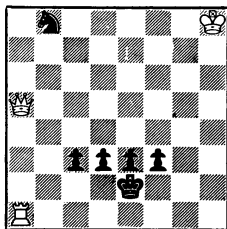


THE CALIFORNIA CHESS REPORTER

JANUARY - FEBRUARY, 1968

VOLUME XVII, NUMBER 4

"Games Chessplayers Play"



Mate in 3.

FROM: 244 Kearny Street, 4th Floor
San Francisco, Calif. 94108

TO:

T O U R N A M E N T A N N O U N C E M E N T S

5th ANNUAL WALNUT CREEK OPEN

- Date: May 18 & 19, 1968. 5-Round Swiss.
- Place: Walnut Creek Recreation Center
Civic Drive, Walnut Creek, Calif.
- Divisions: Separate divisions for Master/Expert, A, B, C,
& Junior (14 and under).
- Entry Fee: Master/Expert \$15 plus USCF membership;
A, B, & C \$ 7 plus USCF membership;
Juniors \$ 3 only (membership not required).
- Prizes: Master/Expert 1st 65% of entry fees for division;
2nd 35% of entry fees.
A, B, & C \$50 1st, \$25 2nd; \$10 3rd.
- Final Registration: 10:00 to 11:30 am, Saturday, May 18, at site.
- Advance Registration: Bob Jacob, P.O. B. 391, Walnut Creek, Calif.
- Tournament Director: Jerry Long

CALIFORNIA JUNIOR CHESS CHAMPIONSHIP

- Date: June 21-23, 1968. 6 Rounds.
- Place: 8801 Cashio Street, West Los Angeles
- Entrance: Juniors under 21. No fee; membership in USCF &
CSCF required; non-members join at registration.
- Registration &
First Round: Friday evening, June 21.
- Advance Inquiries: Piatagorsky Foundation, 400 S. Bundy Drive,
Los Angeles 90049. Some housing available.

THE CALIFORNIA CHESS REPORTER

Vol. XVII, No. 4

\$2 per year

January - February, 1968

THE CALIFORNIA CHESS REPORTER, 244 Kearny Street, San Francisco 94108

Published Bi-monthly

Official Organ of the California State Chess Federation

Editor: Guthrie McClain

Associate Editors: Gordon S. Barrett, Los Angeles; Dr. Mark W. Eudey, Atherton;

Neil T. Austin, Sacramento; Irving Rivise, Los Angeles

Games Editor: Robert E. Burger

Guest Annotator: Intl. Master Imre Konig

Reporter Tasks: Robert E. Burger

Second-class postage paid at San Francisco, California

CONTENTS

Los Angeles Open	62-63	Sacramento City Teams	68
San Gabriel Open	63-64	Game of the Month	69-70
Davis Tournament	64-65	Computers Play Chess - III.....	71-73
S. F. B. A. C. L. Teams	65-67	Games	73-75
Central California Teams ..	67-68	Tasks	76

35th ANNUAL NORTH-SOUTH TEAM MATCH JUNE 2 AT FRESNO

The annual classic between northern California and southern California will be held at the Hacienda Motel in Fresno on Sunday, June 2. The California rapid-transit championship tournament will be held on Saturday afternoon, starting at 3:00 P. M. (entry fee \$2) and the annual meeting and election of directors of the California State Chess Federation will be held Saturday evening. Players should register for the big match, to be held Sunday morning at 10:00 A. M., with Guthrie McClain for the North and Gordon S. Barrett for the South. Reservations for the rapid-transit tournament will be taken on the spot.

TEAM TOURNAMENTS UNDER WAY THROUGHOUT THE STATE

The annual team match season is under way, a season which will be concluded on June 2nd with the North-South Match. In San Francisco, a strong University of California team won the honors by winning three matches and drawing two. In the Central Valley, Sacramento beat out San Jose for first place. In Sacramento, Davis won the city championship. In southern California, 40 teams in four divisions are competing.

BLACKSTONE WINS LOS ANGELES COUNTY OPEN

John Blackstone of Saratoga, who invades the Southland with some regularity, did so again January 26-28 and took home first prize in the strong L.A. County Open. Blackstone's $5\frac{1}{2}$ - $\frac{1}{2}$ score topped Tibor Weinberger, Sven Almgren, Laszlo Binet and Bill Maillard by half a point. The cross-table:

