



(Address All Communications, Solutions, Etc., to CHESS EDITOR, SAN FRANCISCO CALL)

"Veni, Vidi, Vici"—Marshall
 Frank J. Marshall is no longer a stranger to San Francisco chess players. If next year he should return to the coast next year he will be greeted by friends who, previous to his four day visit as the guest of the Mechanical Institute, were of necessity his admirers only.

The American champion arrived here last Tuesday morning. Although somewhat fatigued by the railroad journey from Portland, Marshall gave a brilliant exhibition of his skill at simultaneous play at the institute Tuesday evening, when he met a strong field of 31 players. The master won 25, 6 were drawn, while B. Smith alone succeeded in vanquishing the visitor. The performance attracted about 300 spectators.

Wednesday afternoon Marshall played two exhibition games simultaneously against Prof. A. W. Ryder and E. W. Gruer in consultation at board No. 1, while at board No. 2 he was opposed by A. B. Stamer and A. J. Fink. The allies at board No. 1, defending against Marshall's pet Danish attack, held the expert to a well played 49 move draw. Messrs. Stamer and Fink, with the white pieces, were met by Marshall's favorite, Petroff. This game was also declared drawn, although the master had probably a winning advantage.

Thursday evening Marshall repeated his simultaneous performance, playing against 33 opponents, winning 27, with 5 drawn and 8 lost.

Friday the visitor entertained with some rapid transit chess at 5 and 10 seconds per move. A. B. Stamer succeeded in putting one over on the champion during the 5 second scance.

Next week a more extended resume of the American champion's visit and a selection of games will be printed.

Lasker has a "scoop" for the New York Evening Post with the following most interesting item. But, then, the champion is himself one of the principal figures in the matter, and as he is chess editor of the Post, there was no chance:

BERLIN, June 1.—Rubinstein recently wrote to say that he yields in the matter of the hours of play for our chess championship match. Thus, a match between us is likely to take place, since, in all other points discussed by us last year an agreement had been reached. The one disagreement arose from his insistence on fixing the beginning of the game at 11 a. m., whereas I planned for a later hour. For the present nothing more definite can be stated, though I believe that, in all likelihood, the match, which should arouse great interest, will be played some time next year.

If Lasker is destined to lose the chess championship crown, won from Steinitz away back in 1893, the Russian master, A. K. Rubinstein, is a worthy successor. And it would occasion no surprise if the brilliant Russian should finally defeat Lasker. In the opinion of many he is the logical opponent in a world's championship match. Of course, Capablanca is a dangerous opponent, and many think he would take Lasker's measure in a set match. But Rubinstein's record fairly entitles him to the honor of contending for the great prize. At all events, if the Russian is victorious and succeeds to the crown, probably the Cuban would be his first opponent. But this is anticipating. Chess players the world over will eagerly await the beginning of hostilities. Will Rubinstein share the fate of Marshall, Tarrasch, Schlechter, Steinitz, Zukertort and Janowski? Or will we have a new world's chess champion?

We have been asked to reprint the rules governing the Northern California vs. Southern California Correspondence Match. Those bearing on actual play are:

3. Players withdrawing from match shall forfeit their unfinished game or games.
 4. The time limit between receiving and posting replies shall not exceed forty-eight (48) hours.
 5. The winner of each game (or in case of a draw, the first player) shall forward in five (5) days the score of the game to his team captain.
 6. A move, once dispatched, can not be recalled. If a legal move, it must be abided by. If illegal or impossible, king moves.
 7. The referee shall decide all disputes arising, and his decision shall be final.
 8. Contestants are placed STRICTLY ON THEIR HONOR not to consult during the match.
- Captain for North—George Hallwagen, 57 Post street, San Francisco.
 Captain for South—O. E. Frazier, 425 North Burlington avenue, Los Angeles.
 Referee—Dr. Henry Epstein, San Rafael.

