

CHESS

By E. J. CLARKE

Address all communications to Chess Editor, San Francisco Chronicle

Composite game: Whites next move is S-S5 ch. A few preferred P-B5, but to most the check looked inviting. What is the best for black?

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LONDON INTERNATIONAL TOURNAMENT

J. S. Morris, the Canadian champion, takes the place of Boris Kostich in the Masters' tournament.

In a recent tournament to decide the championship of Australia, C. G. Watson emerged the winner by a narrow margin in a field of fourteen entries. Watson has accepted an invitation to take part in the London match.

We publish today a game from the Boston Transcript. For brevity and brilliancy in chess it has but few equals. These same players will again become opponents, as they, too, are competing at London, which starts July 31.

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GAME EXTRAORDINARY

Next to Kriegspiel, give-away chess is a popular game to get off the beaten path. The following was contested between the problem editor and H. S. Player. White plays P-QR4, black answers P-QR3, white starts on the other flank with P-KR4, but black makes the weakest move on the board, P-Q3. White now gives every piece away, starting with P-S4. Black at this stage attempts P-K3, but Ferguson was on the scene and said, "It can't be done; you won't be let." Black, of course, takes the knight's pawn, whereupon white plays B-S2 and gives all his pieces away.

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A player who overlooks a mate in three, but brings off one four (or causes resignation in three) wins the game, but in a problem, the man who commits this oversight fails to solve it, which amounts to losing the game. A player's point of view is antagonistic to problems, but among the more broad-minded it does not amount to illogical condemnation; there is merely the contention that it is futile to study problems with a hope of increasing playing strength.

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The time limit in the forthcoming State championship has been fixed at thirty moves for the first two hours and twenty moves an hour thereafter. The entries so far seem to be Mlotkowski, Borochow, Perry, Grabill, Griffith, Lyons, all of Los Angeles; Gibbs and Shrader of San Diego, and a few local players, Smyth, Gruer and Fink.

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GAME NO. 99

Reti White	Tartakower Black	Reti White	Tartakower Black
1-P-K4	J-QB3	5-Q-Q3	P-K4
2-P-Q4	P-Q4	6-PxP	Qch
3-S-QB3	PxP	7-B-Q3	QxKP
4-SxP	S-B3	8-O-O	SxS

White mates in three moves.

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GAME NO. 100

A. W. Ryder White	E. W. Gruer Black	A. W. Ryder White	E. W. Gruer Black
1-P-K4	P-K4	25-P-KS4	P-Q4
2-S-KB3	S-QB3	26-K-S2	K-Q3
3-S-B3	S-B3	27-P-QS4	P-B3
4-B-S5	B-S5	28-K-S3	P-B4
5-O-O	O-O	29-KR-QS	R-KR2(e)
6-P-Q2	P-Q2	30-P-R4	K-R2

(b) The bishop cannot, of course, be captured.

(c) White could probably have made more of his game. As a rule it is a bad thing to exchange pieces if your adversary has a cramped game. S-Q5 was better.

(d) Here black missed a win by R-R5, and if 25, P-KS4, P-K5 winning a pawn, or 25, P-QS3 R-KB5.

(e) A serious error. P-B5 was correct.

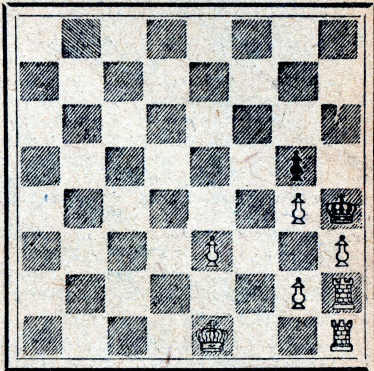
(f) This is fatal. Black should have played to draw, by K-B4, for example.

Problems

A. J. F.

PROBLEM NO. 112

By T. R. Dawson, England
From Northern Whig—1912

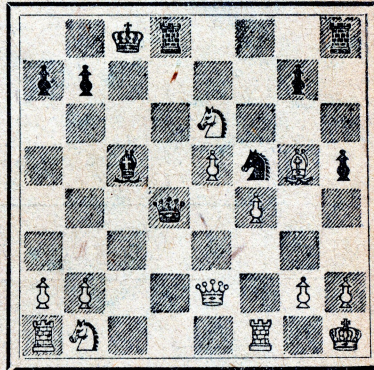


Mate in three moves.

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PROBLEM NO. 113

M. Janowski (Black) giving odds of pawn and move to M. Friedman (White). Black continued P-R5 18, SxQ S-S6ch 19, PxS and—



Black forces mate.

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Problem No. 114, by W. F. Tyrrell, Britt, Ia., appearing in February issue of American Chess Bulletin—7K; 2Q5; 2P5; 8; 8; 3K4; 1R6; 8. Mate in four. The solution, published in the June issue, gives the following: 1, Q-B4; 2, Q-Q2; 3, P-B7. This position is quoted because of its second solution, which looks more like the author's intention, as compared with the one given. The "cook" evidently escaped the solvers of the A. C. B.

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Solution No. 110, Decker—S-B2. Solution No. 111, Galitzky—Q-B3; if P-S3, then Q-S2, and if P-S4

6—P-Q5	P-Q5
7—B-S5	P-KR3
8—BxS	PxB(a)
9—S-Q5	B-QB4
10—S-R4	S-Q5
11—Q-R5(b)	K-S2
12—S-K3	R-R
13—B-B4	Q-S
14—P-QB3	S-K3
15—BxS(c)	BxB
16—F-Q4	B-S3
17—PXP	BPXP
18—S(R4)- B5ch	K-B
19—S-Q5	Q-S4
20—QxQ	PxQ
21—P-QR4	BxS(B4)
22—PxB	P-QB3
23—SxB	PxS
24—P-KB3	K-K2(d)

NOTES BY E. W. G.

Match now stands, Gruer 8, Ryder 5, drawn 2.

(a) Blacks seventh move was an error, the troublesome queen's knight should first have been exchanged. Now if QxP-S-Q5 is fatal as it is followed by BxS.

31—R-S5ch	K-B3
32—R(R)-QSR	R-R3
33—R-(S5)-SK	B2(f)
34—P-R5	K-B3
35—RxPch	RxR
36—RxRch	K-B4
37—RxP	P-Q5
38—PxPch	PxP
39—R-B8	P-Q6
40—R-Q8	K-B5
41—P-B4	PxPch
42—KxP	RxP
43—P-S5	P-Q7
44—P-B6	K-B6
45—P-S6	R-B7ch
46—K-S5	K-B7
47—P-B7	P-Q8
48—RxP	Resigns

then K-S4.

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Solvers' list: A. J. H., Palo Alto; L. Sheppard, Fall River Mills; E. S. Van Camp, city. After KxP in No. 108 the continuation is P-S8, double ch. A. J. H., Palo Alto: Your point reproblems, noted. F. Maus, city: Solutions correct; who comments to No. 110 and 111? "These problems are choice selections, showing movement comparable to good chess play." (Mr. Maus has evidently changed his view regarding the wire-puzzle layout, or hocus-pocus in chess problems.) W. M. Firebaugh: Clarke is sojourning at Paso Robles. E. J. Clarke's Atlantic City letter arrived.