

Richard Shorman

Collector's item

Tournament books chronicling the course of international chess events are commonplace these days.

It is therefore an occasion to mark the publication of a copiously annotated game collection celebrating the glory

and folly of down-to-earth local players.

Three USCF experts and three Class A players tested conclusions in a double-round-robin competition in Berkeley from March 24 to May 26, 1980. All 50 games have been gathered together in a 93-page, 8½ by 11-inch soft-cover volume entitled The First Monday Knights "Zugzwang" Tournament, edited by the overall winner, Richard Hobbs.

Only a few copies of this unusual tournament book have been produced. Anyone desiring such a collector's item should remit \$19.95 to Richard Hobbs, 1445 Oxford St., Berkeley, Calif. 94709.

Here is a double-edged, action-packed fight from round two.

White: Tom Tedrick. Black: Richard Hobbs. First Monday Knights "Zugzwang" Tmt., Berkeley, March

31, 1980. King's Indian Defense

Kin	g's Indian	Defense			
1	d4	Nf6	21	Qb5(m)	g4
2	c4	g6	22	a6	gf(n)
3	Nc3	Bg7	23	a7(o)	fg(p)
4	e4	d6	24	Rfb1(q)	Ng4
5	f3	0-0(a)	25	a8Q(r)	Nf2(s)
6	Bd3(b)	Nc6(c)	26	Qc8	Rc8
7	Nge2	a6	27	Kf2(t)	Qh4
8	Be3(d)	Rb8	28	Kg1(u)	f3(v)
9	0-0	e5	29	Ng3	Nf4
10	d5	Ne7	30	Kf2	Qh2(w)
11	c5(e)	Nh5	31	Kf3	Rf8
12	Qb3(f)	f5	32	Nf5(x)	Qh3
13	Ba6	f4	33	Kf2	Rf5
14	Bf2	g5	34	ef	e4(y)
15	a4(g)	Nf6(h)	35	Ra8	Kh7
16	a5	h5	36	Ne2	Nd3(z)
17	c6(i)	ba(j)	37	Qd3(aa)	ed
18	Qb8	Ng6	38	Rg1	de
19	b4(k)	Qe7	39	Ke2	Bd4
20	b5(1)	ab	40	Resigns(bb)	

(a) Richard: I have just started playing the King's Indian Defense and enjoy the exciting and complicated positions that arise from it. Tom: I hate this opening.

(b) Tom: My move was played in order to get out of "book" as soon as possible, since I expected that Richard would be well prepared.

(c) Richard: Not knowing what to do about 6 Bd3, I just go ahead and play the Panno system of the Saemisch. Boy, I really get into a lost position fast!

(d) Tom: Does he really expect me to castle queenside?

(e) Richard: I'm lost already! White threatens 12 cd and on 12 . . . cd, then 13 Qb3 with the numerous threats of 14 Ba6, 14 Bb6, 14 Na4 and 15 Nb6, or even 14 Qa3. If I play 12 . . . Qd6 instead, then White plays 13 f4!, with a great position plus an attack. I decide to attack and not to worry about the material (sob, choke).

(f) Tom: The cheapos were too tempting to resist.

(g) Tom: It seemed clear that my only plan was to run my queenside pawns down the board while Richard pushed his kingside pawns. Richard: Ugh! Tom is just going to play 16 a5 and 17 c6. My awful opening has left me with a rotten game, soon made worse by me!

(h) Richard: And that's it, folks. Better was 15 . . . g4. I thought I had to support the g-pawn with h5. But this idea takes too much time, and Tom's attack gains momentum quickly (15 . . . dc? 16 d6!).

(i) Tom: Greed overwhelms me! I had calculated many variations after 17 . . . b6, all of which seemed to favor me.

(j) Richard: After Tom won the a-pawn, he started to develop a small but restrained smile. Now it's a real smile. But what else could I do? I need time desperately, and my rook is pretty crummy on b8. Maybe my white-squared bishop will prove to be valuable. (Prophetic thoughts — watch carefully!)

(k) Richard: I was busy calculating 19 Nb5! ab 20 a6 Ba6 21 Qd8 Rd8 22 Ra6, leavi5ng Tom the exchange up with a winning position. After the game, I pointed it out to him.

(l) Richard: Now I realize I may have to make an even greater concession than just a pawn and the exchange!