GAME DEPARTMENT

Following is a selection of Marshall games. No. 46 is the game mentioned last week, which Marshall won from Lasker in the 1900 Paris tourney. No. 67 is from the recent match with Janowski (won by Marshall; 6 won, 2 lost, 2 drawn). No. 45 was played in one of the cable matches between Great Britain and the United States:

Game No. 66
 QUEEN'S GAMBIT DECLINED
 (Paris, 1900)
 Marshall (white) vs. Lasker (black).

WHITE	BLACK	WHITE	BLACK
1 P-Q4	P-Q4	23 Kt-K5	P-QKt3
2 P-QB4	P-K3	24 B-K5ch	K-B2
3 Kt-QB3	Kt-KB3	25 Kt-B4	Kt-B7
4 B-K15	P-B3	26 Kt-B3	KR-Q8
5 P-K4	PxP	27 KB-Q	Kt-K2
6 KtP	B-K5ch	28 K-Kt2	R-B4
7 Kt-B3	P-B4	29 B-Q4	P-QR4
8 P-QB3	Kt-Kt3	30 Kt-Q2	B-K2
9 PxP	Q-B4	31 KB-B	R-QKt
10 B-Q2	Kt-K5	32 BxR	KtR
11 Kt-B3	KtRQP	33 R-QH	Kt-K4
12 P-P	Kt-Q	34 R-B7ch	K-K2
13 BxQ	Kt-K2	35 B-K15	P-K14
14 P-QR4	P-Q7	36 R-B7	P-Q5
15 P-B6	BxP	37 B-B6	K-Q4
16 Kt-K5	K-K5	38 K-B2	R-Kt2
17 P-B3	P-B3	39 R-B8	Kt-B2
18 B-B8	BxP	40 K-Q2	Kt-K2
19 K-Q2	KxRP	41 B-Q2ch	K-K4
20 KxB	KxB	42 Kt-B2	R-QB2
21 Kt-Q3	Kt-Q4	43 Kt-K5	R-B4
22 PxKt	PxP	44 BxP and wins	

Game No. 67
 PETROFF DEFENSE
 Janowski (white) vs. Marshall (black)

WHITE	BLACK	WHITE	BLACK
1 P-K4	P-K4	13 PxR	Kt-QB3
2 Kt-KB3	Kt-KB3	14 B-Kt2(g)	KtR(P)(h)
3 KtP	P-Q3	15 BxPch	R-R
4 Kt-KB3	KtP	16 PxQ	B-K5ch
5 P-Q4	P-Q4	17 K-Kt	KtRQ
6 B-Q3	B-Q3(a)	18 BxKt	R-K7
7 P-QB4(b)	Castles	19 B-QH	QR-K
8 PxP(c)	B-Kt2ch	20 B-K14(j)	R(K)-K6;
9 K-B4(d)	QxP	21 B-K14(j)	RxP(H3)
10 Q-B2	R-K	22 B-Q	R-B3;
11 Kt-QB3(e)	KtKt	23 Resigns(k)	
12 PxKt	QxKt(f)		

- NOTES**
- A favorite move of Marshall's. Theory is in favor of B-K2.
 - Promature. Castles should be played first.
 - Castles is better. Black ought to have played B-K5ch on his seventh move.
 - Better B-K1-Q3, KtRk1, 10 BxKt, B-Kch; 11 B-K2 (Q-K2; 12 Castles! BxR; 13 QxR, QxR; 14 R-K).
 - This mistake leads to a magnificent combination. Even with the better combination of 11 BxKt, BxR; 12 Kt-QB3, BxKt; 13 PxR, B-K5, black has the preferable game.
 - Charming. If PxQ, B-K5 and B-K5ch. (g) If 14 B-K3, then B-B6! 15 R-KKt, RxB, etc.
 - Again a splendid, far-seeing combination.

Tentative Schedule for Football Games

MINNEAPOLIS, MINN., July 5.—The following tentative schedule has been arranged for the football team of the University of Minnesota for the season of 1913:

September 21—University of South Dakota, at Minneapolis.
 October 4—Ames, at Minneapolis.
 October 18—University of Nebraska, at Lincoln.
 November 1—University of Wisconsin, at Madison.
 November 15—University of Chicago, at Minneapolis.
 November 22—University of Illinois, at Champaign.

with its climax in the twentieth move. Marshall must have been in a happy mood on this day.

