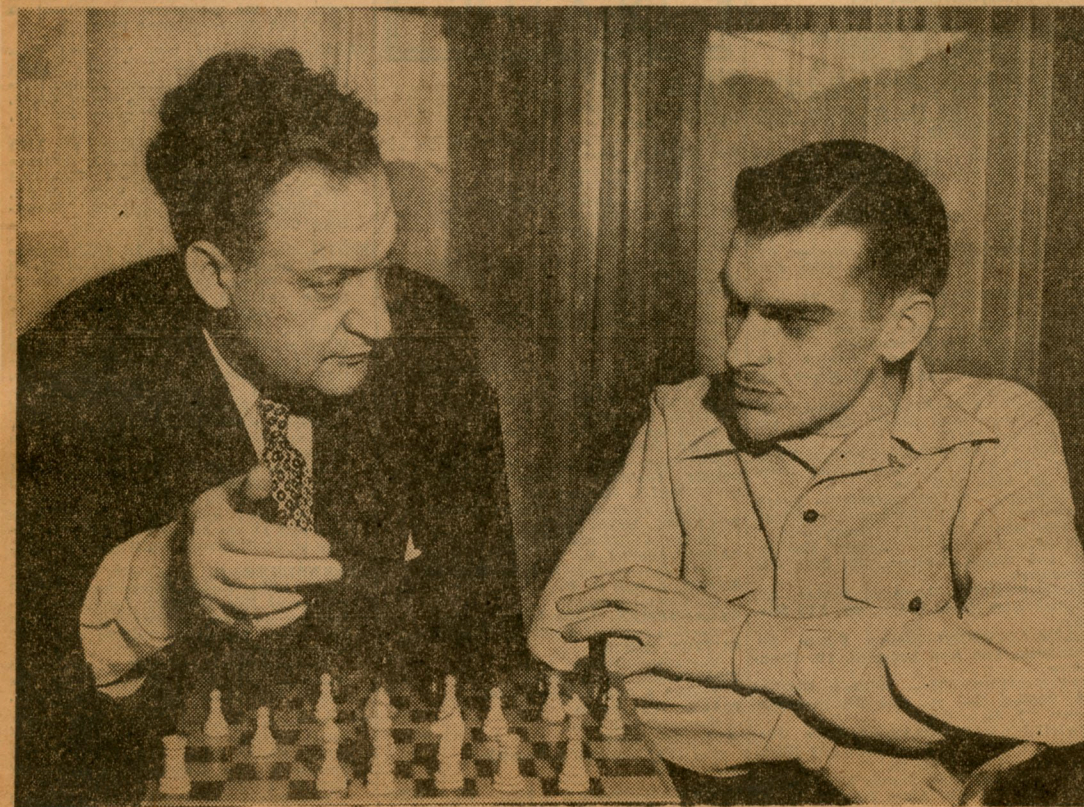


# Koltanowski's First Draw in Chess-by-Mail



GEORGE KOLTANOWSKI AND C. R. PLEASANTS JR.  
Chess master congratulates first opponent to get a draw in chess-by-mail

A 24-year-old inventor, playing his first game in seven years, last week became the first contestant to get a draw with George Koltanowski in The Chronicle's Chess-by-Mail competition.

At his home at 143 Lower Terrace, C. R. Pleasants Jr. said he was "honored" to draw; Koltanowski said he was happy Pleasants had drawn and that he hoped it would reassure the rest of his correspondent opponents that they, too, have a chance.

Without benefit of notes, Koltanowski took out a chess board and blitzed through the entire game, stopping from time to time to show Pleasants where they both had made their mistakes.

"We both should have known better than to play nothing but pawns, which is what we virtually did," he said.

"But it was a unique ending, anyway. Here were pawns from both sides, clogged in the middle of the board, with no place to go where they could do any good."

Not one piece was taken in the game.

The pawns had been moving toward this standstill since last May, when Pleasants decided he'd take up the game he had not played since he was a Chess Club member at Lowell High School in 1942. Illness has confined him to his home since that time.

Pleasants calls himself an "inventor j.g.," which means that he gets ideas for inventions and works them out with his father.

Together they have invented a method to control atmospheric moisture, including fog, which is being used experimentally at the San Jose airport. Called "Hygro-trol," it operates from several stationary units and one truck which moves around the air strip.

Current project is a new card game, which Pleasants figures will be a big money-maker when and if it hits the market.

But between inventions, this is the way his time has been spent since last May:

(Koltanowski had white).

1. P-Q4; P-K3. 2. N-KB3; P-QB3.  
3. P-K4; P-Q4. 4. P-K5; N-Q2. 5. P-QN3; P-QN4. 6. B-Q3; B-N5 Check. 7. P-B3; B-K2. 8. P-QR4; P-N5. 9. P-B4; B-QN2. 10. P-B5; P-QR3. 11. O-O; N-B1. 12. N-K1; P-KN3. 13. P-B4; N-R3. 14. P-KN4; P-KB4. 15. P-N5; N-B2. 16. N-Q2; P-R3. 17. P-R4; P-R4 DRAW.