

# Chess Palace News

News from the Best Chess Club in Southern California

Issue # 2

January - February, 1993

Price: \$1.00

## New Events!

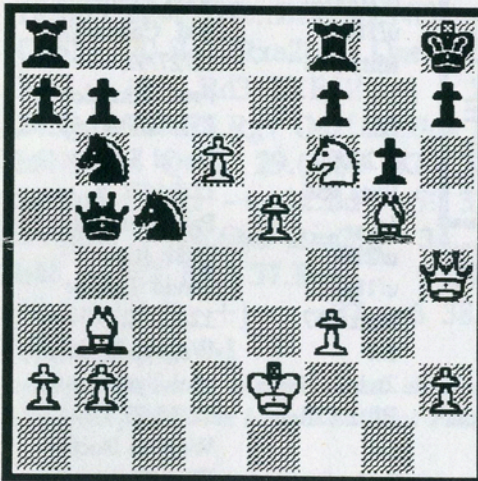
- The monthly championship will change in February. Time controls will be lengthened to 40/2, SD/1 and the number of rounds will be reduced to 4.
- Sunday tourneys will alternate USCF-rated Action Chess (30-min) with non-rated QUICK Chess (15-min). See the event schedule inside.

## Best Game of 1973

Bronstein,D - Ljubojevic,L [B03]

Petropolis (izt) 16/, 1973

1.e4 Nf6 2.e5 Nd5 3.d4 d6 4.c4 Nb6  
5.f4 dxe5 6.fxe5 c5 7.d5 e6 8.Nc3  
exd5 9.cxd5 c4 10.Nf3 Bg4 11.Qd4  
Bxf3 12.gxf3 Bb4 13.Bxc4 0-0  
14.Rg1 g6 15.Bg5 Qc7 16.Bb3 Bc5  
17.Qf4 Bxg1 18.d6 Qc8 19.Ke2 Bc5  
20.Ne4 N8d7 21.Rc1 Qc6 22.Rxc5  
Nxc5 23.Nf6+ Kh8 24.Qh4 Qb5+



25.Ke3 h5 26.Nxh5 Qxb3+ 27.axb3  
Nd5+ 28.Kd4 Ne6+ 29.Kxd5 Nxc3  
30.Nf6+ Kg7 31.Qxg5 Rfd8 32.e6  
fxe6+ 33.Kxe6 Rf8 34.d7 a5 35.Ng4  
Ra6+ 36.Ke5 Rf5+ 37.Qxf5 gxf5  
38.d8Q fxg4 39.Qd7+ Kh6 40.Qxb7  
Rg6 41.f4 1-0

## GM David Bronstein Visits Chess Palace

Grandmaster David Bronstein was greeted by thunderous applause from 96 admiring players at Chess Palace on November 23. This Monday evening lecture and simultaneous exhibition was his only appearance at a United States chess club.

Bronstein has the distinction of having come as close as possible to the World Championship without actually winning it. He drew the championship match with Botvinnik in 1951 (+5-5+14) after sharing the title of USSR Champion with Kotov (1948) and Smyslov (1949) and defeating his dear friend Boleslavsky in a match to win a crack at the title.

With 30 players seated at their simul boards and 66 sitting or standing along the walls, Bronstein talked about his philosophy of chess, his recent encounter with Deep Thought, and "The Beauty of Chess Combination" (a title inspired by his host IM Anthony Saidy).

One thrust of his philosophy of chess was that players should play for FUN! He characterized chess as a game played WITH someone, not AGAINST. Fun should be the object, not winning. He described chess as an easy game where most play occurs on the fourth and fifth ranks, only sixteen squares of sixty-four, with a crossing of the "chess equator" (the middle of the board) inevitable if one is to win. To be good, players must know what the pieces want to do, where they want to be placed. He would say "Black resigns" not "I resign."

Grandmasters, he asserted, aren't any more clever than any other player, because for him, cleverness is in the mind of whatever player is enjoying making a combination or making a move. He views what pleasure of a move in the minds of the masses of amateurs as equal to the pleasure in a GM's mind -an unusual viewpoint for a GM!

Goto BRONSTEIN, page 4.