	1	2	3	4	5	6	Score
1. J. Blackstone	W29	W23	D40	W17	W10	W2	$5\frac{1}{2}$ - $\frac{1}{2}$
2. T. Weinberger	W42	W22	W32	W19	W4	L1	5 -1
3. S. Almgren	W49	W8	L13	W40	W16	W11	5 -1
4. L. Binet	W18	W39	W36	W13	L2	W8	5 -1
5. W. Maillard	W44	W46	D17	D16	W31	W9	5 -1
6. J. Iwashita	W48	D37	D11	W12	D19	W23	$4\frac{1}{2}$ - $1\frac{1}{2}$
7. H. Fornoff	W56	L40	D43	W50	W*	W19	$4\frac{1}{2}$ - $1\frac{1}{2}$
8. D. Anderson	W38	L3	W18	W35	W14	L4	4 -2
9. H. Blajwas	W57	D11	D14	W22	W13	L5	4 -2
10. P. Forsee	W30	W43	L19	W46	L1	W33	4 -2
11. R. Freeman	W33	D9	D6	W39	W17	L3	4 -2
12. J. Guilaroff	W50	L13	W51	L6	W37	W40	4 -2
13. E. Kennedy	W26	W12	W3	L4	L9	W27	4 -2
14. J. Kliger	W54	D27	D9	W47	L8	W29	4 -2
15. N. Kurtz	L51	W45	S58	L31	W48	W32	4 -2
16. J. Tossas	D37	W21	W27	D5	L3	W25	4 -2
17. W. Bragg	W45	W51	D5	L1	L11	W42	$3\frac{1}{2}$ - $2\frac{1}{2}$
18. K. Commons	L4	W59	L8	D54	W53	W39	$3\frac{1}{2}$ - $2\frac{1}{2}$
19. J. Hanken	W41	W20	W10	L2	D6	L7	$3\frac{1}{2}$ - $2\frac{1}{2}$
20. J. Kolkey	W28	L19	D37	D21	D42	W38	$3\frac{1}{2}$ - $2\frac{1}{2}$
21. I. Nezhni	D36	L16	W28	D20	W*	D22	$3\frac{1}{2}$ - $2\frac{1}{2}$
22. S. Rubin	W58	L2	W41	L9	W38	D21	$3\frac{1}{2}$ - $2\frac{1}{2}$
23. S. Weinbaum	W60	L1	W26	D32	W40	L6	$3\frac{1}{2}$ - $2\frac{1}{2}$
24. J. Dix	L40	D34	L50	W44	D43	W48	3 -3
25. V. Fagin	L43	L48	W57	W30	W34	L16	3 -3
26. R. Glass	L13	W56	L23	D52	D50	W51	3 -3
27. J. Hoggatt	W34	D14	L16	W43	D32	L13	3 -3
28. R. Harvey	L20	L41	L21	W57	W55	W46	3 -3
29. B. Kohn	L1	W60	L31	W55	S35	L14	3 -3
30. B. Murdock	L10	L36	W49	L25	W56	W43	3 -3
31. C. Palmer	W35	L*	W29	W15	L5	L*	3 -3
32. P. Quillen	W53	W47	L2	D23	D27	L15	3 -3
33. M. Schlosser	L11	W57	L35	W51	W46	L10	3 -3
34. S. Schwartz	L27	D24	W44	D37	L25	W50	3 -3
35. P. Wrangell	L31	W54	W33	L8	L29	W49	3 -3
36. S. Hohensee	D21	W30	L4	W53	L*	-	$2\frac{1}{2}$ - $3\frac{1}{2}$
37. J. Kent	D16	D6	D20	D34	L12	D52	$2\frac{1}{2}$ - $3\frac{1}{2}$

	1	2	3	4	5	6	Score
38. P. McCarthy	L8	W49	D39	W58	L22	L20	2½-3½
39. D. Roy	W59	L4	D38	L11	W54	L18	2½-3½
40. A. Spiller	W24	W7	D1	L3	L23	L12	2½-3½
41. B. Weiner	L19	W28	L22	L48	D52	W54	2½-3½
42. D. Welsh	L2	L58	W56	W45	D20	L17	2½-3½
43. R. Anthony	W25	L10	D7	L27	D24	L30	2 - 4
44. J. Batchelder	L5	D52	L34	L24	D57	W56	2 - 4
45. J. Chen	L17	L15	W59	L42	L49	W58	2 - 4
46. W. Dorne	W52	L5	W55	L10	L33	L28	2 - 4
47. M. Fabian	W55	L32	W48	L14	-	-	2 - 4
48. D. Gershuny	L6	W25	L47	W41	L15	L24	2 - 4
49. G. Houghton	L3	L38	L30	-	W45	L35	2 - 4
50. A. Ravid	L12	D53	W24	L7	D26	L34	2 - 4
51. J. Wilson	W15	L17	L12	L33	W58	L26	2 - 4
52. L. Wolfley	L46	D44	L53	D26	D41	D37	2 - 4
53. P. Bronson	L32	D50	W52	L36	L18	-	1½-4½
54. L. Gilbert	L14	BYE	L46	L29	L28	D57	1½-4½
55. R. Mason	L47	BYE	L46	L29	L28	D57	1½-4½
56. A. Albert	L7	L26	L42	W60	L30	L44	1 - 5
57. H. Jeche	L9	L33	L25	L28	D44	D55	1 - 5
58. C. Woo	L22	W42	L15	L38	L51	L45	1 - 5
59. W. McCowan	L39	L18	L45	-	-	-	0 - 6
60. A. Walther	L23	L29	L54	L56	-	-	0 - 6

VINOCK WINNER OF SAN GABRIEL VALLEY OPEN - by Gordon S. Barrett

He's been close, displaying some fine talent in many an event getting close to the top but rarely illuminating those clouds - but now, the ripples of aurora borealis are playing his tune. Andy Vinock, a steady participant in many weekend tournaments finally becomes the bride (groom) which is the best man for sure in winning the 20th annual San Gabriel Valley Open, one of the oldest tournaments around, in great style. Andy allowed only one draw to Steve Morford, who directed the tournament, and mowed down the rest. Congratulations, Andy - the handwriting is on the wall.