(1) If 2 B-Q5, R-K5ch; 2 B-B, BxR; 2 BxR, R-K5.

(2) If 21 PxR, B-Kt2; 22 K-B, RxBch, followed by BxRch and BxR. If 21 R-K4, then RxBH2.

(3) If 23 B-B2, then BxB, 24 RxB, R-K4 mate.

Game No. 68
 QUEEN'S GAMBIT DECLINED
 Marshall (white) vs. Aikawa (black)

WHITE	BLACK	WHITE	BLACK
1 P-Q4	P-Q4	17 R-Q	Q-K2
2 P-QB4	P-QB3(a)	18 B-Q2	B-Q2
3 Kt-QB3	Kt-KB3	19 Castles	QR-B
4 PxP	PxP	20 R-B	B-Kt4
5 B-B4	Kt-B3	21 Q-B2	R-B3
6 P-K3(b)	P-K3	22 Q-K5?	Q-B3
7 B-QB3(c)	B-K2	23 QR-B2	B-B
8 Kt-B3	Castles	24 Q-B3	R-B3
9 Kt-B3	KtRk1	25 B-K5(f)	R-B4(g)
10 PxKt	Kt-Q2	26 KtRQP(h)	RxB
11 Q-B2	P-KKt3	27 BxR	QR
12 P-RH4(c)	Kt-B4	28 KtRch	R-B2
13 P-B5	RxBch	29 Q-Q5	KxB(l)
14 QxKt	P-KKt4(e)	30 B-K5ch	K-B4
15 B-KH	R-B4	31 P-B3(k)	Resigns
16 PxP	PxP		

- (a) A new weapon try in the realm of analysis. It is not considered to be of par value.
 (b) On Kt-K5, B-K5ch.
 (c) B-K5ch is still valid on Kt-K15, e. g.: P Kt-K15, B-K5ch; 10 K-K2, B-B4, etc.
 (d) Marshall's trade mark. For further particulars inquire of Amos Burn and others who have been beaten through it in past tournaments. The idea is to open the king's rook's file.
 (e) To hinder, at all events, the open file scheme. Black, at some cost to his king's side, has changed the scene of combination to the queen's wing.
 (f) The first move of the grand finale.
 (g) Suppose BxKt; 26 BxR, BxR; 27 BxR, QxR; 28 Q-K7 and wins, for if Q-B3 now P-B6, etc. A very remarkable combination.
 (h) Brilliance to burn, so to speak. Marshall's grand combination must lead to a win.
 (i) Amos' "crazy pax" that the English cry about. Of course, Tommy Atkins could have lasted longer through Q-B3, to which Marshall would have replied with Kt-K4, and ultimately won.
 (k) On which black resigns. On P-K15, P-K5ch, K-K14, Q-K5ch, etc. (Notes by Napier.)

After the German master, Rudolph Spielmann of Munich, had won the international gambit tourney at Aarhus last year, he made a public statement that all King's Gambits are unound. Inasmuch as black need only adopt the 3 P-Q4 defense in order to win the game.

Whether the P-KKt4 defense will eventually yield to 3 P-Q4, favored by Spielmann and others, is perhaps too early to say. A correspondence tournament is now under way to test the P-Q4 defense, with 119 entries. The first three moves on both sides are compulsory: 1 P-K4, P-K4; 2 P-KB4, PxP; 3 Kt-KB3 (or B-B4), P-Q4. The appended Rice Gambit shows how the P-KKt4 defense sometimes fails:

Game No. 69
 RICE GAMBIT
 Lasker and Rice (white) vs. Maroczy and Hepper (black)