# RECENT WINNERS!



## World Rapid Chess!

<b>WRC-27</b>	10/25/92
1st	Eric Chapa-5
2nd	David Tarlow-4
u/1600	Alan Whiteman Kevin Cathay A. Luna
<b>WRC-28</b>	11/01/92
1st	Mel Tyner-4 James Hilliard
u/2000	Jerry Tohey-3
u/1600	Andrea Peterson
<b>WRC-29</b>	11/08/92
1st	Roger Norman-4
2nd	Dan Berman-3.5 Mel Tyner
u/2000	John Lang-3 Augustin. Cadirao
u/1700	Edgardo Limayo-3
<b>WRC-30</b>	11/22/92
1st	Ken Anderson-4
u/2100	Scott Freneaus-3.5
u/1900	John Lang-3
u/1700	Lewis Forbes-1
<b>WRC-31</b>	11/29/92
1st	Steve Colmer-4.5
u/2000	John Niven-3.5
u/1700	S. Radmacher-2 Lewis Forbes
<b>WRC-32</b>	12/06/92
1st	John Postma-4
u/2000	Fred Brock-3
u/1700	Gary Fresquez-2
u/1300	Michael Mills-3 Arturo Ynigo

<b>November Tuesday Knights</b>	
1st	David Saville-3.5
A	W. Morrison-3
B	Harold Valery-2.5
C	Ron Meier-2.5
D/E	A. Whiteman-1.5 R. Vulgamore
Unr	Vidal Carbajal-2 Andre Jones

## November's Champions

4.5	Igor Ivanov	1st
4.0	David Saville	2nd
3.5	Paul Lane	X
	Mel Tyner	
3.0	Scott Freneaux	A
	Alberto Etcheto	
	Ron Underwood	
2.5	David Tarlow	B
	Harold Valery	
2.0	Stephen Strickland	D/E
	Lewis Forbes	

## December's Champions

4.0	Antonio Torres	1st
	Brian Zavodnik	
	Joseph Iletto	
3.0	David Saville	A
2.5	Harold Valery	B
2.0	Lewis Forbes	D/E
1.5	Richard Clemens	Unr

### October Tuesday Knights

1st	Alberto Etcheto-4
A	W. Morrison-3.5
B	Don Dunn-2
C	David Heald-2
Unr	R. Vulgamore-2.5

### October Thursday Knights

1st	George Newell-5
2nd	Harold Valery-3 Peter Joseph David Heald Alan Whiteman Andre Jones

## BLITZ!

<b>Blitz #49</b>	10/23/92
1st	Eric Chapa
u/2000	David Tarlow
<b>Blitz #50</b>	10/24/92
1st	Ken Anderson
2nd	Scott Barker
u/1600	George Garcia
<b>Blitz #51</b>	10/30/92
1st	Wageeh Boctor
u/2100	Ken Anderson
u/2000	John Lang
u/1700	George Garcia
<b>Blitz #52</b>	11/06/92
1st	Eric Chapa
u/2200	Chris Strong
u/1700	Jerry Smith
<b>Blitz #53</b>	11/13/92
1st	Wageeh Boctor
u/2200	Paul Lane
u/1800	David Tarlow
<b>Blitz #54</b>	11/20/92
1st	Wageeh Boctor
2nd	John Postma
u/2000	Scott Freneaux
u/1800	Ald. Cabanayan
<b>Blitz #55</b>	11/27/92
1st	Fred Gonzalez
2nd	Ken Anderson
u/2000	David Tarlow
<b>Blitz #56</b>	12/04/92
1st	Paul Heinrichs
u/2100	Mike Jones
u/1800	David Tarlow
<b>Blitz #57</b>	12/11/92
1st	Wageeh Boctor
2nd	Mel Tyner
<b>Blitz #58</b>	12/18/92
1st	Wageeh Boctor
2nd	Chris Roberts

