THE CALIFORNIA CHESS REPORTER

Vol. VIII, No. 3 \$2.00 per year October,	1958
THE CALIFORNIA CHESS REPORTER - Ten numbers per year	
Official Organ of the California State Chess Federation	
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MURRAY TAKES SAN FRANCISCO CHAMPIONSHIP, ADDISON SECOND

James J. Murray, a newcomer to San Francisco chess, tied W. G. Addison for first place in the master section of the San Francisco City Championship and won the title in a playoff. The tournament began in July and ended in October, except for the playoff, which was delayed because of the Northern California and State Championship tournaments. A. B. Stamer directed.

Jules R. Kalisch won the expert trophy with the fine score of 4-O in the finals; Arthur Wang of Berkeley, a high school student, won the Class A trophy $3\frac{1}{2}-\frac{1}{2}$ over Dave Nieder, 3-1; George Farly of Berkeley and Fred Rosenthal tied for first in Class B with $4\frac{1}{2}-1\frac{1}{2}$ scores; Robert Trenberth of Oakland won Class C, $2\frac{1}{2}-\frac{1}{2}$; and Robert A. Karch of Oakland scored $3\frac{1}{2}-\frac{1}{2}$ to win in Class D.

The finalists in the various sections were selected from six preliminary sections. Here, the winners were Addison, Pafnutieff, Burger, Talcott, Murray, Colby and Svalberg (tied). Runners-up were: Kalisch, Huneke, Simanis, Poulsen, and Rosenbaum.

SAN FRANCISCO CITY CHAMPIONSHIP, 1958

James J. Murray surprised the field after a slow start to tie Bill Addison for first place and then take the playoff. In the fina round of the master section, Addison with White could not win from Murray. A two-game playoff was agreed on, but could not be played until the State tournament was over. With the first game adjourned, Addison declined to continue the match because of personal reasons (unrelated to the match). At the adjournment Murray had two rooks and a bishop for a queen and pawn, but a win was doubtful.

The masters section was also noteworthy for the low score of the winners. It is indeed unusual for Addison, last year's champion to allow four draws in five games! The remaining players were closely grouped. Dr. Colby lost two games and then had to forfeit because of illness.

The other sections were not without problems. In Class A, Tom Tracy of Antioch withdrew (reason not given) and two or three players failed to finish for various reasons. In Class B, Harold Edelstein had to withdraw due to illness. The tie for first place will be played off. In Class D, Jim Reynolds became victim of a sudden infection and was compelled to withdraw.

M	ASTERS	1	2	3	4	5	6	Score
1) James J Murray	X	1/2	0	l	1	1/2	3-2
2		==	_ <u>v</u>	<u>+</u>	<u> Ž</u>	<u> </u>	<u> </u>	3-2 2½-2½
4) Walter Pafnutieff	0		1 2	Ž X	호 1	$\frac{2}{2}$	2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 - 2 -
5		Ō	<u>5</u>	5	ō	X	1	2-3
6) Leslie Talcott	호	<u>1</u>	$\frac{1}{2}$	<u> </u>	0	X	2-3
	Dr. Kenneth M. Colby	wi	thd	rew	du	e t	o i	llness.

FINALS - 1958 SAN FRANCISCO CITY CHAMPIONSHIP

EXF	ERTS	1	2	3_	4	5	Score
1.	Jules R Kalisch	X	1	1_	1	1	4-0
2.	Edwin Simanis	0	X	1	0	1	2-2
3)	Sief Poulsen	0	0	X	1	$\frac{1}{2}$	$1\frac{1}{2}$ - $2\frac{1}{2}$
4)	Herb Rosenbaum	0	1	0	X	ĩ	$1\frac{1}{2}$ - $2\frac{1}{2}$
5.	Carl Huneke	0	0	를	<u>1</u>	X	1-3

CLA	SS A	1	2	3	4	5	Score
1.	Arthur Wang	X	1	<u>]</u>	1	1	$3\frac{1}{2} - \frac{1}{2}$
2.	Dave Nieder	0	X	1	1	1	31
3.	Leighton Allen	1 2	0	_X_		œ	$\frac{1}{2}$ - $1\frac{1}{2}$
4)	Bob Hampton	0	0	-	X	-	, mag
5)	Henry King	0	0	oso.	~	X	-
	Tom Tracy withdrew.						

CLA	SS B	1	2	3	4	5	6	7	Score
1)	George M Farly	X	1	1	0	2	1	1	42-12
2)	Fred Rosenthal	0_	X	1_	<u></u>	1	1	1	4号-1를
3)	Russell Freeman	0	0	X	5	5	1	1	3-3
4)	Dan B McLeod	1_	$\frac{1}{2}$	1/2	<u>X</u>	<u></u>	<u></u>	0	3-3
£	Nancy McLeod	1/2	0	$\frac{1}{2}$	<u>1</u>	X	1	$\frac{1}{2}$	2호-3호
6.	Leroy W Turner	0	0	0	1/2	1/2	X	1	2-4
7。	Don Sutherland	0	0	0	1	<u>1</u>	0	X	1분-4분
	Harold Edelstein	withd	rew	du	e t	o i	lln	ess.	

CLASS C	1	2	3	4	Score
1. Robert R Trenberth	X	1	<u>]</u>	1	$2\frac{1}{2} - \frac{1}{2}$
2. Frank Olvera	0	X	<u> 1</u>	1	2-1
3. N Nielsen	$\frac{1}{2}$	0	X	1	1늘-1늘_
4. Charles E Loveland	0	0	0	X	0-4

CLA	SS D	1	2	3	4	5	Score
1.	Robert A Karch	X	1	1	$\frac{1}{2}$	1	$3\frac{1}{2} - \frac{1}{2}$
2.	Lowell Tullis	0	X	1	1	1	3-1
3.	Ben Wong	0	0	X	1	1	2-2
4.	Gabriel Garcia	$\frac{1}{2}$	0	0	X	1	1분-2분
5.	Michael Ewell	0	0	0	0	X	0-4
	Jim Reynolds withdr	ew	due	to	il	lness.	

