

CHESS

By E. J. CLARKE

Address all communications to Chess Editor, San Francisco Chronicle

E. W. Grabbill of the Los Angeles

Chess Club, secretary of the second California State chess championship tournament committee, has announced Monday, September 4, as the official date for starting. The tourney will be played at the Los Angeles Athletic Club and will probably last a week. Those interested may obtain details as to prizes, etc., from the secretary at above address.

The twelfth game of the Gruer-Ryder match, played at the Faculty Club, Berkeley, was won by Professor Ryder. Opening was a Queen's Gambit Declined. Gruer played White. Score now stands: Gruer, 7; Ryder, 4, with one drawn game.

Fred W. Pelouze, well known throughout the State as a rapid-transit player and also for his record at correspondence chess, is residing in San Mateo and would like to get in touch with chess players in that city. Address care Chronicle chess editor.

Friends of Louis Persinger are congratulating him on his recovery from a severe attack of pneumonia, the only serious illness he has "enjoyed" (as he puts it) for many years. Persinger is recuperating at Mill Valley, where he is breaking a friendly lance with visiting chess players.

THE COMPOSITE GAME

Readers of this column may have noticed that, although announced to "follow," the tenth game in the Gruer-Ryder match failed to appear. These things will happen. The game was of especial interest to those interested in the composite game, as the opening was the same, an Albin Counter Gambit. Gruer pretty well demonstrated its unsoundness. We have requested the State champion to copy it again along with his interesting annotations.

Owing to Black's unfortunate move, 8½P-B3 (a "minority" move, it will be recalled), the White forces are a pawn to the good, with at least as good a development as Black. This week's selection is also practically unanimous—10S-QB3. Names and moves:

F. W. Adams, Flanigan, Nev.....10 S-QB3
A. K. Nelson, Vallejo.....10 S-QB3
E. L. C. Hinckley, Williams.....10 QS-Q2
E. R. W., Stockton.....10 B-K2
E. L. Church, Alhambree.....10 P-B5
R. M. Folger.....10 B-K2
Bernardo Smith.....10 S-QB3
Rev. E. S. Freeman, Santa Clara.....10 P-B5
Louis Persinger, Mill Valley.....10 QS-Q2
E. L. Berry, Vallejo.....10 S-QB3
M. Odhner.....10 S-QB3
F. W. Gruer, Oakland.....10 S-QB3
"Incor".....10 S-QB3

The game now stands: 1, P-Q4, P-Q4; 2, P-QB4, P-K4; 3, PxP, P-Q5; 4, S-KB3, S-QB3; 5, P-QR3, B-KB4; 6, P-K3, PxP; 7, QxQch, RxQ; 8, BxP, P-B3; 9, PxP, SxP; 10, S-B3 —? What shall Black reply?

GAME NO. 92

The following brilliant game was played in a recent tournament in Jugo-Slavia and will be found quite instructive:

RUY LOPEZ

A. Nicifor	E. Kraemer	A. Nicifor	E. Kraemer
White	Black	White	Black
1—P-K4	P-K4	14—QxQ	RxBch
2—S-KB3	S-QB3	15—K-Q(f)	B-K5
3—B-S5	S-B3	16—QxQSP	RxQBch
4—S-B3	B-B4	17—K-K	R-Kch
5—SxKP	S-Q5(a)	18—K-B	B-R6ch
6—B-K2(b)	Castles	19—K-S	S-K7ch
7—P-Q3	P-Q4	20—K-B	S-B3
8—B-S5	B-K	21—P-B4	QxK7
9—S-B3	SxKP(c)	22—Q-SSch	B-KB
10—SxKS(d)	PxS	23—B-S3	R(K7)-Q7
11—BxQ	PxS	24—QxRP	R-Qch
12—B-R4(e)	PxSP	25—Q-S	B-S7
13—K-Q2	PxR(Q)		mate(g)

NOTES

(a) If 5½, BxPch; 6, SxB, SxS; 7, P-Q4 with a decided advantage in position.

(b) Recommended by Maroczy to nullify the effect of B-K5 after the S has retreated to K3.

(c) A brilliant sacrifice which is quite sound and wins in every variation. Probably White should have played 9, BxS.

(d) If 10, BxQ, SxSsch; 11, PxS, BxPch; 12, K-R, B-R6 mate. If 12, BxS, SxSsch, ch wins back the queen with decisive material advantage; and if 10, PxS, SxSsch; 11, BxS, QxB, with a winning attack.

(e) If 12, PxP, SxPch; 13, K-B, B-R6 mate, and if 12, Castles, PxP; 13, Q-Q2, PxR(Q)ch; 14, RxQ, RxB, winning easily.

(f) If 15, K-B3, RxBP mate!

(g) A lovely game—Chess Amateur.

GAME NO. 93

Here is the mate to game No. 91, printed last week. D. Tarrasch is badly outplayed by Aljechin. It appears that in this form of irregular defense to the Queen's Pawn game. White plays right into his opponent's hands by 4, P-Q5. Undoubtedly stronger is 4, P-K3, whereupon the Blumenfeld Gambit cannot functionate.

