



(Address All Communications, Solutions, Etc.,
Marshall at Los Angeles)

Through the courtesy of W. S. Waterman we are able to give an account of Marshall's three day visit at Los Angeles on his tour of the Pacific coast. In Monday evening, July 7, the American champion met 15 opponents in simultaneous play, opening with the Danish gambit on every board. Marshall won 21 games, losing to Messrs. Greer and Woodbury. The following evening the master again played simultaneously against 27 boards, winning 23, losing to C. H. Whipple Jr., while Messrs. Woodbury, Smith and W. S. Waterman secured draws.

Wednesday evening a match game at 30 moves an hour was arranged with Szasz Miotkowski, the well known expert, 1912 champion of the Franklin Chess Club of Philadelphia. Marshall won the toss for color and resorted to his pet Danish. Miotkowski defended skillfully and seemed to be working up a strong counter attack. However, on his sixteenth move, KtxP, he made a slip which allowed Marshall to score a brilliant win on his twenty-first move. Both players consumed about 45 minutes. (This partie will be found in Game Department.)

Waterman concluded his summary as follows:

"The exhibitions attracted much attention here and we had a big crowd at each performance. Mr. Marshall is a fine fellow personally and we are looking forward to another visit from him next year."

Well, Marshall seems to have made a very favorable impression with the chess fraternity of the coast. Evidently his feeling of regard was fully reciprocated, as the champion, in taking leave of California and the coast, penned the following Farewell Address:

TO THE CHESS PLAYERS OF THE PACIFIC COAST

(By Frank J. Marshall)

Gentlemen: Now as I go away from the Pacific toward the Atlantic and perhaps beyond over the seas to other countries, there shall always be a fond thought of you, and often when the Pacific coast is mentioned my memory will fly back to my visit among you and to the many old friends with the new ones I've been so fortunate to make.

They say a prophet is without honor in his own country, but you've given me a welcome that has made me proud, and that I hope will prove an added stimulus whenever I am trying to uphold the honor of the land we hold so dear—America.

Toward the closing years of Stein's life, his complaint as to the lack of support accorded to chess masters was a recurrent one, and finally became chronic. But the world has always treated genius shabbily, and it made no exception in the case of the great analyst. However, it is most interesting to note that, whether from a real pride in the Cuban chess champion, or perchance as a clever boasting stunt, the Cuban government has made Jose R. Capablanca a consul at St. Petersburg, Russia. Thus the Cuban master will be able to represent the Pearl of the Antilles in the forthcoming masters' tournament at the Russian capital without cost to himself and with the prestige that the consulship will confer. It is not probable that his official duties will greatly interfere with his tourney schedule.

SOME CHESS MAXIMS

"Modern strategy seeks to secure small advantages and to increase them by degrees."—Tarrasch.

"To strategy, the dictum of Molotke can be applied, success in battle ultimately rests with the efficient alone."—Marco.

"Nothing is harder in chess than to select from two seemingly equally good moves the stronger, which, as a rule, ultimately proves the only correct one."—Tarrasch.

"To win a 'won game' is very hard."—Albin.

"The desire to win means really the willingness to take risks."—Marco.

"Except the mating move, there is no move that does not weaken some part of a position."—Tarrasch.

The Miotkowski-Lovegrove telegraphic match game played last Decoration day has created quite a stir. It has been reprinted in nearly every chess column in the United States and appears in the American Chess Bulletin for July under the caption, "Evidence for the Evans," the chess editor of the New Orleans Times-Democrat remarks:

"Szasz Miotkowski, the well known Quaker City chess player, who is now residing in Los Angeles, has always been an ardent defender of the Evans gambit, in spite of the fact that as less a critic than Dr. Emanuel Lasker has declared the opening shelved by a certain defense of his own, which, by the way, appears in this very game. Although the Philadelphia expert has not of late actively participated in chess tournaments, he was, nevertheless, personnel in a recent telegraph match between Los Angeles and San Francisco. Doctor Lovegrove, who ranks among the strongest players of the latter city, was pitted against Miotkowski, and the encounter resulted in a very instructive Evans gambit, wherein the doctor introduced a novel and hitherto unanalyzed bit of play at his seventh move; moreover, the end game is likewise unique, in that it is characterized by the trapping of the black queen in an open board."

The game is then given, with copious annotations, by the accomplished editor. The partie appeared in this column June 15, but if our readers desire the analysis mentioned, we shall be pleased to accommodate.

GAME DEPARTMENT

Marshall was in splendid form on the occasion of his first simultaneous exhibition at the Mechanics Institute July 1. Here are two spirited games played that evening. Professor Bernstein holds the master to a draw, and young Epstein (brother of Dr. H. Epstein of San Rafael) plays with commendable judgment and just misses a draw. Marshall's game with Miotkowski at Los Angeles is also included. To complete the selection the Janowski-Capablanca game from the recent Havana tourney, with interesting notes by Lasker, is printed; and a sparkling brilliancy from a Monte Carlo tourney (Marshall vs. Mortimer).