Allan Carpenter, a long-time Pasadena member was second with 5-1, losing only to Vinock, while Neilen Hultgren and Michael Cotter shared third and fourth places.

SAN GABRIEL VALLEY OPEN

	1	2	3	4	5	6	Score
1. A. Vinock	W24	W6	W12	W2	D5	W3	5½ - ½
2. A. Carpenter	W26	W13	W10	L1	W6	W5	5 - 1
3. N. Hultgren	W25	W18	D5	W14	W12	L1	4½ - 1½
4. M. Cotter	W20	L17	D18	W19	W21	W8	4½ - 1½
5. S. Morford	W19	W27	D3	W11	D1	L2	4 - 2
6. R. Wilson	W22	L1	W15	W7	L2	W13*	4 - 2
7. A. Larsen	L13	W26	W24	L6	W22	W11	4 - 2
8. S. Katona	L14	D19	W9	W18	W10	L4	3½ - 2½
9. C. Brown	D10	L11	L8	W16	W24	W19	3½ - 2½
10. J. Cromshow	D9	W25	L2	W15	L8	W12*	3½ - 2½
11. R. Killgrove	W15	W9	L17	L5	W14	L7	3 - 3
12. M. Thomason	W23	W14	L1	W13	L3	L10*	3 - 3
13. R. Kotz	W7	L2	W21	L12	W20	L6*	3 - 3
14. G. Francis	W8	L12	W27	L3	L11	W23	3 - 3
15. G. Istvanyi	L11	W16	L6	L10	W25	W21	3 - 3
16. E. Adams	L18	L15	W25	L9	W27	W22	3 - 3
17. B. Kakimi	W21	W4	W11	-	-	-	3 - 3
18. Purcell	W16	L3	W4	L8	L19	W24	2½ - 3½
19. D. Powell	L5	D8	W23	L4	W18	L9	2½ - 3½
20. C. Smith	L4	L21	BYE	D24	L13	W26	2½ - 3½
21. J. Fuller	L17	W20	L13	W27	L4	L15	2 - 4
22. R. Sanders	L6	L24	W26	W23	L7	L16	2 - 4
23. R. Derby	L12	BYE	L19	L22	W26	L14	2 - 4
24. M. Cowdrey	L1	W22	L7	D20	L9	L18	1½ - 4½
25. J. Nichaus	L3	L10	L16	L26	L15	W27	1 - 5
26. J. Thiessen	L2	L7	L22	W25	L23	L20	1 - 5
27. G. Wakchang	BYE	L5	L14	L21	L16	L25	1 - 5

EL SAYED WINS 13TH DAVIS RATED TOURNAMENT

Mohamed El Sayed took the honors in the 13th rated tournament at Davis held October through December, 1967. The prizewinners: El Sayed for 1st, \$6; Daniel Litowsky for the highest gain in rating points, \$5; Gary Pickler, best score for a student, \$5; and Gene Lee, for the best showing for an unrated player, \$6.

	1	2	3	4	5	6	Score
1. M. El Sayed	W16	W10	D3	W2	W7	W4	5½ - ½
2. D. Litowsky	W15	W6	W5	L1	W3	W7	5 - 1
3. G. Pickler	W12	W4	D1	W5	L2	W11	4½ - 1½
4. G. Lee	W8	L3	W14	W11	W10	L1	4 - 2
5. E. Leitis	W11	W7	L2	L3	W13	W10	4 - 2

	1	2	3	4	5	6	Score
6. R. Hansen	D10	L2	L11	W14	W15	W13	3½-2½
7. L. Balics	W13	L5	W9	W12	L1	L2	3 - 3
8. G. Davis	L4	W9	L12	L10	W14	W16*	3 - 3
9. M. Langhans	W14	L8	L7	L13	W16*	W15	3 - 3
10. A. Rudrum	D6	L1	W15	W8	L4	L5	2½-3½
11. D. Olmsted	L5	D15	W6	L4	W12	L3	2½-3½
12. F. Garosi	L3	W13	W8	L7	L11	L14	2 - 4
13. L. Senbetu	L7	L12	W16	W9	L5	L6	2 - 4
14. M. Salkin	L9	W16	L4	L6	L8	W12	2 - 4
15. M. Mostafa	L2	D11	L10	W16*	L6	L9	1½-4½
16. A. Hafez	L1	L14	L13	L15*	L9*	L8*	0 - 6

UNIVERSITY OF CALIFORNIA WINS S.F. BAY AREA TEAM TOURNAMENT

The "first team" of the University of California scored a narrow victory in the annual San Francisco Bay Area team tournament:

	1	2	3	4	5	6	Score
1. U.C. I	X	3½	4½	4	3½	4	4 - 1
2. K. St Irregulars	3½	X	3½	6	4	3½	3½-1½
3. Mech. Inst.	2½	3½	X	4	5	3½	3 - 2
4. Castle	3	1	3	X	4	5	2 - 3
5. U.C. II	3½	3	2	3	X	5½	1½-3½
6. Golden Gate	3	3½	3½	2	1½	X	1 - 4

Prizes of \$10 each were awarded to the following: Masters, Bob Burger of Castle; Experts, M. Burkett of K St. Irreg.; Class A, G. Herlick of U.C. II.

