By E. J.

By E. J. CLARKE

A twelve-board team match will be played at Mechanics' Institute Chess Club, 57 Post street, next Saturday evening, December 8, between the second team of the institute and the best players of the University of California Chess Club and the Greater Oakland Chess Club. Henry Gross will captain the latter, while C. L. Bagby heads the instituters. Visitors welcome.

The British Chess Magazine for November describes a new form of

The British Chess Magazine for November describes a new form of four-handed chess, patented in Great Britain under the name "Neo Chess." It is played on a 10 by 8 board. Forty pieces are used, divided into four groups (separately colored or marked). Each player uses five pieces and five pawns; R, S, B, K, Q, set on the board in that order. A and C play against B and D, but the move alternates A, B, C, D. Each player is limited to the use of his own pieces.

However, it does seem that the gentlemen who patented the new game should have chosen another name. Mr. Hugo Legler of Mount Tamalpais and San Francisco, inventor and popularizer of a real NEW game of chess under the title, "Neo-Chess," in which certain pieces have added powers, protests the use of that name. Legler had the new pieces used in his "Neo" specially turned out; financed two tourneys at the institute; "Neo-Chess" was described under that name in the American Chess Bulletin several years ago, and visiting international masters have played Legler's "Neo" here in San Francisco. These facts, we think, should amply prove priority for Legler's use of the name "Neo-Chess."

** ** **

Norman T. ** ** **

Norman T. ** Whitaker sends an addition to his Notes to Game 134, printed last

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his Notes to Game 134, printed last
eek: Note (1) read KS-KS. Delete note
). The variation is defeated by Black's

1...Q-R6.

GAME NO. 136

Played in the pending handicap tournament at the Mechanics' Institute. Both contestants are in class C. Byron is secretary of the San Francisco Bay Region High School Chess League. This game has a remarkable feature, as will be explained below.

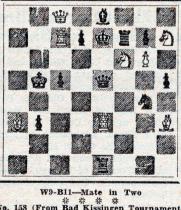
RUY LOPEZ

Black
P-K4 18 P-QR4 P-S4
S-QB3 19 P-R5 P-S5
P-Q3 20 S-Q2 P-B6
B-K2 21 P-S3 Q-R3
P-B4 22 SxP Q-R4
P-B5 23 S-R4 R-B6
B-B3 24 P-R6 B-R
P-QR3 25 Q-B4ch K-R
P-QR4 26 SxR PxS
PxB 27 Q-Q3 K-KB
B-R3 28 P-R4 Q-S5
S-K2 29 K-R2 S-K2
SxP 30 Q-K3 R-B5
GxS 31 Q-R7 S-S3
B-S2 32 QxBch K-S2
Castles 34 Resigns(a)
whole, white has conducted well. But here he resigns ng move at his disposal: 34 ded by PxS, winning without a White P-K4 S-KB3 B-S5 P-Q3 Castles S-B3 Q4 Q5(?) BxSP PxS P-QS4 S-Q5

S-Q5 SxBc Q-Q5 Q5 P 16 QxP R17 P-B3 Cast
(a) On the who
his game very we
with a winning n
Q-B8! followed by
struggle!

PROBLEMS

No. 157—J. Bunting Grantham Journal, 1926 Special Prize for Originality





Solvers' list: J. E. E., Los Gatos (153); S. W. French, Palo Alto (153, 154); E. S. Gilbert, Oakland; A. B. C., Berkeley (153, 104); R. W. Kins, Villits (153, 154); N. Rosonoer, Petaluma (153, 154); J. F. Lange, Colfax (153); W. R. Shaw, city (153); R. Dunipace, Palo Alto (153, 154); Q. M. Spencer, Vallejo (153, 154); S. Steen, Redwood City (153, 154); Merle Walters, Oak-

Rosonoer,
Colfax (153); W. Alto
Colfax (153); W. Alto
Dunipace, Palo Alto (155,
Spencer, Vallejo (153, 154); S. Steen,
wood City (153, 154); Merle Walters, Oakland (154).
S. W. F., Palo Alto—The "Two Knights"
is made by Black.
was to avoid the
Coriginal idea, no doubt
dreaded Evans Gambit
Solution: No. 155—B-S4: No. 156—
R-K7.