### Saturday Quads 12/19/92

#1	John Postma
#2	Mike White
#3	Gerrardo Gonzalez

### Quick-Chess (15-min.) 12/20/92

1st	Steve Colmer
2nd	John Wright
3rd	John Postma



# Chess Palace Feature Game

Analysis by J.A. Torres

Small,G (2340) - Torres,J.A. (2370) [C82]  
CP December Champ, 1992

1.e4 e5 2.Nf3 Nc6 3.Bb5 a6 4.Ba4 Nf6 5.0-0  
Nxe4 6.d4 b5 7.Bb3 d5 8.dxe5 Be6 9.c3  
[9.Nbd2 Nc5 10.c3 Be7 11.Nd4!? Nxe5  
(11...Nxd4 12.cxd4 Nxb3 13.Nxb3 0-0  
14.f4 f5 =) 12.f4 Nc4 (12...Bg4? 13.Qe1  
Ned3 14.Qg3 +/- with initiative) 13.Qe2  
Bryson (2340) - G. Flear (2515), Dundee,  
1991 53/ 332; 13...g6! =/+ Flear]

9...Bc5 10.Nbd2 0-0 11.Bc2 Nxf2 12.Rxf2 f6  
13.exf6 Bxf2+ 14.Kxf2 Qxf6 15.Kg1

[RR 15.Nf1 Ne5 16.Be3 Rae8 17.Bc5 Nxf3  
18.gxf3 Rf7 19.Kg2 Qg5+ 20.Ng3 h5  
21.f4!?N Qxf4 22.Bg6 Bg4! 23.Qd3 Bf3+!  
24.Kg1 Be4 25.Nxe4 Rxe4! Unclear/equal.

S. Kudrin (2681) - Torres (2370), Las Vegas  
Holiday Dec, 1992] 15...Rae8 16.Kh1?!N

[16.Nb3 Ne5 17.Nbd4 Bg4 18.b4 Nxf3+  
19.gxf3 M. Manik (2338) - Torres (2370),  
Fishbein Int'l, 1992. 19...Bf3 20.Nf3 Qc3!  
=/+ Torres]

16...Ne5! 17.Nxe5 Qxe5  
18.Bd3 Bg4! [18...Bf5? 19.Nf3! +/-] 19.Nf3

Qh5!± 20.Be2 Rxe2! 21.Qxe2 Rxf3 22.Qe1  
Rf6! [22...Rd3 23.Bf4! =] 23.Be3 Bf3!

24.Qg3 Be4 25.Rg1 Qe2! 26.Bd4 Rg6 27.Qh3  
h6! 28.b4 Qxa2 29.Qc8+ Kh7 30.Qh3 Qe2!

31.Bc5 Rg4!! -+ 32.Bd4 g5! 33.Bf2 Kg6!  
34.Bd4 [34.Qe3 Rxc2!] 34...h5! 35.Bc5

h4! 36.Bf2 Kh5 37.Bd4 [37.Qe3 Qxe3  
38.Bxe3 h3! -+] 37...c6 38.Bc5 Rxc2!

39.Rxc2 g4! 0-1

*Antonio Torres is a professional chess trainer. He is available for private lessons at Chess Palace.*

**Chess Palace** ...a full-time chess club!

Hours: Monday-Friday 3-11 pm., Saturday  
11am-11pm, Sunday 11-8. Closed Wednesday.

**310-634-8477**

Memberships: Annual \$99, Daily Guest \$3.  
Free to spectators/shoppers/Chess Masters.

## Coming Events...

### January

**Mondays:** Casual Play Nite chess/backgammon  
**Tuesday Knights:** USCF-rated. Jan 5-12-19-26 EF: \$15.  
**Thursday Knights:** USCF-rated. Jan 7-14-21-28. EF: \$15.  
**Friday BLITZ!:** Every Friday 8pm. WBCA-rated. EF: \$10.  
**Saturday QUADS:** USCF-rated. Jan 2-16-23-30. 3-RR. EF: \$15.  
**Sunday 15's:** 15-min., not rated. Jan 3-24. Dbl-RR EF: \$15.  
**Sunday ACTION:** USCF-rated 30-min. Jan 17-31. 5-SS. EF: \$15.

### Special Events

Jan 9-10. JANUARY CHAMPIONSHIP. 10-Grand Prix Pts.

### February

**Mondays:** Casual Play Nite chess/backgammon  
**Tuesday Knights:** USCF-rated. Feb 2-9-16-23. EF: \$15.  
**Thursday Knights:** USCF-rated. Feb 4-11-18-25 EF: \$15  
**Friday BLITZ!:** Every Friday 8pm. WBCA-rated. EF: \$10.  
**Saturday QUADS:** USCF-rated. Feb 13-20-27. 3-RR. EF: \$15.  
**Sunday 15's:** 15-min., not rated. Feb 14-28. Dbl-RR EF: \$15.  
**Sunday ACTION:** USCF-rated 30-min. Jan 21. EF: \$15.