The number of unplayed games brings up the question of unscheduled individual matches. This and the preceding tournaments were run on the assumption that players would agree among themselves on times and places for their games. In spite of the gentle and continuous prodding of the Tournament Director, Mr. Arthur B. Stamer, to whom all thanks are due for the success of this event, the contestants tended to delay meeting their opponents as long as possible, as if to "scout" the rest of the field and wait for the other scores to come in. This fact had some bearing on the master section, where the two winners played their last two games some time after the rest of the games were over. When every game in the same round is not played at the same time, the earlier games give the late players a

score to play to. It is fortunate in this case that the eventual winners were fully deserving of their victories.

Jim Murray received custody of the Peter V. Prokoodin Memorial Trophy for the ensuing year and a replica for his own possession. The other final winners received replicas. The preliminaries:

00110	10	PLI	.cas	•					
-	SECTION 1	1	2	3	4	_5_	6	Score	Finals
1.	William G Addison	X	1	1	1	1	1	5-0	Master
2.	Jules R Kalisch	0	X	1	1	1	1	4-1	Expert
3.	Dave Nieder	0	0	X	_1_	_1_	1	3-2	Class A
4.	Dan B. McLeod	0	0	0	Х	$\frac{1}{2}$	1	$ \begin{array}{c} 1\frac{1}{2} - 3\frac{1}{2} \\ 1\frac{1}{2} - 3\frac{1}{2} \end{array} $	Class B
5.	Nancy McLeod	0	0	0	1/2	Ñ	1	$1\frac{1}{2} - 3\frac{1}{2}$	Class B
6.	Michael Ewell	0	0	0	<u>õ</u>	0	X	<u>0−5</u>	Class D
	SECTION 2	1	2	3	4	5	6	Score	Finals
1.	Walter Pafnutieff	X	1	1	1	1	1	5-0	Master
2.	Carl Huneke	0	X	1	1	1	1	4-1	Expert
3.	Leighton Allen	0	0	X	1	1	. 1	3-2	Class A
4.	George M Farly	0	0	0	X	1	1 1 2	$1\frac{1}{2} - 3\frac{1}{2}$	Class B
5.	N Nielsen	0	0	0	0	X	ĩ	Ĩ-4~	Class C
6.	Ben Wong	0	0	0	<u> </u>	0	X	$\frac{1}{2}$ - $4\frac{1}{2}$	Class D
	SECTION 3	1	2	3	4	5	6	Score	Finals
1.	Robert E Burger	X	1	0	1	1	1	4-1	Master
2.	Edwin Simanis	0	X	1	1 2	1	1	$3\frac{1}{2} - 1\frac{1}{2}$	Expert
3.	Bob Hampton	1	0	X	ĩ	0	1	3-2	Class A
4.	Russell A Freeman	0	0 ½	0	X	1	1	2=2=	Class B
5.	Robert R Trenberth	0	Ö	1	0	X	1 2 X	1 2 -32	Class C
6.	Robert A Karch	0	0	0	0	$\frac{1}{2}$	X	¹ / ₂ −4 ¹ / ₂	Class D
	SECTION 4	1_	2	3	4	5	6	Score	Finals
1.	Leslie Talcott	Х 1 2	X X	1	1	1	1	$4\frac{1}{2} - \frac{1}{2}$	Master
2.	Sief Poulsen	1/2	X	0	1	1	1	$3\frac{1}{2} - 1\frac{1}{2}$	Experts
3.	Tom Tracy	Õ	1	X	0	1_	1	3-2	Class A
4.	Leroy W Turner	0	0	1	X	1 1 2	1	$ 2\frac{1}{2} - 2\frac{1}{2} \\ 1\frac{1}{2} - 3\frac{1}{2} $	Class B
5.	Frank Olvera	0	0	0	1/2	X	1	1½-3½	Class C
6.	Gabriel Garcia	0	0	0	Õ	0	<u>X</u>	0-5	Class D
	SECTION 5	1	2	3	4	5	6	Score	Finals
1.	James J Murray	X	1	Į Ž	1	1	1	$4\frac{1}{2} - \frac{1}{2}$	Master
2.	Herb Rosenbaum	0	X	ĩ	1	1	1	4- 1	Expert
3.	Arthur Wang	1/2	0	X	1_	1	1	$3\frac{1}{2}-1\frac{1}{2}$	Class A
4.	Harold Edelstein	0	0	0	X	1	2	$1\frac{1}{2} - 3\frac{1}{2}$	Class B
5.	Charles E Loveland	0	0	0	0	Х	ĩ	1-4	Class C
6.	Lowell Tullis	0	0	0	1/2	0	X	$\frac{1}{2} - 4\frac{1}{2}$	Class D

	SECTION 6	1	2	3	4	5	6	Score	Finals
1.	Dr K M Colby	Х	$\frac{1}{2}$	l	1	1	1	$4\frac{1}{2} - \frac{1}{2}$	Master
2.	Charles Svalberg	1/2	Х	1	1	1	1	4½~½	Master
3.	Henry King	0	0	_X	1	<u>}</u>	1	$2\frac{1}{2} - 2\frac{1}{2}$	Class A
4.	Fred Rosenthal	0	0	0	Х	글	1	$1\frac{1}{2} - 3\frac{1}{2}$	Class B
5.	Don Sutherland	0	0	1/2	1/2	X	1/2	1 1 -31	Class B
6.	Jim Reynolds	0	0	0	0_	불.	X	를-4를	Class D

Although the section method of selecting the finalists once again proved popular, there was a disappointing turnout of the master and expert class (mostly due to a conflict with national events). In 1959 the San Francisco City Championship will be a **S**wiss and will be played in the Spring, at a time when other tournaments do not interfere.