ROUND ONE

<u>GOLDEN GATE</u> 1½	<u>U.C. II</u>	<u>5½</u>	<u>Kearny St. Irreg.</u> 3½	<u>U.C. I</u> 3½
J. Blackstone ½	J. Ulrich ½	½	K. Tullus ½	F. Thornally ½
D. Peizer ½	R. Hoppe ½	½	D. Fritzinger	0 D. Blohm 1
R. Shean 0	M. Morris 1	1	E. Pruner ½	A. Benson ½
H. Gross 0	L. Stevens 1	1	M. Burkett ½	S. Spencer ½
E. Krestini 0	G. Herlick 1	1	J. Schmitt 1	A. Lee 0
P. Dahl 0	S. Subramaniam 1	1	C. Capps 0	G. Kane 1
Dr. F. Ruys ½	F. Wreden ½	½	A. Bourke 1	M. Goodall 0

ROUND ONE

Mech. Inst.	4	Castle	3
W. Addison	0	R. Burger	1
J. Jaffray	0	K. Grivainis	1
R. Wilcox	1	W. Hendricks	0
A. Palmin	0	P. Grey	1
D. Clark	1	L. Talcott	0
C. Savery	1	C. Wilson	0
D. Saqui	1	E. Lein	0

ROUND THREE

Golden Gate	3½	Mech. Inst.	3½
G. Ramirez	½	W. Addison	½
J. Blackstone	0	J. Murray	1
R. Currie	1	B. Jones	0
E. Krestini	½	C. Savery	½
D. Peizer	½	R. Wilcox	½
R. Shean	0	D. Clark	1
P. Dahl	1	D. Saqui	0

ROUND TWO

U.C. I	4	Golden Gate	3
F. Thornally	0	J. Blackstone	1
D. Blohm	0	R. Currie	1
A. Benson	1	R. Shean	0
S. Spencer	1	D. Peizer	0
G. Kane	½	E. Krestini	½
A. Lee	½	H. Gross	½
M. Goodall	1	P. Dahl	0
U.C. II	3	Castle	4
N. Weaver	0	R. Burger	1
R. Hoppe	1	N. Falconer	0
S. Subramaniam	0	K. Grivainis	1
M. Morris	1	L. Ledgerwood	0
G. Herlick	1	W. Hendricks	0
R. Gribble	0	D. Belmont	1
F. Wreden	0	P. Grey	1

U.C. I	3½	U.C. II	3½
A. Benson	0	N. Weaver	1
S. Spencer	0	J. Ulrich	1
D. Blohm	1	F. Wreden	0
P. Manetti	½	M. Morris	½
A. Lee	1	L. Stevens	0
G. Kane	1	S. Subramaniam	0
M. Goodall	0	G. Herlick	1
Castle	1	K. St. Irreg.	6
G. McClain	F	K. Tullus	1
K. Grivainis	1	J. Schmitt	0
W. Hendricks	0	M. Burkett	1
L. Ledgerwood	0	A. Bourke	1
C. Wilson	0	C. Capps	1
E. Lien	0	M. Wilkerson	1
R. Freeman	0	H. Bullwinkel	1

ROUND FOUR

Mech Inst.	3½	K. St. Irreg.	3½	K. ST. Irreg	3½	Golden Gate	3½
W. Addison	1	K. Tullus	0	K. Tullus	1	J. Blackstone	0
J. Murray	1	D. Fritzinger	0	D. Fritzinger	0	R. Currie	1
R. Wilcox	0	J. Schmitt	1	J. Schmitt	½	D. Peizer	½
J. Jaffray	0	M. Burkett	1	A. Bourke	0	H. Gross	1
B. Jones	1	A. Bourke	0	H. Bullwinkel	½	E. Krestini	½
D. Clark	0	H. Bullwinkel	1	C. Capps	½	P. Dahl	½
A. Palmin	½	C. Capps	½	M. Burkett	1	P. Shannon	0

ROUND FOUR

<u>U.C. II</u>	<u>2</u>	<u>Mech Inst.</u>	<u>5</u>
N. Weaver	0	W. Addison	1
M. Morris	$\frac{1}{2}$	J. Murray	$\frac{1}{2}$
L. Stevens	0	B. Jones	1
R. Gribble	1	J. Jaffray	0
G. Herlick	$\frac{1}{2}$	C. Savery	$\frac{1}{2}$
J. Barrientos	0	D. Clark	1
F. Wreden	0	D. Saqui	1

ROUND FIVE

<u>K. St. Irreg</u>	<u>4</u>	<u>U.C. II</u>	<u>3</u>
D. Fritzinger	$\frac{1}{2}$	N. Weaver	$\frac{1}{2}$
J. Schmitt	1	R. Hoppe	0
M. Burkett	1	J. Ulrich	0
H. Bullwinkel	0	M. Morris	1
A. Bourke	$\frac{1}{2}$	S. Subramaniam	$\frac{1}{2}$
C. Capps	0	G. Herlick	1
M. Wilkerson	1	L. Stevens	0