### Special Events

Febc 6-7. FEBRUARY CHAMPIONSHIP. 10-Grand Prix Pts.

### Member Games.

Tarlow,D (1725) - Moberly,D (2145) [B86]

CP November Champ, 1992 1.e4 c5 2.Nf3 d6 3.d4 cxd4 4.Nxd4  
Nf6 5.Nc3 a6 6.Bc4 e6 7.Bb3 Be7 8.Be3 b5 9.a3 Bb7? [Allowing  
the sac on e6.] 10.f3 Nbd7 [Black is still oblivious to the sac.]  
11.Qe2 0-0 12.Bxe6! fxe6 13.Nxe6 Qc8 14.Nxf8 Bxf8 15.0-0 Ne5  
16.h3 Qc4 17.Qd2 Rc8 18.Rac1 b4? 19.Na4 Qc6 20.Nb6 Re8  
21.Qxb4 d5 22.Qb3 Kh8 23.exd5 Nxd5 24.Nxd5 Qxd5 25.Qxd5  
Bxd5 [Trading down is good for White because of the passed  
pawns.] 26.Bd4 Nc6 27.c3 Bd6 28.Rfe1 Rb8 29.b4 a5 [White/s  
passed pawns are too strong.] 30.Red1 Bf4 31.Rb1 Ba2 32.Rb2 Bc4  
33.Bc5 a4 34.Kf2 Bb3 35.Rd7 Bc1 [Black is positionally lost.]  
36.Re2 Bxa3 37.Rc7 Bd5 38.Rd2 Bb3 39.Rxc6 Bc1 40.Rd7 a3  
41.Bd4 a2 42.Rxc7! Rd8 43.Rd7+ Kg8 44.Rxd8+ [No defense to  
Rd7 and Rc8 mate.] 1-0

Tyner,M (2105) - Postma,J (2000) [A10] CP Quads, 1992

1.c4 f5 2.e4 fxe4 3.Nc3 Nf6 4.f3 e5 5.fxe4 Bc5 6.Be2 0-0 7.Nf3  
Nc6 8.Nxe5 Nh5 9.Nf3 Rxf3 10.Bxf3 Qh4+ 11.g3 Nxc3 12.d4  
Nxe4+ 13.Ke2 Nxd4+ 14.Ke3 Nxf3+ 15.Kxf3 Nf6 16.Ke2 Qf2+  
17.Kd3 d6 18.Qe2 Bf5+ 19.Kd2 Qd4+ 0-1

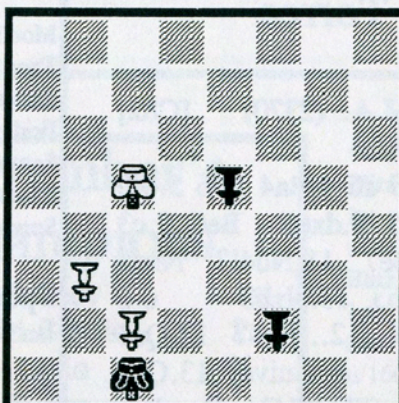
Tohey,J (1960) - Anderson,K (2045) [B07] CP Action Dec, 1992

1.e4 d6 2.d4 Nf6 3.Nc3 g6 4.Be2 Bg7 5.f4 c5 6.d5 0-0 7.Nf3 b5!  
8.e5 dxe5 9.fxe5 Ng4 10.Bf4 Nd7 11.Nxb5 Ndx5 12.h3 Nxf3+  
13.Bxf3 Qa5+ 14.Nc3 Bxc3+ Goto GAMES, page 4



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### BRONSTEIN continued...

The other thrust of his philosophy was that players should use faster time controls. "What does it prove if you beat someone in one game? If you can win a match of eight games at faster time control that proves something!" His recommended time control: fifteen minutes. Combinations are more beautiful if played quickly, intuitively. To develop combinational insight, he recommends the games of Morphy, Anderssen, Spielmann. His favorite player? Tartakower! To Bronstein, "combination is the soul of chess."