WHITE	BLACK	WHITE	BLACK
1 P-K4	P-K4	15 R-K4(c)	B-N3(d)
2 P-KB4	PxP	17 PxR	Kt-Q7
3 Kt-KB3	P-KKt4	19 PxPch	K-Q
4 P-KR4	P-K15	19 Q-B5ch	K-B3e
5 Kt-B3	Kt-KB3	20 B-K6ch (f)	K-N2
6 B-K4	P-Q4	21 B-B2	KtR
7 PxP	B-Q3	22 PxR	Kt-B3
8 Castles	BxKt	23 P-R4	KB-Q
9 R-K	Q-K2	24 Kt-Q4	P-K15
10 P-B3	P-K16	25 P-R6	Q-R5(g)
11 P-Q4	Kt-K15	26 Q-KB3	RxKt
12 Kt-Q2(a)	QxP	27 BxR	Q-Q
13 Kt-B3	Q-R3	28 R-KB	R-N5
14 Q-R4ch	P-R3	29 B-K3	Q-Q8
15 Q-B2	P-KR4(b)	30 Q-B3(h)	Resigns

- NOTES**
- BxP is not advisable, as it would be followed by BxR, giving black three pieces for the Q with a superior position.
 - Necessary, as is shown by the sequel.
 - The chess editor of The Field affirms that it is the only move to save the game; indeed, it is a resource worthy of Lasker.
 - If 16 P-B3, 17 BxP renders the black game unstealable.
 - If 19 B-B2; 20 QxRch, KtQ; 21 BxPch, and wins.
 - Black having to move the K, white gains the important defensive move, 21 B-B3, which secures an otherwise precarious king's position.
 - 25 R-Q4; 26 QxR, PxQ; 27 P-K7, and white has more than an equivalent for his Q.
 - Since there is no other method of effecting a breach, the black allies do well to resign. The pawn can no longer be held.—Game and notes from "Halpern's Symphonies."

PROBLEMS

PROBLEM NO. 55. BY J. JESPERSEN.
 (His 2,296th composition! Quantity and quality do not do a rule go together, but the Danish strategist proves that there are exceptions.)
 Black—3 Pieces.



White—7 Pieces.
 White to play and mate in three moves.

PROBLEM NO. 56. BY W. MEREDITH.
 (The key move is quite pretty. How many minutes will it take the solver to find it?)
 Black—6 Pieces.



White—9 Pieces.
 White to play and mate in two moves.

SOLUTIONS

Problem No. 40—W. F. Holzhausen.
 Key: B-B4.
 Very amusing.—"Boy Lopez."

Problem No. 50—J. Pierce.
 Key: Kt-K4.
 Problem No. 51—A. J. Flak.
 Key: K-B3.
 Not bad.—"Iguotamus."

SOLVERS' LIST

Name and residence—	—Numbers—	40	50	51
"Iguotamus," city.....	2	2	2	2
F. B. Hodolph, Oakland.....	3	3	3	3
F. Norman, city.....	0	3	0	0
J. W. Bates, city.....	3	3	3	3
"Boy Lopez," city.....	3	3	3	3
J. Patz, Santa Clara.....	—	—	—	—
J. Ellis, Los Gatos.....	3	0	0	0
O. Hall, San Jose.....	—	—	—	—
W. McCracken, Vacaville.....	3	3	3	3
S. Darling, Carmel.....	—	—	—	—
A. Berkwitz, city.....	3	—	—	—
C. O. Thomas.....	3	3	3	3

Correspondence
 C. W. S., City.—You are mistaken, along with many others. Marshall is not a Canadian. See sketch printed in this column last week.
 C. B. M., New York.—Letters and telegrams for F. J. M. received and handed to him on arrival.
 BEGINNER, San Jose.—Probably "Preshore's Opening" is about what you want. Lasker's "Common Sense" contains little analysis, but is valuable for its suggestions and advice. Both can be procured from the American Chess company, 150 Nassau street, New York city.
 B. E. W., Nevada.—Glad you value our chess column enough to keep a file. That the news stands were donated by The Call when you tried to get your copy will be joyful news to the circulation manager.