<u>Castle</u>	<u>3</u>	<u>U.C. I</u>	<u>4</u>	<u>U.C. I</u>	<u>4$\frac{1}{2}$</u>	<u>Mech. Ins.</u>	<u>2$\frac{1}{2}$</u>
R. Burger	1	A. Benson	0	F. Thornally	1	W. Addison	0
N. Falconer	1	P. Manetti	0	D. Blohm	$\frac{1}{2}$	C. Bagby	$\frac{1}{2}$
K. Grivainis	0	S. Spencer	1	S. Spencer	1	J. Murray	0
G. McClain	$\frac{1}{2}$	A. Lee	$\frac{1}{2}$	A. Benson	0	B. Jones	1
W. Hendricks	0	R. Henry	1	G. Kane	1	R. Wilcox	0
L. Ledgerwood	$\frac{1}{2}$	D. Forthoffer	$\frac{1}{2}$	A. Lee	0	B. Menas	1
P. Grey	0	M. Watson	1	D. Forthoffer	1	D. Clark	0

ROUND FIVE

<u>Golden Gate</u>	<u>2</u>	<u>Castle</u>	<u>5</u>
J. Blackstone	0	R. Burger	1
R. Currie	$\frac{1}{2}$	V. Zemitis	$\frac{1}{2}$
E. Krestini	0	N. Falconer	1
H. Gross	0	K. Grivainis	1
D. Peizer	$\frac{1}{2}$	G. McClain	$\frac{1}{2}$
P. Dahl	1	W. Hendricks	0
P. Shannon	0	D. Belmont	1

SACRAMENTO TEAM WINS CENTRAL CALIFORNIA LEAGUE MATCHES

The Sacramento club won the 1967-68 team tournament of the Central California Chess League by defeating all the other teams except Concord:

1. Sacramento	6 $\frac{1}{2}$ - $\frac{1}{2}$	5. Ione	2 $\frac{1}{2}$ - 4 $\frac{1}{2}$
2. San Jose	5 $\frac{1}{2}$ - 1 $\frac{1}{2}$	6. Oakdale	2 $\frac{1}{2}$ - 4 $\frac{1}{2}$
3. Concord	4 - 3	7. Capitol	2 - 5
4. Stockton	4 - 3	8. Modesto	1 - 6

The battles going on in the tournament are shown in Round 7, where the following critical matches were played.

ROUND 7

Sacramento	3½	San Jose	2½	Capitol	5	Modesto	1
J. Hudson	1	K. Tullus	0	G. Brinkley	1	J. Corthell	0
R. Fauber	½	J. Blackstone	½	J. Arguijo	1	H. Duncanson	0
O. Celle	0	C.B. Jones	1	R.E. Baker	1	L. Krogness	0
O. Bender	1	J. Iwashita	0	F. Gardner	1	D.O. Tiffin	0
R. Hansen	0	E.H. Mueller	1	N. Austin	1	H. Fernandez	0
A. J. DiMilo	1	W. Adams	0	Forfeit	0	Z. Neder	1
Ione	3	Stockton	4	Concord	3	Oakdale	3
G. Pickler	1	C. DeLaCruz	0	R. McCollough	1	F. Kimball	0
H. Jorgensen	0	R. Yaranon	1	J. Fosaaen	½	M. Mattingly	½
P. E. Hubbard	1	M. Riley	0	M. Rivera	0	C. J. Smith	1
J. Levine	0	S. David-Malig	1	F. Olvera	1	J. Sutherland	0
M. Hillman	0	M.A. Sanders	1	R. Lanovette	½	Mrs. V. Smith	½
J. Kirkpatrick	1	W. Kotecki	0	R. Gosman	0	G. Garcia	1
R. Onate	0	C. Yurong	1				

DAVIS TEAM WINS SACRAMENTO CITY LEAGUE MATCHES

The University of California at Davis again won the Sacramento City Team Tournament. The scores:

	1	2	3	4	5	6	7	Score
1. U.C. Davis	X	4	2	5½	4½	5	4	5 - 1
2. Calif. S.E.A.	2	X	5	3½	4	5	5	4½ - 1½
3. Sacramento State	4	1	X	3	3	3½	6	4½ - 1½
4. Aerospace	½	3½	3	X	4½	6	6	4 - 2
5. High Schools	1½	1	1	1½	X	4	5	2 - 4
6. Public Employees	1	1	2½	1	2	X	5	1 - 5
7. American River College	2	1	0	0	1	1	X	0 - 6

Critical matches played by the winners were:

U.C. Davis	4	Calif. St. Empl	2	U.C. Davis	2	Sac. St. Col.	4
S.vonOettingen	1	J. Hudson	0	M. ElSayed	0	S. Markman	1
E. Leitis	½	O. Bender	½	S.vonOettingen	1	R. Ingram	0
M. ElSayed	1	D. Litowsky	0	E. Leitis	1	S. Bailey	0
R. Hansen	½	W. Rebold	½	R. Hansen	0	M. Rasmussen	1
D. Olmsted	½	J. Morton Sr.	½	M. Mostafa	0	J. Dixon	1
A. Rudrum	½	G. Flynn	½	A. Hafez	0	D. Litowsky	1

GAME OF THE MONTH

Team matches generally produce more volatile chess than tournaments because the individual player casts aside the inhibitions and ambitions that restrict his play in a tournament. Lively games result.

The Bay Area League matches not only bring this out, but bring out strong players who are usually not seen at any other events during the year. Old friendships are rekindled, old players begining to learn how tough a game it really is, and youngsters make their mark.