I should win.

(n) Richard: And here is my "greater concession:" I'm going to let Tom make a new QUEEN in addition to the pawn and exchange that he already has!

(0) Tom: The move 23 a7 was based on intuition more than calculation — I was finding the position a little complicated at the time

complicated at the time.

(p) Richard: Tom's grin was tremendous . . . until I played 23 . . . fg. Of course, taking the knight on e2 is ridiculous. Material is trivial. I HAVE to mate Tom. If not,

ridiculous. Material is trivial. I like I lose. Simple.

(q) Tom: The worst move of the game! I should just queen the pawn immediately! Richard: The losing move. L-O-S-I-N-G! Tom will be up an extra queen with no place to put her. I will attack his lonesome king with all my pieces. Simply leaving the rook on f1 seems best. Tom spent 20 minutes deciding to move the rook to b1, and is no longer smiling at all.

Simply leaving the 1000 cminutes deciding to move the rook to b1, and is no 1000 cminutes deciding to move the rook to b1, and is no 1000 cminutes deciding to move the rook to b1, and is no 1000 cminutes at all.

(r) Richard: We had to borrow an extra queen.

(s) Richard: What should White do? Black plans 26 ...

Nh3, after which 27 Kg2 is forced. Then follows 27 ... Qg5
28 Ng3 (Any king move leads to mate.) Nh4 29 Kh1 fg
(threatening 30 ... g2mate) 30 hg Nf2 31 Kh2 (best) Nf3 32
Kg2 h4. But that's only the beginning! Maybe after 26 ...

Nh3 27 Kg2, 27 ... f3 is good, in view of 28 Kf1 (If 28 Kh1, then Black can play 28 ... Nf2) fe2 29 Ke2 Rf2! But even better may be the move 26 ... fe3! (threatening 27 ...

Nh3mate) 27 Kf2 Qh4, and maybe if I can't figure a way to mate White, I'll just make a couple of queens myself. As if these threats were not enough for White to handle, 26 ...

Qh4 also looks like it's mating. Tom looked bewildered and finally played ...

(t) Richard: I thought 27 Qb7 might have been better, but it wasn't.

(u) Richard: Not 28 Kf3? because of 28 ... Qh2, threatening 29 ... Nh4 30 Kf2 g1Qmate (among other things!(...)

things!(.

(v) Richard: I'm still down a rook, but I'm still winning, so who cares? This is great fun! I threaten 29 . . . Nf4 (with 30 . . . Nh3mate next) 30 Nf4 ef (with 31 Bd4mate next) 31 Qd3 f2 32 Kg2 f3 33 Qf3 Be5. Or maybe just 29 . . . fe or possibly 29 . . . Bh6 (with mate threatened on e3) 30 Qd3 Nf4, and after 31 Nf4, then 31 . . . Qf4 might be good. After 29 . . . Bh6 30 Qd3, there is also 30 . . . Bf4 (mate on h2!) to be considered, e.g., 31 Nf4 Nf4 (mate on h3!) 32 Qf3 Kh7!, with 33 . . . Rg8 and 34 . . . Nh3 threatened (White can't play 33 Qf2, due to the knight check on h3, picking up White's queen for a knight).

(w) Richard: Threatening 31 . . . g1Qmate.

(x) Richard: And now, one more final combination. Poor Tom.

(x) Richard: And now, one filed the filed to me.

(y) Tom: I didn't see any of this. It was a shock to me. Richard: I threaten 35 . . . Bd4 36 Ke1 g1Q, etc. Or also 34 . . . e3 K-any, and Black mates in two. This was the reason I played 32 . . . Qh3, i.e., in order to drife the king to f2.

(z) Richard: Tired by the strain of all this calculating, I miss a mate in four, starting with 36 . . . e3. Instead, I play to win Tom's queen. (After all, when I sacrificed the exchange on move 33, it only left me down a whole rook! Gosh, I worry when I'm down material!)

(aa) Richard: Of course not 37 Kg1?? Qh1mate.

(bb) Richard: After the game, Tom and I just sat there, exhausted by the strain of hours of constant calculation of bizarre positions and vague threats, which may or may not have been real threats. I felt very sorry for Tom, since he had been winning. To win a pawn, then the exchange and, finally, to promote to an extra queen only to lose the game!