DEMOS, LEDGERWOOD, WANG SHARE OAKLAND TITLE

The Oakland Chess & Checker Club's 1958 championship finished in a three-way tie for first between John Demos, Arthur Wang, and Larry Ledgerwood, with scores of $7\frac{1}{2}-2\frac{1}{2}$ in a strong field. Demos and Ledgerwood played only one draw apiece, but lost important games to the also-rans. Charles Sedlack, a clear fourth at 7-3, also missed top honors with a loss to Ed Yaeger, who finished tenth. The rest of the field was a tournament in itself, with relatively close scores — not one a plus. The tournament started in May and finished in October.

OAKLAND CHESS & CHECKER CLUB - 1958 CHAMPIONSHIP

		1	2	3	4	5	6	7	8	9	10	11	Score
1)	J Demos	Х	0	1	1	2	1	1	1	0	1	1	$7\frac{1}{2} - 2\frac{1}{2}$
2)	L Ledgerwood	1	Х	훒	0	1	0	1	1	1	1	1	$7\frac{1}{2} - 2\frac{1}{2}$
3)	A Wang	_0	<u>}</u>	X	<u>}</u>	1	글	1	1	1	불	1	$7\frac{1}{2}-2\frac{1}{2}$
4.	C Sedlack	0	1	호	Х	늘	1	1	1	1	0	1	7-3
5)	R Freeman	<u></u>	0	0	_ <u></u>	X	1	0	0	1	1	- <u>1</u> -	$4\frac{1}{2}-5\frac{1}{2}$
6)	_E Lien	Ō	1	늘	Ō	0	X	0	_1_	声	1	호	$4\frac{1}{2}-5\frac{1}{2}$
7.	R Cuneo	0	0	0	0	1	1	X	0	0	1	1	4-6
8)	C Bergman	0	0	0	0	1	0	1	X	0	1	2	$3\frac{1}{2} - 6\frac{1}{2}$
9)	A Weil	<u>l</u>	0_	0	0	0	호	1	1	X	0	0	$3\frac{1}{2} - 6\frac{1}{2}$
10.	E Yaeger	0	0	0	1	0	0	Q	0	1	X	1	3-7
11.	R Trenberth	0	0	0	0	1/2	<u>1</u>	0	- <u>1</u>	1	0	X	$2\frac{1}{2} - 7\frac{1}{2}$

GAME OF THE MONTH

If one takes a steady diet of "Collected Games," he is liable to get a distorted picture of the way the Masters — old and new — play chess. The usual anthology of games doesn't give a second thought to a game in which, for example, a Master loses the exchange gets a "hopeless" endgame, and then somehow wins after all. But this is what happens in the following game from the great St. Peter: burg Tournament of 1914. It's a game full of chess.

ST. PETERSBURG TOURNAMENT - 1914

				SATAL A	
Game	No.	448 -	Que	en§ s	Gambit
		te		Bla	
D. J	anow	ski	A . 0	Rub	instein
	1.	P-Q4		P-Q	4
		Kt-KB3		P-Q	
		P-B4		P-K	
	4.	P-K3		Kt-	KB3
	5.	B-Q3		Kt-	B3
	6.	0-0		QPx	P
	7.	BxBP		P-Q	33
	8.	Kt-B3		P-Q	Kt4
	9.	B-Q3		PxP	
]	LO•	PxP		Kt-(QKt5
]	Ll.	B-Ktl		QKt.	-Q4
]	L2.	Q-K2		B-K	t2
]	L3.	Kt-K5		Q-K	t3
]	L4.	B-Kt5		B-Q	3
		R-Kl		R-Q	L
		Q-Q2			
t las	st gi	uarding	the	QP,	which

At last guarding the QP, which was indirectly defended by the threat of KtxBP.

76

ΤΟ•	• • •	D-1/2
17.	P-QR3	0-0
18.	Q-Q3	P-Kt3
19.	B-R2	KR-KL
20.	Q-R3	Kt-R4
21.	BxB	RxB
22.	BxKt	BxB
23.	Q-R4	P-B3
24.	$\mathtt{Ktx}\mathtt{B}$	RxKt
25.	Kt-B3	K-Kt2
26.	Q-K4	K-B2

B-K2

A little cat-and-mouse play, the threat being White's P-KKt4.

27. QR-Bl Kt-Kt 28. P-KKt4 Q-Q3 29. R-B8

After this intrusion, Black's two home ranks are very "airy."

29. . . . R-KL 30。 KR-QB1 RxR31. RxRKt-Kl 32. P-Kt5! PxP33. Kt-K5ch K-K2 34. Q-B3 Kt-B3 35. R-QR8



35. ... RxKt

It's a sad, sad thing we do...

But the Queen could not guard R2
because of the fork at B3. So far
it's been a very clean piece of
work by Janowski — against no

other than Rubinstein.

36. R-R7ch Kt-Q2

37. PxR QxKP

38. Q-Q1 Q-Q3

		Ottore Oraver
		KxQ
40. F		
Things are	going down	hill fast
but Rubinst	ein linger	S•
		K-Q4
41. F	(-Bl	P-KKt5
And now the	sacrifici	al Pawn be-
comes the h	nero of a d	esperate
counteratta	ck.	
42. F	R – R7	K-Q3
The Knight	is saved f	or K4 —
here Kt-B3	would be h	opeless.
43. H	K-K2	P-R4
44. F	R-R8	Kt-K4
45. F	R-R6ch	K-Q2
46. F	R-Kt6	Kt-B6!
Attacks and	l defends.	All of a
sudden, Whi	te is in t	rouble.
47. F	P-R3	Kt-Q5ch

		<u></u>		
Ī	9		<u>,</u> (1	
W.	Wi. Wi.			
	wa Z		i de la companya de l	
/////////////////////////////////////	··· /////		: 	$\langle \vec{c} $

1111111

The way of many "won games"; first the draw is despised, then later

P-K4

K-B4

P-K5

K-Q4

PxP

can't be bought. 57.

58.

59.

60.

61.

62.

. . .

PxP

P-R4

R-KB7?

R-B7ch

P-R5

A draw was still possible after R-KKt7. Now comes a little surprise...