Game No. 75

DANISH

Marshall (white) vs. Bernstein (black). (Simultaneous Exhibition, July 1, 1913.)

WHITE	BLACK	WHITE	BLACK
1 P-K4	P-B4	17 R-K10	P-QE5
2 P-Q4	PxP	18 R-R1	R-B8
3 P-QB3	P-Q4	19 Q-B2	Q-E5
4 PxP	QxP	20 Kt-Q4	QxP
5 P-B4	Kt-QB3	21 Kt-B2	P-Kt1
6 Kt-KB3	B-KR5	22 Kt-B2	P-Kt5
7 B-K2	Kt-B3	23 Kt-K5	P-Kt5
8 Castles	B-K2	24 B-K4	P-QR4
9 R-K2	Q-Q2	25 Q-Q2	QR-Q2
10 P-Q5	Kt-K15	26 RxR	R-B8
11 Q-B4ch	P-B3	27 B-K8ch	R-B8
12 PxP	KtxP	28 Q-Beh	R-Kt2
13 B-KR5	B-Q2	29 Q-Kt5	K-Kt2
14 Q-E2	Castles	30 Q-Kt5	K-Kt2
15 RxR	BxP	31 Drawn	
16 Kt-K3	B-K2		

Game No. 76

DANISH

Marshall (white) vs. A. Epstein (black). (Simultaneous Exhibition, July 1, 1913.)

WHITE	BLACK	WHITE	BLACK
1 P-K4	P-K4	20 Q-Qe5	Kt-Q2
2 P-Q4	PxP	21 Kt-B2	Q-B1
3 P-QB3	P-Q4	22 Q-Kt5	R-B8
4 PxP	Kt-QB3	23 Q-B2	Kt-K12
5 Kt-KB3	B-KR5	24 B-Q6	R-B8
6 Castles	P-Q3	25 Kt-B4	Kt-Q2
7 B-K2	BxR	26 Q-Kt7	Q-K4
8 P-B2	Kt-B3	27 R-Kt4	QxQ
9 QKt-Q2	B-K3	28 Kt-B6	B-KR1
10 Kt-Q4	Kt-K4	29 Kt-B6	BxR
11 B-K2	P-Q4	30 Kt-B7	R-B8
12 Q-K2	Q-B8	31 P-B4	P-B4
13 PxP	PxP	32 Kt-B6	R-K12
14 P-B4	H-Q2	33 Kt-B10	Q-B1
15 Kt-Kt5	P-K2	34 Kt-K10	R-B8
16 Kt-B3	P-B4	35 Kt-B10	R-B8
17 Kt-K3	P-B3	36 P-B5	R-B8
18 PxP	PxP	37 R-Qe5	Resigns
19 Q-Kt3	Q-Q		

Game No. 77

DANISH GAMBIT

Marshall (white) vs. Miotkowski (black).

to CHESS EDITOR, SAN FRANCISCO CALL
(Placed at Los Angeles Chess Club, July 9, 1913.)

WHITE	BLACK	WHITE	BLACK
1 P-K4	P-K4	12 QR-B	R-K12
2 P-Q4	PxP	13 P-KB4	B-K13
3 P-QB3	PxP	14 RxQxP	PxP
4 P-Q4	P-Q4	15 Kt-K5	QR-Q
5 PxP	PxP	16 QKt-B4	KtxP (B16)
6 QxP	P-Kt5	17 KtxQ	Kt-Q12
7 E-B(b) Kt-KE3	Q-K2	18 Kt-Kt5	B-Kt5
8 Q-Kt5	Q-K2	19 Kt-B6	R-B12
9 Kt-Kt5	Q-K2	20 RxP	RxP
10 P-QB3 P-Q4		21 Kt-B5	Resigns
11 Kt-K3			

NOTES

(a) A defense shown Miotkowski by the late Max Judd. If in reply to the check white ignores the Kt, then 1½ BxKt, 2 RxP, Kt-K5, and white is minus a pawn and has no advantage in development.

(b) According to the Philadelphia's analysis, based on a game played in a Franklin Chess club championship round, this move also gives the advantage to black. The game in question (Albert vs. Miotkowski) continued after 1 Kt-B, Kt-K5; 2 Q-B8, and white could not win the piece because of threatened mate. But Marshall's move of 8 Q-Kt5 puts a different complexion on matters.