The following game from the recent season shows some of the ups and downs of team match chess.

S.F. BAY AREA LEAGUE MATCHES

Golden Gate vs. Castle

Game No. 1032 - Ruy Lopez

White	Black
<u>J. Blackstone</u>	<u>R. Burger</u>
1. P-K4	P-K4
2. Kt-KB3	Kt-QB3
3. B-Kt5	P-QR3
4. B-R4	Kt-B3
5. O-O	P-QKt4
6. B-Kt3	P-Q3

This system offers a slight theoretical challenge as well as a gambit. White must either permit B-Kt5 (which is usually prevented after the customary fifth and sixth moves by Black), or he must be prepared to have his White Bishop exchanged. There is nothing wrong with taking up the Pawn offer (7. Kt-Kt5, P-Q4, 8. PxP, Kt-Q5, etc) but that's the kind of game a Ruy player does not find comfortable.

7. P-B3	B-Kt5
8. P-KR3	B-R4
9. P-QR4	B-K2
10. Q-K2	O-O

We now have a familiar alignment which, however, is not exactly in style. The famous game Fine-Keres, AVRO 1938, has shown that the win

of the Knight's pawn favors Black: 11. PxP, PxP, 12. RxR, QxR 13. QxP Kt R2 followed by Ktx P.

11. P-Kt4	B-Kt3
12. P-Q3	Q-Q2

The usual idea for White is 11. R-Q1 and eventually P-Q4. Instead, he prefers the classic Kingside attack, and black also feels he has something going there.

13. Kt-R4	P-Q4
-----------	------

If this move cannot be successfully made White will expand his space on the Kingside without challenge.

14. Kt-B5	P-KR4
-----------	-------

This move looks suicidal, but it has the point of preparing a square for the Knight, and Black feels his Kingside is stronger.

15. B-Kt5

The decision was this or P-Kt5. Black would then be able to use R2 to advantage, e.g., 15... Kt-R2. 16. Kt-R4, KtxP. 17. BxKt, BxB, 18. KtxB, PxKt, 19. BxPch K-R2.

15. ...	PxKtP
---------	-------

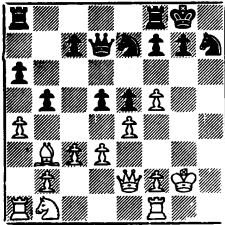
- 16. KR PxP BxKt
- 17. Kt PxB Kt-R2

There are really no good squares for the Bishop.

- 18. BxB KtxB

An optimistic move, since QxB holds the pawn by threatening a perpetual. However, in that case 19. P-KB4 followed by R-B2 is certainly adequate for White.

- 19. K-Kt2 ...



Another critical juncture. White threatens to double on the KR file. An adequate defense would be 19...KR-Q1, 20.R-R1, Kt-KB3 21.Q-B3, P-B4. 22. Q-R3, K-B1.. for example 23.Q-R8ch, Kt(2)-Kt1. 24.PxP, QxBP, etc. Instead, Black tries to rush things and almost commits suicide.

- 19.... P-Kt3?
- 20. R-R1 Kt-KB3
- 21. Q-K3 KtxBP

Necessary, for if 21...Kt-R4, 22. RxKt leads to mate and 21...PxP, 22.Q-Kt5ch.

- 22. PxKt QxP
- 23. B-Q1

Better than 23.Q-R6, Kt-R4, 24.B-Q1, Q-B5 when Black wins another Pawn.

- 23. ... P-Kt4
- 24. Kt-Q2 Kt-R2
- 25. Kt-B1 Q-K3
- 26. Q-B5 ...

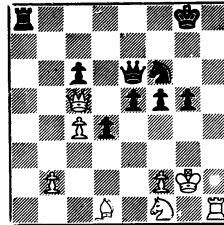
An unrewarding sally. Loose though Black's position looks, White should have concentrated on the Kingside with a view to exchanging Queens.

- 26. ... P-QB3
- 27. Kt-K3 P-B4
- 28. PxP PxP
- 29. RxR RxR
- 30. P-QB4 ...

This further misjudgement gives Black the Pawn chain that is his only strength.

- 30. ... KtPxP
- 31. PxP P-Q5
- 32. Kt-B1 Kt-B3

"Preventing" 33.P-Kt4 because Kt-Q2 traps the Queen.



- 33. P-Kt3? P-B5
- 34. P-B3? ...

The last two pawn moves made in time pressure, give the game away. The Queen should have been mobilized with Q-Kt6.

- 34. ... P-Kt5
- 35. Q-Kt6 PxPch
- 36. BxP P-Q5
- 37. B-Q1 P-B6ch
- 38. K-B2 P-Q6ch
- 39. KtxP ...

Mate follows 39.KxP or 39.K-K1, P-B7ch, 40.K-K2, Q-Kt5ch, etc.

- 39. ... QxPch
- 40. K-Kt3 Kt-K5ch
- 41. RESIGNS

COMPUTERS PLAY CHESS - III

On February 15th the Berkeley Daily Gazette trumpeted on Page One the news that MacHack, the M.I.T. PDP-6 chessplaying computer, had been defeated by two University of California students. While it is fine to see chess news on Page One of any newspaper, it should be plain to any rated chessplayer that the paper had things backward. What was news was the fact that MacHack defeated one player (although only a beginner) and drew another. According to an article in the Saturday Evening Post, MacHack has a rating in New England in the 1700s or 1800s and is climbing toward a higher rating. The programmers confidently expect the computer to become a master. But at the present time it doesn't have much chance against an expert or even a Class A player.