62. P-Kt5 It is hard to believe that Black has built a mating net out of a Knight and some scattered Pawns.

63. R-KKt7 P-Kt6 PxP P-K6 The spectacle of the White Rook hunting but never catching the Black Pawns is a final little laugh.

White resigns.

K-Rl An ignominious retreat.

48. K-Bl

51. R-B7

52. K-Kt]

53. R-KR7

50.

54.

49. R-Kt7ch

R-Kt7

of a fork (RxP; P-R7 etc.).

54. P-R5 55. R-KB7 Kt-K4 56. R-KKt7 Kt-B6

Again defending with the threat

57. P-Kt3

PxP

K-Q6

Kt-B6

Kt-Q7ch

Kt-B6ch

P-Kt.4

CORRESPONDENCE: Kyle Forrest of Manhattan Beach writes:

"Do you ever play over any of your old games, particularly the ones you lost? I do. It's fun! In looking over some of my 'should -have-won games from past tournaments I came upon a few which may be of interest to readers of THE REPORTER.

MI. In the first round of the San Gabriel Open which began on Oct. 2,1953, in Pasadena, I was paired (Black) against the ultimate tournament winner, A.L. Larsen, who used to play for Yale on the same team with the Byrne brothers. Not knowing this at the time, I soon gained a winning advantage after energetic Q-side play in a Grunfeld Defense, and arrived, after 20. Kt-K5, at the critical position shown:



The game proceeded:

20. ... BxKt?

21. BxB B-B3

and I resigned on my 42nd move. My later analysis showed that:

20. ... P-Kt4!

21. B-Bl KtxQBP! 22. PxKt BxKt

would have increased both my material advantage and my winning chances.

Some nights you just cannot find the right move when you need it!

*II. The following position occurred after 40 moves in a game played Feb. 9,1955, at the Ingle-wood Club, between Abe Freeman (White) and me:



The game continued:

41. PxP R-Q7?

Nate Goldberg who had been seated at the next table, and who had been stealing glances at my game while easily overcoming his opponent, furnished the following winning continuations during post-mortems while the janitor was closing up for the night:

41. ... P-K7:
if: 42. QxR QxRch:
43. KxQ P-K8(Q)mate

Back to the game, which plodded on:

42. Q-K4ch K-B2

43. B-B5 R-K7?

At this point Nate would have played:

43. ... QxRch! 44. KxQ R-Q8 mate

Two Q-sacks in one game, and I missed them both! This reminds me of that old saying — 'It's the sleep you get before midnight that

is best! — for your opponent!

"III. The next position was reached at adjournment in a second round game of the Nevada State Open, played on April 8,1955, in the Las Vegas Elks Club, between Ray Smith (Black) and me:



My sealed move was 41. R-K5

During a hasty dinner in the Hotel Fremont I was joined by the late Herman Steiner, who inquired 'How do you like your game?' 'Fine,' I replied; 'I think I have a win.' Perhaps, but it may be difficult for you to find,' laughingly continued Herman. I should reveal an amusing situation here — although Herman was my traveling companion to this tournament, he was Ray's coach!

Upon resumption of play at 5:30 the next morning in Ray's hotel room, with no analysis on my part (my third round game with W. Chapman had lasted 'till past midnight), the game proceeded:

41. ... K-R2 (best according to Herman)

42. RxR QxR 43. K-Kt2? R-Q1

resulting in a draw at the 66th move.

A week or so later, as I entered Steiner's Club, Herman cordially shouted 'Hello. Come here and let me show you the win you missed against Ray.' So, Herman quickly set up the pieces from memory, and continued: 43. QxRch KxQ
44. P-Q7 wins:

When I showed this to Ray after adjournment, Herman went on,
and all the other possible continuations which were all bad for

Black, Ray wanted to find you and resign, but I wouldnot let him 8°

wIV. In my game against Bobby Cross in the first round of the Southern California Qualifying Tournament, played Aug. 25, 1957, at the Herman Steiner Club, Bobby, playing the Black side of a Sicilian Defense had achieved an inferior position after 14



Play continued:

15. P-QR3 B-Kt2 and I resigned on my 29th move.

A few weeks later I showed the position to Leslie Simon, who suggested:

15. Kt-K48 which seems to maintain the positional advantage, for

15. . . . KtxKt16. BxBR-Kl 17. R-Q8: 17. B-Kt2 If: R-Q7 18. B-B3 19. R-B7 B-Q4 20. B-R6!

If: 16. ... Kt-B7

17. BxR\$

with advantage for White either way;

if: 15. ... Kt-Q4 16. BxB KtxB

17. Kt-Q6!

and White is in command;

if: 15. ... B-Kt2 16. KtxKtch BxKt

17. BxB PxB

18. B-K28

with good winning prospects for White.

Why don't I find these good critical moves when it would mean 'beans on the table ??'

My last masterpiece will be my game against Sam Geller, in the seventh round of the same tournament, played Oct. 13,1957, at the Steiner Club. Sam also likes the Black side of the Sicilian, and after 31 moves had me right where he wanted me!:



I continued with:

32. Q-Kt2? RxR!

33. BxR Q-K6ch

34. K-Ktl QxB and resigned on my 55th move.

I was still muttering in my beard when I reached home, so I set up the position, and soon discovered:

32. Q-Kt3: RxR

33° BxR R-Bl

34. QxPch K-Rl

35. P-R6! wins

"Did you like em? I ve got millions more!

- Kyle Forrest"

In this issue, we present the rest of the candidates for the two best-played-game prizes from the Santa Barbara Open. If we have overlooked any outstanding games, we should be notified promptly, because international master Imre König will pick the winners in the near future. The prizes are \$5 each.

We belatedly congratulate Jim Schmitt and Dr. Peter Lapiken for winning the two prizes from the Monterey Open in 1957. Schmitt has received his \$5 prize for his crucial victory over Alex Suchobeck in the last round. Dr. Lapiken, who has moved to Missoula, Montana, has had his C.S.C.F. membership renewed for two years. His prize was for a well-played game versus Emil Bersbach... We wish there had been a third prize to award Old Master Sven Almgren, who won a brilliant game from Jim Cross.