(c) This loses a pawn, but apparently gives black a strong attack. Still, if the sacrifice was intentional and not a clear oversight, it is rendered necessary by Marshall's pretty combination. It is a nice question as to who has the best game at this stage. Halvorsen claims superiority for black on account of the exposed white king. Marshall threatens to win the exchange. Suppose instead of 16½ KtxP, black plays 16½ Q-K13. Then the following might occur: 17 P-B2, Q-KR4, 18 P-K14, 19 P-B2, KtxP, 20 B-B2, P-B3, 21 KtxP, R-Q4; 22 Kt-K5, QxKt, 23 KtxR, Pd1, 24 QxR, and wins. Or 16½ B-Q2; 17 Q-E5, and white will advance his K side pawn, while black will endeavor to further weaken white's queen side. Played out on these lines, it would have been a highly instructive and interesting game.

(d) Of course, the Kt can not be captured.

Game No. 78

QUEEN'S PAWN OPENING

Janowski (white) vs. Capablanca (black). (Monte Carlo, 1913.)

WHITE	BLACK	WHITE	BLACK
1 P-Q4	Kt-KB5	25 QxPch	K-K3
2 Kt-KB3	P-Q4	26 Kt-K4	K-B3
3 B-R5	Q-K1-Q2	27 Q-Kt5ch	K-K3
4 P-K4	P-K4	28 QdP	Q-Q3
5 Kt-B3	P-B3	29 P-B5	Q-Q4
6 B-Q5	B-K2	30 P-K4	Q-Q5
7 Q-Q2	Q-B4	31 Kt-B5	P-B4
8 Castles	Kt-B4	32 Q-Kt4ch	K-K2
9 KR-Q(B)5	B-Kt5	33 KtxP	QxQ
10 P-B3	R-B8	34 Kt-Q5	K-K3
11 PxP	PxP	35 P-K5	PxP
12 Kt-K4	KtxP	36 KtxP	Kt-Q5
13 RxB	Kt-B4	37 P-K4	K-K3
14 BxP	P-Kt5	38 P-B4	P-B4
15 Q-B4(e)	Kt-K5	39 P-B5	K-Q4
16 BxQ	Q-B2	40 P-K5	KxP
17 R-B3	P-B3	41 P-K5	R-B4
18 Q-B4	Kt-B4	42 Kt-B5	Kt-K5
19 R-B3	P-B3	43 Kt-B5	K-Q4
20 Q-B-Q	P-Kt5	44 Kt-Q7	P-B4
21 P-B4(g)	BxR	45 P-B5	P-B5
22 RxB	P-B3	46 Kt-K5ch	K-Q5
23 RxB	KtxR	47 KtxP	RxR
24 P-B3	P-B3	48 P-B5	Resigns

NOTES BY LASKER

(a) Hardly as strong as RxR, Kt-K4, etc.

(b) Of course, not PxP, on account of RxR.

(c) Kt-B5 might have been tried. It would have strengthened the position of the black queen.

(d) But here 16½ Kt-K5 was imperative. Black is now embarrassed by an attack on his KP.

(e) The right answer. White menaces P-QKt4. The KP now becomes the target for attack.

(f) P-B3 not being available, this forces the king into an exposed position.

(g) Stronger than RxR at once, since P-B5, followed by R-Q8, is threatened and compels attention.

(h) Cleverly played, winning a pawn by force.

(i) All of white's play has splendid precision. Black fights as well as the position permits, but his fourteenth move can not be made as good.

Game No. 79

QUEEN'S GAMBIT DECLINED

Marshall (white) vs. Mortimer (black). (Played at Monte Carlo.)

WHITE	BLACK	WHITE	BLACK
1 P-Q4	P-Q4	17 Kt-K5	Q-B2
2 P-QB3	P-K4	18 Kt-B4	Q-K2
3 Kt-KB3	P-K4	19 Kt-B4	Q-B2
4 P-K4	P-K4	20 Q-Kt5	R-B8
5 Kt-B3	P-B3	21 PxQ	RpP
6 Castles	B-K2	22 R-B7	R-B2
7 B-K2	B-K2	23 Q-Kt6	R-B2
8 P-B2	Kt-B3	24 Q-Kt6	R-B2
9 Q-Kt5	B-K2	25 Kt-B5	R-B2
10 Kt-K3	B-K2	26 QxR	QxQ
11 B-K2	B-K2	27 RxR	RxR
12 Q-K2	Q-B8	28 KtxP	RxR
13 PxP	PxP	29 KtxQ	KxR
14 P-B4	H-Q2	30 KtxP	KxR
15 Kt-K3	P-K2	31 KtxP	KxR
16 Kt-B3	P-K2	32 KtxP	KxR
17 Kt-K3	P-B3	33 KtxP	KxR
18 PxP	PxP	34 KtxP	KxR
19 Q-Kt2	Q-Q	35 KtxP	KxR

NOTES BY LASKER

(a) Hard not to crack.—Ray Lopez.

(b) Kt-B5 or R2 will not do on account of RxR, followed by P-B4.—Editor.

(c) W-M.

(d) W-M.

(e) W-M.

(f) W-M.

(g) W-M.

(h) W-M.

(i) W-M.

(j) W-M.

(k) W-M.

(l) W-M.

(m) W-M.

(n) W-M.