The match (or demonstration) at Berkeley pitted MacHack against representative players from beginner to master. It won one game, lost two, and had what we used to call "a janitor's draw" against the other player (although the position was even, the player felt that the machine was weak in the end game and wanted to continue, but time ran out). Another interesting fact is that the machine took odds of a Knight against the master, a fact which was not mentioned by the newspaper.

Game No. 1033 - Ruy Lopez

White	Black
<u>MacHack</u>	<u>Prof. W.D.Maurer</u>
1. P-K4	P-K4
2. Kt-KB3	Kt-QB3
3. B-Kt5	P-QR3
4. BxKt	QPxB
5. 0-0	Kt-KB3
6. P-Q3	B-QB4
7. KtxP	0-0
8. Kt-QB3	B-Q5
9. Kt-B4	Kt-Kt5
10. P-KR3	KtxP
11. RxKt	BxRch
12. KxB	Q-B3ch
13. Q-B3	QxQch
14. KxQ	B-K3
15. B-B4	BxKt
16. PxB	P-QKt4
17. PxP	BPxP

18. BxP	QR-B1
19. B-Q6	KR-Q1
20. B-K5	R-Q7
21. R-QB1	QR-Q1
22. Kt-Q5	R-QB1
23. Kt-K7ch	K-B1
24. KtxR	RESIGNS

Game No. 1034 -Queen's Gambit

White	Black
<u>D. Forthoffer</u>	<u>MacHack</u>
(Class A)	(Computer)
1. P-Q4	P-Q4
2. P-QB4	P-K3
3. PxP	PxP
4. Kt-QB3	P-QB3
5. Q-B2	Kt-B3
6. B-Kt5	P-KR3
7. B-R4	B-K3

8. P-K3	QKt-Q2	19. P-B3	RxPch
9. Kt-B3	B-Q3	20. KtxR	Q-KKt5
10. B-Q3	O-O	21. QxR	QxQ
11. O-O	Q-Kt3	22. P-KB4	B-R6
12. QR-Kt1	QR-B1	23. QR-K1ch	K-Q3
13. P-QKt4	KR-K1	24. R-B2	Q-Kt5
14. Kt-K2	Q-B2	25. R-K3	Q-Q8ch
15. K-R1	Kt-Kt5	26. Kt-K1	B-B4
16. B-Kt3	BxB	27. P-KR4	B-K5
17. KtxB	Kt-Kt3	28. R(2)-K2	B-Q6
18. P-KR3	KtxKP	29. R-Kt2	Q-B8
19. PxKt	QxKt	30. R(2)-Kt3	B-K5
20. Kt-K5	KR-Q1	31. P-Kt4	Q-Q8
21. R-B3	Q-Kt4	32. P-B4	Q-R4
22. QR-KB1	P-B3	33. P-B5ch	K-K2
23. Kt-Kt6	K-B2	34. Kt-Kt2	Q-R1
24. Q-B2	P-KR4	35. K-R2	K-B1
25. P-KR4	Q-R3	36. P-R4	P-R3
26. RxPch	K-Kt1	37. R-Kt3	BxKt
27. Kt-K7ch	K-R1	38. KxB	QxP
28. RxQch	PxR	39. R(KKt)-KB3	Q-K8
29. Q-B6 Mate		40. K-R3	DRAWN

Game No. 1036 - Center Counter

(Remove White's Queen Knight)

Game No. 1035 - Sicilian

White	Black
<u>MacHack</u>	<u>G. Kane</u>
(Computer)	(Expert)
1. P-K4	P-QB4
2. Kt-KB3	Kt-KB3
3. P-K5	Kt-Q4
4. Kt-B3	P-K3
5. KtxKt	PxKt
6. P-Q4	P-Q3
7. B-Kt5ch	Kt-B3
8. Q-K2	B-K3
9. B-Kt5	B-K2
10. BxB	QxB
11. KPxP	QxP
12. Q-K5 (!)	K-K2
13. BxKt	PxB
14. QxKtP	KR-KKt1
15. QxRP	R-Kt5
16. PxP	QxBP
17. O-O	QR-KKt1
18. Kt-K1	Q-Q5

White	Black
<u>S. Spencer</u>	<u>MacHack</u>
(Master)	(Computer)
1. P-K4	P-Q4
2. PxP	QxP
3. P-QB4	Q-K5ch
4. B-K2	QxKtP
5. B-B3	Q-Kt3
6. Kt-K2	Q-Q6
7. Kt-B4	QxBP
8. P-Q4	Kt-QB3
9. B-K3	Q-Kt5ch
10. K-B1	Q-Kt4ch
11. K-Kt2	P-K4
12. PxP	QxKtP
13. Kt-Q5	QxKP
14. B-B4	Q-Q5
15. KtxPch	K-K2
16. R-K1ch	K-B3
17. B-K5ch	QxB
18. RxQ	R-Kt1

- 19. Kt-K8ch KxR
- 20. Q-Q5ch K-B5
- 21. Q-K4ch K-Kt4
- 22. P-KR4ch K-R3
- 23. Q-KB4ch K-Kt3
- 24. Q-Kt5 mate

- 22. R(B)-Q1 Kt-K4
 - 23. KtxP
- Restoring material quality but the backward Rook Pawn and the outpost on B5 gives Black an advantage.