CALIFORNIA OPEN - 1958

Gam	е	No.	449	ca.	Ruy	Lopez
		te.				ack
Η.	Вс	rocl	now		R.	${\tt Smook}$

(Not r)

otes	by Neil	E. Falcone
1.	P-K4	P-K4
2.	Kt-KB3	Kt-QB3
3.	B-Kt5	P-QR3
4.	BxKt	KtPxB
5.	P-Q4	PxP
6.	QxP	P-Q3
7.	0-0	P-B3
8.	P-B4	P-QB4
9.	Q~K3	B-K3
10.	P-QKt3	Kt-R3
11.	Kt-B3	P-Kt3

QR-Q1 P-B3 A weakening of the QP not necessary at this stage. 13... Kt-Kt5; 14. Q-KB4, O-O; 15. P-KR3, Kt-K4 was preferable.

B-Kt2

B-Kt2

14. P-KR3 Kt-B2

15. Kt-KR4 0-0 16. Q-Kt3 Q-K1

The wrong file for the Q. 16... Q-B2 (where the Q indeed ends up some moves and two lost tempi later) was much better.

> 17. KR-KL R-01

Kt-B5 18.

12.

13.

It seems preferable to let the pressure build up by 18. P-B4 (after which Black is almost literally without a satisfactory move).

18.	• • •	Q-Q2
19.	KtxB	KxKt
20.	P-B4	Q-B2
21.	P-B5	B-Bl
22.	PxP	$P_{\mathbf{x}}P$
23.	Kt-K2	Kt-K4

24. R-KBl R-KR1 25. R-R3 Kt-B4 26. Kt-Q3 Q-K2



27. RxP! KxR If 27...QxR; 28. KtxKt, K-Ktl; 29. KtxBP, QxB; 30. KtxR followed by QxQP, R-KBl and wins in a few moves. If 28...PxKt; 29. RxR, QxR; 30. QxPch, K-Bl; 31. Q-Kt7ch, K-Kl; 32. QxR and wins easily.

28. Q-B4ch?

A mistake. 28. KtxKt wins easily in the manner indicated above.

> 28• K-Kt2 29. KtxKt K-R2 30. Kt-B7 P-Kt4 31. KtxPch K-Ktl

If 31...K-Kt3; 32. R-KBl, and the threats of 33. Kt-B7 and B-B6 cannot be parried.

32. Kt-B7 R-Kt3 33. KtxR BxPDesperation. If 33...QxKt; 34. R-KB1, Q-K2; 35. B-R6, etc.

R-Q2 $34 \bullet$ 34. KtxP, RxPch; 35. K-Rl, Q-R2; 36. R-KBl! wins rapidly.

> 34. QxKt • • • R-KB2 35. B-K3 36. B-B6

36. Q-R2! wins at once. 36. Q-Q2

37. B-Kt5 and won in another 20 moves.

Game No. 4	50 - Gluoco Plano
White	Black
R. Martin	L. Frankenstein

(Notes by Neil E. Falconer)

1.	P-K4	P-K4
2.	Kt-KB3	Kt-QB3
3.	B-B4	B-B4
4.	P-B3	Q-K2
5.	P-Q4	B-Kt3
6.	0-0	P-Q3
7.	P-QR4	P-QR3
8.	Kt-R3	B-Kt5
9.	Kt~B2	BxKt
10.	Qx∃	PxP



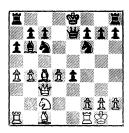
11. P-K5

The point of White's "system,"

PxKP 11. • • • Black fears 11...KtxKP; 12. Qx KtP. However, this line seems advantageous to Black since after 12...R-R21; White must play 13. Q-B8ch, Q-Q1; 14. QxQch, KxQ; 15. B-QKt3, PxP; 16. PxP, Kt-K2 and Black is a P up and should at least draw.

12. PxPP-K5 And now 12...Kt-B3; 13. PxP, KtxP; 14. QxKtP, 0-0 seems playens both 15...KtxB and also 15...KR-QKtl, winning White's Q. for Black's extra P.

Kt-B3 13. Q~B3 P-QKt4! 14.



And now Black's position is dangerous as White threatens the familiar B-R3, P-Kt5, etc., preventing Black's castling and holding Black's K in the center of the board.

14. R-Q1: . . . Not 14...0-0; 15. P-Kt5 and 16. B-R3 winning the exchange. 15. P-Kt5

If 15. R-Q1, Kt-Q4; 16. Q-QKt3, Kt/Q4xKtP holding the position.

> 15. . . . BxP16. KtxB KtxKt

17. PxP

17. B-R3 seems stronger, since begins with 7. P-QR4 and 8. Kt-R3. after 17...Q-K4; 18. QR-B1, Kt-Kt5; 19. Q-KR3, despite Black's material advantage of two Ps, Black's inability to castle should prove decisive.

> 17. PxP18. BxP0-0 Q-K4 19. B-R3

Gaining a move (by the threat of 20...Kt-B6ch) and thus saving the exchange.

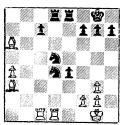
20. Kt-Q4 QR-Bl

21. Q-KKt3!

able for Black, since he threat- Surprising but strong. The two Bs and the QRP prove more than a match

21.	9 4 4	QxQ
22.	RPxQ	KR-K1.

23. KR-Ql



23. Kt.-B3 • • •

The pressure already tells. 23...Kt-K3 loses the exchange after doubled KP or a helpless back-24. B-Kt5. If 23...Kt-B4; 24. B-Kt5, R-K3; 25. B-B6 again winning was better. the exchange.

24. B-B4

Not 24. RxQBP, Kt-B6ch.

24. Kt-B4 . . . RxRRxR 25.

26. P-R5

The march begins, and Black's two Kts are helpless to stop it.

