R3, etc.; if P-K6, then S-K5, etc.; if S-S4, then Q-KB2, etc.; if S-B3, then R-R4, etc.

Solvers' list—J. D. Kelleher, Sacramento; J. O. Chilton, Modesto (end game); S. M. Flores, city; R. Dunipace, Palo Alto; R. B. Green, Council Bluffs; M. C. M., city; J. E. Ellis, Los Gatos; L. H. Woolslayer, Vallejo; F. F. Stebbings, Chico (No. 19—Q-R); C. A., Colusa; F. O. Jones Napa; H. F. Marshall, Mill Valley; P. R. Mosteller, Roseville.
J. G. A., Oakland—No; absent treatment.