In his encounter with Deep Thought he won some and lost some. The losses weren't important though because he was showing how the computer lacked the ability to assess complex positions. While other GM's tout the computers ability to calculate in complex positions and it's lack of positional sense, Bronstein holds the view that computers are better in simple positions; that in complex positions, the human can be more creative than the computer, especially at fast time controls. "The brains of people are millions of times faster than the best computers." The value of chess computers is that they open up new possibilities for us like proving certain endings won or lost contrary to previous human thoughts.

The audience was thrilled with his combinations he presented on the demonstration board, especially in his encounters with Deep Thought and Zaitsev in the USSR Championship and with Korchnoi.

Bronstein carried his philosophy of fun into the simul where he spent more time at each board planning enjoyable combinations (enjoyable for his opponent, that is) than would be expected of a GM. Many players remarked that they sensed he was trying to create beauty in their games. He wasn't worried about losing, either. He lost 7 and drew 3. Local players defeating Bronstein were Scott Freneaux, Rick Hurley, John Wright, Jeff Stone, David Saville, Jimmy Quon and Dennis Phillips; drawing were Dough Hughey, Darrin Schuster and Mark Ponedal.

Although the simul ended at 2 a.m., he kept talking ("Let me show you this combination") until 4 a.m. He seems too nice a person to be a GM!

#### Solutions -Issue #1

- Front Page Problem. 1.Bxe3 Qxe3 2.Qxh2+ Kxh2 3.Ng4+ followed by 4.Nxe3.
- Back Page Problem. 1.Kh3 Kh7 2.Qf Kg6 3.Qg8 mate.

### GAMES continued...

15.bxc3 Qxc3+ 16.Bd2 Qe5+ 17.Kf1 Ba6+ 18.Be2 Qf5+ 19.Ke1 Qf2+ # 0-1

Torres,A (2345)-Colmer,S (2045) [D37]  
CP December Champ, 1992

1.d4 d5 2.c4 e6 3.Nc3 Nf6 4.Nf3 b6 5.Bg5 Be7 6.e3 Bb7 7.cxd5 Nxd5 8.Bxe7 Qxe7 9.Be2 0-0 10.0-0 Nd7 11.Rc1 c5 12.Qa4 Rfc8 13.Nxd5 Bxd5 14.Qa3 Kf8 Best. 15.dxc5 Rxc5 16.b4 Trying to induce Black to play Ra5 when 17.Qd3 Rxa2 18.Qxh7 followed by 19.Bd3 is very strong for White. 16... Rxc1 17.Rxc1 a5! 18.Qd3 Qxb4 19.Qxh7 Qb2 20.Re1 Better than 20.Rc2 Qa1+ or 20.Qc2 Qa2. 20...Ke7 21.Nd4 21...g6 22.a4 Rc8 23.h3 Rc1 24.Rxc1 Qxc1+ 25.Kh2 Nf6?! 26.Qh4 e5 27.Nb5 Qb2 28.Nc7! Threatening Nd5+ then Nf6 28...Bb3 29.Bb5 Qc3 30.Ne8! Ouch! Missed that one. 30...e4 31.Nxf6 Qe5+ Better than Qf6. This induces white square weakness before losing the pawn. 32.g3 Qxf6 33.Qxe4+ Kf8 34.Kg2 Qd6 35.Qe8+ Kg7 36.e4 Qc5 37.Qd7 Kf6 38.Qd2 Qb4 39.Qb2+ Ke7 40.Qe5+ Kf8 41.Bc6 Qc5 42.Qxc5+ bxc5 43.Kf3 c4 44.Bd5 Bxa4 45.Bxc4 Bc2 46.Ke3 a4 47.Ba2 a3 48.Kd4 Ke7 49.f4 Ba4 50.Kc3 Bc6 51.e5 f6 52.exf6+ Kxf6 53.Kb3 Bg2 54.h4 Kf5 55.Bb1+ Be4 56.Bxe4+ Kxe4 57.Kxa3 Kf5 Not Kf3 when h5 (or f5) wins. 58.Kb3 Kg4 59.Kc3 Kxg3 60.h5 gxh5 61.f5 h4 Draw.