> P-K6 26. ... KtxKP 27. PxP

28. P-R6 Kt-Q2

If 28...KtxB; 29. RxKt, R-Rl; 30. RxBP, P-KR3; 31. P-R7 and wins.

29. B-Kt5 Kt-Q4

30。 B-B6 Kt/Q2-Kt3 31. R-Ql P-B3

32. P-R7 K-B2

33. B-B5

Even stranger than 33. RxKt. 33. Resigns.

Game No. 451 - Sicilian Defense White Black R. Cross G. Ramirez

(Notes by Neil E. Falconer)

l. P--K4 P-QB4 2. Kt-KB3 P-Q3

3. P-Q4 $P_{X}P$

 Q_XP Kt.-QB3 4.

5. B-QKt5 B-Q2 6. BxKt PxB

7. P-QB4 P-K4

8. Q-Q3 Q-B2 9. 0-0 B-K2

10. Kt-B3 B-K3

11. B-K3 Kt-KB3

12. QR-B1 0~0 1.3. Kt-Q5 PxKt

This commits Black to either a ward QP. Therefore, 13...Q-Q2

> BPxP 14. Q-Q2 PxP15. PxB

15...QxP leaves Black with a lifeless position.

16. R-B2 KR-B1 17. KR-Bl P-KR3?



Loses a P, but the position is already very difficult. 17...Q-Kl; 18. R-B7. If 17... Q-Q1; 18. R-B6. If 17...RxR; 18. QxR. In each case White should penetrate in the QB file. (The alternate line of 17...Q-K1; 18. Kt-Kt5, B-B1; 19. Q-QKt3,

7.

8.

9.

10.

10.

ll.

12.

13.

Kt-K2

B-Q2

P-QR3

KPxP

9. P-QR3 is premature.

...

BxP

B-K2

changing Queens, but... 14. BxB 15.

Q-Q21

KtxKt

Leading to the loss of a Pawn.

Yet 10. KtxP/4, KtxKt; 11. PxKt, PxP; 12. PxB, PxB; 13. QxP, P-K4,

etc. is out of the question. So

Simplifying with the hope of ex-

Kt-B3

P-Q4

PxQP

PxP

KtxP!

QxKt

BxKt

Kt-K5

P-Q4; 20. PxP, PxP; 21. R-B7,
B-Q31; 22. R-Kt7, PxR; 23. BxR,
R-QKtl; does not seem to give
White any definite advantage.)
10 K+ D1

18. KtxP! Ø−KT If 18...PxKt; 19. QxQ and 20.

RxR winning.

19. Kt-B6 B-B1

20. P-B3 Kt-Q2

21. P-QKt4

Now threatens 22. KtxRP. Black is not only a P down but his Qside is indefensible.

21.	• • •	Kt-B4
22.	BxKt	RxKt
23.	B-K3	RxR
24.	RxR	R-Bl
25.	RxR	QxR
26.	Q-Kt3	K-Rl

27. P-Kt5

The Black QRP cannot run away.

27. B-K2 • • • 28. P-Kt3 B-Q1 29. BxQRPQ-B8ch

30. K-Kt2 Q-Q7ch 31. K-Bl

Not 31. B-B2??, B-Kt3 winning! OxKRP

31. 32. B-B2 Resigns.

Black is soon out of checks and the Q-side pawns cannot be stopped.

Game No. 4	52 - Nimzo
White	Black
Erik Osbun	Harry Borochow
(Notes by	Bob Burger)

1.	P - Q4	Kt-KB3
2.	P-QB4	P-K3
3.	QKt-B3	B-Kt5
4.	P-K3	0-0
-	D 05	D 04

5. B-Q3 P-Q3 6. Q-B2 P-B4

Neatly calculated. 15. ... Since this was the "point" of BxB and Q-K5, Black goes through with it. But, as events develop, he had to back off with something like Q-R5 or even B-Q2, when the threat of QxP holds the Bishop.

16. 0-0-0

Again, this was probably foreordained by Black's previous play - but it loses.



17.	KR-Ktl:	KtxQ
18.	RxQ	Kt-K5
19.	RxPch	K-Rl
20.	B-Q31	P-K41

A desperate throw that actually
succeeds. The idea is that P-B3
is hopeless after QR-Ktl. But
the text move gives White several
good-looking possibilities.
21. BxP?

And White bites! Very good winning chances were possible after 21. QR-Ktl, B-B4; 22. BxKt, BxB; 23. RxP!, R-Kl; 24. R-Kl, B-Kt3; 25. RxKP!, etc.

21.		P-B3
22.	QR-Ktl	B-B4
23.	BxKt	BxB
24.	B-B3	

Drawn.

A draw in which both players had their winning moments.

Game No. 453 - French

White		Black
R. C	ross J	 Barry
(Not	es by Bob	Burger)
1.	P-K4	P-K3
2.	P - Q4	P-Q4
3.	Kt-QB3	B-Kt5
	P-K5	P-QB4
5.	P-QR3	BxKtch
6.	PxB	Kt-K2
7.	P-KR4	QKt-B3
8.	P–R5	Q-R4
9.	B-Q2	Q- R5

10. B-Q3 PxPAbandoning the K-side to its fate. Possibly B-Q2 and Castles (Q) gave better chances.

11.	Q-Kt4	KtxP
12.	QxKtP	KtxBch
13.	PxKt	R-Ktl
14.	QxRP	PxP?

But this is giving too much scope BxB, then there might follow RxB; to the Bishop. Necessary was B-Q2 and Castles.

15.	BxP	Q-B7?
16.	Kt-K2	B-Q2
17.	R-QBl	Q- R5
18.	P-R6	
Threateni	ng QxR and	P-R7.
18.	• • •	RxP
19.	Q-R8ch	Kt-Ktl
20.	P-R7	K-K2

Game	No.	454	 Dutch	<u>Defense</u>
	White			Black
W. A	Addis	son	Z.,	Vybiral

21. B-Kt4ch Resigns.

(Notes by Bob Burger)

1.	P-Q4	P-KB4
2.	P-QB4	Kt-KB3
3.	Kt-QB3	P-KKt3
4.	P-KKt3	B-Kt2
5.	B-Kt2	P-Q3
6.	Kt-B3	P-B3
7.	0-0	Q-B2
8.	P-Q5	

Forever stopping P-K4 without the loss of Q3. Black tries to set up a King's Indian formation, but P-KB4 is not always desirable.