Tarrasch	Aljechin	Tarrasch	Aljechin
White	Black	White	Black
1—P-Q4	S-KB3	22—B-B(d)	P-Q6
2—S-KB3	P-K3	23—Q-P4ch	K-R
3—P-B4	P-B4	24—B-S2	S-S6ch
4—P-Q5	Q-R4(a)	25—B-Q4	B-Q4
5—PxKP	BPxP	26—Q-R4	S-K7ch
6—PxP	P-Q4	27—K-R	R-B2
7—P-K3	B-Q3	28—Q-R6	P-R4
8—S-B3	Castles	29—P-S6	S-S6ch
9—B-K2	B-S2	30—K-S	PxP
10—P-Q5	QS-Q2	31—QxSP	S-K7h
11—P-S2	Q-R4	32—B-R	S-S6ch
12—Castles	QR-Q	33—K-S	P-Q7(e)
13—Q-B2	P-K4	34—K-RB	SxR
14—KR-K	P-K5	35—SxS	B-K3
15—S-Q2	S-K4	36—K-R(f)	BxRP
16—S-Q(b)	KS-S5	37—PxP	R-B6
17—BxS	SxB	38—S-S2	P-R3(g)
18—S-B	Q-S4	39—P-B6	QxB
19—P-KR3	S-R3	40—SxP	RxPch
20—K-R	S-B4	41—Resigns(d)	
21—S-R2	P-Q5(c)		

NOTE

(a) The Blumenfeld Gambit.
(b) White at this early stage realizes that his king side is weak and makes this cramping move in order to support the KBP.

(c) It is amusingly pointed out that Dr. Tarrasch chooses to make this compromising and wellnigh fatal move in order to get rid of the detestable knight.

(d) A masterly and well-timed move.
(e) Of course, not 22, PxP, P-K6; 23, R-S, Q-S6; threatening mate and also QxRP, or mate if PxQ.

(f) Winning the exchange and also preliminary to sacrificing bishop at move 36.
(g) Aljechin pointed out this pretty continuation: If 36, Q-B6, R-B6; 37, QxKP, B-Q4; 38, Q-R2, QxPch; 39, KxQ, R-S6ch; 40, K-R2, R-S7ch; 41, K-R, R-R7ch; 42, K-S, R-R3 mate.

(h) Better and more decisive than BxS, etc. (b) For if K-S, then the Q is lost by B-R7ch; and if 41, K-S2, mate follows in two. A feature of the game is the unconventional treatment of the White monarch, who is kept hopping around in a most unkingly manner.

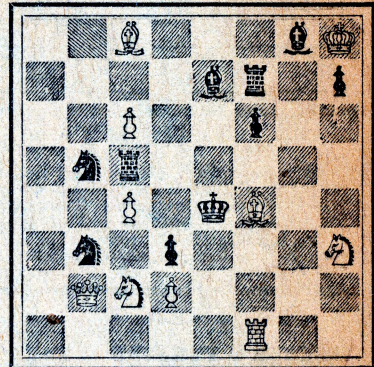
Problems

A. J. F.

PROBLEM NO. 104

By A. J. Fink

From "Chess Amateur," 1913

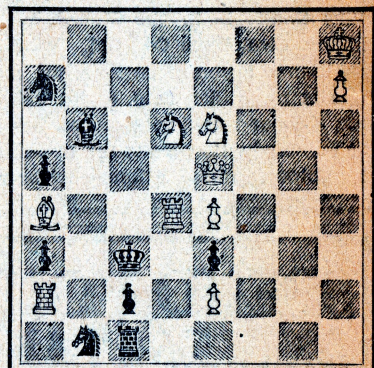


Mate in three moves.

PROBLEM NO. 105

By A. J. Fink

From "Good Companion," 1917



Mate in two moves.

No. 104 is selected on account of its difficult solution. It played havoc among the solvers of the "Chess Amateur," one of England's monthly chess magazines.

No. 105 has five mates (count 'em) all set, but it is white's turn to play. How can white bring about mate in two?

Solution to No. 102, R-R1 and to No. 103, S-Q4. Solvers' list: A. J. H. Palo Alto; L. P., Mill Valley; E. L. Church, Alhambree; R. R. Reynolds, city. E. L. C., No. 101, was played between Max Judd and V. Tietz. Who played white remains a question.

Rev. E. S. Freeman, Santa Clara—P-Q4 in No. 102, defeated by S-S3.

Several solvers fall down this week, claiming R-Kt3 as a solution to No. 102, which is defeated by black's S-K3, H. Abrahams, city.

Looking backward from our hundredth problem we find six errors, including double solution, no solution, or diagram error. Out of these six, three have been the fault of the composers, which leaves three charged against the editor. Not a bad record, since our column was inaugurated nearly a year ago.