• • •	P-QR4
Kt <i>-</i> Q4	0-0
P_XP	KtxP
QKt-Kt5	Q-Q2
B-Q5ch	\mathtt{KtxB}
PxKt	KtxKt
KtxKt	Q-K1.
B-K3	P-R3
Q-Q2	K-R2
QR-Bl	Q-B2
R-B7	QxP
RxKP	P-B5
	Kt-Q4 PxP QKt-Kt5 B-Q5ch PxKt KtxKt B-K3 Q-Q2 QR-B1 R-B7

A clever distraction which White answers with complete calm. If 21. QxB, B-R6; 22. Kt-B3, BxR, etc.

20.	Kt-B3!	QxQ
21.	BxQ	$P_{\mathbf{X}}P$
22.	B-B3	R-Ktl

And not PxRPch; 23. KxP, R-Ktl; 24. Kt-Kt5ch1, PxKt; 25. K-R3, etc., when the extra move White has over the text is immediately decisive.

23. BPxP K-Rl



24. Kt-Kt5! B-B4
The threat of mate at KR2 prevents both BxB and PxKt (KR-B7 follows).

25. Kt-B7ch

It is interesting that the Pawn ending is probably won after 25. KRxB, PxR; 26. RxB, RxR; 27. Kt-K6, R-KKtl; 28. K-B2, K-B2; 29. KtxR, RxKt; 30. BxKt, KxB; 31. K-K3 and K-K4, followed by P-K4, because of the outside passed Pawn.

25. ... K-R2 26. KtxQP QR-Q1 There was really no hope. If

K-R1, then fastest is probably Kt-B7ch followed by P-K4, which could have been played instead

of 26. KtxQP.

27. RxBPxR28. KtxBP K-Kt3 29. KtxBR-Q8ch 30. K-Kt2 R-KBl 31. Kt-K6 KR-B8 32. R-Kt7ch K-B4 33. R-B7ch Resigns.

CALIFORNIA OPEN (RESERVES) — SANTA BARBARA 1958

Game No. 455 - English

White		Black		
0.	Bender	٥.	Golomb	
1.	P-QB4	P-	-K4	
2.	Kt-QB3	K-	t-KB3	
3.	P-Q3	P.	-QB3	
4.	Kt-KB3		-Q3	
5.	P-KKt3		-Kt5	
6.	B-Kt2	B.	-K2	
7.	00	0.	-0	
8.	P-QKt4	P.	-Q4	
9.	PxP	B:	xΡ	
10.	PxP	K	txP	
11.	B-Kt2	R	-Kl	
12.	R-Ktl	K-	t-Q5	
13.	Kt-K4	Κt	txKtch	
14.	PxKt	K-	txKt	
15.	QPxKt	Q:	xQ	
16.	KRxQ	B.	-K3	
17.	BxP	B:	хP	
18.	RxB	R:	xВ	
19.	RxP	P-	-QR4	
20.	P-B4 R-R7	R-	-QB4 -Ktl	
21.	R-R7	R	-Ktl	
22.	R-R1	B·	-B5	
23.	P-KR4	P-	-Kt3	
24.	R/R7xP	R:	x R	
25.	RxR		-Kt2	
26.	B-R3		-Kt2	
27.	P-R5		-B6	
28.	PxP		PxP	
29.	K-Kt2 R-R4	R.	-K2 -B7	
30.				
31.			-Kt8	
32.		В	-R7 -Kl	
33. 34.		Д	−K+ O –VT	
35.		d G	-Kt8 -K2 -B7 -B4	
36.		R	-B7	
37.	B-R3	P	-B4	
38.	PxP e.p. cl	n K	хP	
39.	R-Q6ch		-B2	

40	D 05	D. D.C.	2.7	D 0751 4	5
40.	R-Q7	B-R5	21.	P-QKt4	P-B3
41.	RxRch	$K \times R$	22.	B -Q 4	P-B4
42.	P-B5	$P_{\mathbf{X}}P$	23.	P_XP	P_XP
43.	BxP	B-B3	24.	BxKt	QxB
44.	P-K5	B-Q4	25.	P-K5	Q-K2
45.	K-Kt4	K-B2	26.	Kt-K4	P-Kt3
46.	PB4	B-B5	27.	Kt-Q6	R-KBl
47.	K-Kt5	B-Q4	28.	P-QR4	
48.	B-B8	B-B5		lly, White	is in full
49.		B-Kt4	control	f the game.	
50.	P-K6ch	K-Bl	28.		P-B3
51.	P-B6	B-Kl	29.		QxP
52.		BxB	30.		Q -Q5
53.	PxB		31.		
55•	TXD	Resigns.			BxQ
COMMATD	DEM 1050		32.		Kt-B3
CONVAIR C	PEN 1958		33.	K-B3	KtxKt
G 17	450 D.	D 0	34.		R-B3
	. 456 - Pi		35.	RxR	
Whit		Black		s, Black's	
J. Ale	exander l	N. Grant			nt threat —
			that is e	ventually f	Catal. The
1.	P-K4	P-Q3	text move	still wins	, but R-K8ch
2.	P-KKt3	Kt-KB3	keeps a s	tronger har	nd on things.
3.	B-Kt2	Kt-B3	35.	• • •	BxR
4.	Kt-K2	B-Kt5	36.	Kt-B4	P-QKt4
5.	P-KB3	B-Q2	37.	PxP	PxP
6.	P-Q4	Q-B1	38.	Kt-K5	P-B5
7.	0-0	P-KKt3	39.	K-Q4	R-QB1
8.	В-К3	B-Kt2	40.	P-Q6	K-Bl
9.	Q-Q2	0-0	41.		B-Ql
10.		R-Kl	42.	Kt-B6	B-Kt3
11.		B-R6	43.	R-QR1	K-Kt2
12.	Kt-B2	BxB		oom for the	
13.	KxB	Q-Q2	44.	P-Q7	1took•
14.		P-K3		•	
_		passive align-		6 seems to	
		te a command-			R-B2, etc.)
ing posit		te a commanu-	44.	• • •	R-KBl
ing posit	_	O-K2	45.	R-QB1	K-B3
	_	Q-K2	46.	Kt-K5	K-K2
16.	•	QR-Q1	47.	K-B6	R-QKtl
	Kt-B3	P-QR3	48•	R-Kl	B-R4
18.		PxP	49.	R-QR1	B-B6
19.		Kt-Ktl	50.	R-QBL	B-Kt5
20.	KR-KL	QKt-Q2	51.	K-B7	B -Q3 ch

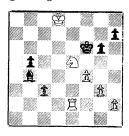
57.

52.	K-B6	B-R6		
53.	R-B2	B-Kt5		
54.	R-K2!	K-B3		
55.	K-B7			
Finally forcing entry.				
55.	0.00	R-KB1		
56.	P-Q8(Q)cl	n RxQ		

What looks like the end is only the beginning:

P-B6

KxR



58. K-Q7
Simplest. If Kt-B6, B-R6;
59. P-Kt4, P-Kt5; 60. R-QB2,
K-K3, etc. and White is in
trouble. The position is not
as simple as it looks (see
last note).

58. ... B-R4
One must admit that Black has been persistent throughout.
The alternative, B-R6, invites White to make the right defense (getting his Knight to QR3).

59. K-B6 P-Kt5 60. Kt-B4 P-Kt6

One move throws away a whole Knight's work. Kt-R3 wins — B-Kt5; 62. Kt-B2, etc.

KtxB?

61.

61. ... P-Kt7 Resigns.

Now take another look at the diagrammed position. In its delicate balance, this is almost worthy to be called a study. For example, White's strongest line is probably:

58. Kt-Kt4ch K-B4
Otherwise, simply Kt-K3.
59. Kt-R6ch K-B3
60. P-Kt4

And now:

(A) 60° B-R6 61. P-Kt-5ch K-Kt2 62. R-K8 B-Bl 63. R-K6 P-Kt5 (If P-B7, R-B6.) 64. R-KB6 B-B4 65. R-B7ch K-R1

Kt-Kt4 followed by Kt-B6.

P-Kt4

Or:

66.

60。

B-B4 61. P-B5 62. R-K6ch K-Kt2 63. K-K8 P-B7 P-B6ch 64. KxKt (If K-R1, K-B7.) 65. P-B7ch K-Kt2 66. R-K7! and mate in three.

SAN FRANCISCO CITY CHP. (PLAYOFF)

Game No. 457 - Slav White Black W. Addison J. Murray

1. P-Q4 Kt-KB3 2. P-QB4 P-QB3 3. Kt-QB3 P-Q4

4.	P-K3	P-KKt3	30. QxP K-Kt2
5.	Kt-B3	B-Kt2	31. Q-Kt3 R-QB3
6.	$P_{\mathbf{x}}P$	P_XP	32. P-QKt5 R-QKt3
7.	B-Kt5ch	QKt -Q2	33. P-Kt5 P-B3
8.	Q-Kt3	P-K3	34. P-KR4 R/3-K3
9.	0-0	0-0	35. Q-QB4 K-KBl
1.0 -	P-QR4	P-QR3	36. Q-Q5 BPxKt.P
11.	B-K2	P-Kt3	37。 RPxKtP B-QKt3
12.	B- Q 2	B-Kt2	38。 Q-QB4 B-QR2
13.	Kt-R2	Kt-K5	39. Q-QB3 K-Ktl
14.	B-Kt4	R-KL	40. K-KBl R-Kl
15.	KR-Bl	QR-QB1	Resigns.
16.	Kt-B3	Q-B2	Also resigns from the match.
17.	KtxKt	QxRch	
18.	RxQ	RxRch	
19.	Kt-Kl	PxKt	i de la companya de l
20.	B-B4	P-QKt4	N I
21.	B-B3	Kt-B4	☆
22.	PxKt	BxB	î î
23.	$P_{\mathbf{X}}P$	B-Q4	1
24.	P-KKt4	BxKt	
25.	BxB	PxB	

CALIFORNIA INTERCOLLEGIATE CHAMPIONSHIP

B-Kt5ch

BxP

R-K2

B-R2

26. PxP

K-Kt2

29. P-QKt4

Q-Kt5

27.

28.

California State Polytechnic College, San Luis Obispo Easter Vacation — March 27, 28, 29, 1959

Entry Fee: \$3.00 (covers a dormitory room for two nights) plus
C.S.C.F. membership (\$2.50 — includes subscription to THE
REPORTER).

<u>Dining Facilities</u>: Will be available on or near the campus.
 <u>First Round</u>: 2:00 P.M., Friday, March 27, 1959. Clocks and score sheets will be furnished. Please bring board and men.
 For reservations, send \$3 to:

ASSOCIATED STUDENTS California State Polytechnic College San Luis Obispo, Calif. REPORTER TASKS: This month we present a pair of "more-movers" — which are often easier to solve than three-movers. In fact, we'll give nine points for the five-mover and five for the nine-mover. In each, a single idea guides the solution — rather than a collection of variations. Give one line of play in each, with plausible "try" in Task No. 142.

TASK No. 141
(E. Zepler-A. Kraemer)
Mate in Nine



TASK No. 142 (A. Kraemer) Mate in Five



For solutions to Tasks 137-140, please await the return of our Task Editor, who has gone eastwards for a few weeks on a business trip.

Solutions should be sent to: Dr. H. J. Ralston 184 Edgewood Avenue San Francisco 17, Calif.