SOUTHERN CALIFORNIA OPEN, 1967

Game No. 1037 - English

White	Black
<u>D. Anderson</u>	<u>J. Hanken</u>
(Notes by Jerry Hanken)	
1. P-QB4	Kt-KB3
2. Kt-QB3	P-KKt3
3. P-KKt3	B-Kt2
4. B-Kt2	O-O
5. P-K4	P-Q3
6. KKt-K2	P-QB4
7. O-O	Kt-B3
8. P-Q3	R-Kt1
9. P-QR3	P-QR3
10. R-Kt1	P-QKt4
11. PxP	PxP
12. P-QKt4	

- 23. ... KR-B1
- 24. R(Kt)-B1 Kt-B5
- 25. R-B3 P-K4
- 26. Kt-Kt3 B-Kt2
- 27. R(1)-B1 R-R1
- 28. Kt-R5 KtxKt
- 29. RxRch BxR
- 30. PxBt P-KKt4
- 31. P-KR4 B-K3
- 32. PxB PxB
- 33. P-KB4 KtPxP
- 34. PxB PxB
- 35. P-K5 R-KB1
- 36. PxB QxB
- 37. R-K1 Q-Q5ch
- 38. K-R2 R-B3
- 39. Q-R4

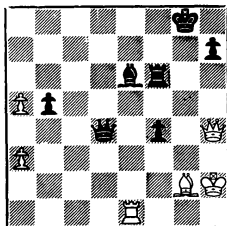
This is the same as Anderson vs. Martin (Game No. 1011) from the Pacific Southwest with the exception of Black's Bishop on Q2 and White's having played P-KR3.

12. ... B-R3

This seems to be a new idea. It looks awkward but it is the only way to keep the tension in the center short of the unattractive Kt-R2.

Otherwise White gets in P-Q4 soon with a good game.

- 13. P-KR3 KKt-Q2
- 14. B-K3 Kt-Q5
- 15. Q-Q2 P-K3
- 16. KR-B1 Q-K2
- 17. B-Kt5 P-B3
- 18. B-R6 Kt-K4
- 19. KtxKt BxB
- 20. QxB PxKt
- 21. Kt-K2 KtxOP

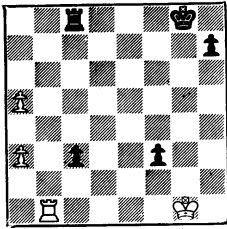


39. ... B-B2?

Out here the clear win is missed. 39. ...R-Kt3! and White has no defense. 40. R-K4 is of course answered by RxBch. 40. B-B3 allows 40...R-Kt6! and Q-Q7 is the threat. On 40. R-K2...Q-Q6 followed by P-B6 and wins. 41. R-B2, Q-vt6ch! After the mistake on move 39 Black has no more than a draw. But White is

in time pressure. The time control is move 50.

40. R-K4	Q-Q3
41. Q-Kt4ch	B-Kt3
42. Q-B8ch	R-B1
43. Q-K6ch	QxQ
44. RxQ	P-B6
45. B-B1	B-B2
46. R-Kt6	B-B5
47. BxB	PxB
48. K-Kt1	R-B1
49. R-Kt1	P-B6



50. R-B1?

The last move before the time control and a blunder. If White begins to move his King he can take the BP and arrive on his Q3 in time to prevent Black's penetration via B5. Of course if Black pushes the Queen Bishop Pawn, then the Rook goes behind it and the Black King is again cut off. In this case, White's foremost Rook Pawn acts as a decoy so that Black cannot win with his Rook Pawn. 50. K-B2 would have drawn.

50. ...	K-B2
51. K-B2	K-K3
52. KxP	

Unfortunately for White he must take the Pawn as it is too far advanced. By this one tempo Black wins.

52. ...	K-Q4
53. K-K2	K-B5

54. P-R6
If 54. K-Q1, R-Q1ch; 55. K-B2, R-Q7ch; 56. K-Kt1, K-Kt6; and P-B7ch and R-Q8 cannot be prevented.

54. ...	K-Kt6
55. R-Kt1ch	K-R7
56. R-KR1	P-B7
57. P-R7	K-Kt7
58. P-R8Q	RxQ
59. RESIGNS	

STATE CHAMPIONSHIP, 1967

Game No. 1038 - English

White	Black
<u>C. Henin</u>	<u>J. Hanken</u>
(Notes by Jerry Hanken)	
1. P-QB4	P-K3
2. P-KKt3	P-Q4
3. B-Kt2	P-B3
4. P-QKt3	

Henin maintains to this day that this is a gambit. During the game I thought it an oversight!

4. ...	PxP
5. PxP	Q-Q5
6. Kt-QB3	QxP
7. Kt-KB3	QKt-Q2
8. 0-0	Kt-KB3
9. R-K1	B-K2

Perhaps Q3 was a better square now the QKt will be tied to the defense of the KtP after Black's P-K4.

10. F-K4	P-K4
11. B-Kt2	

Loss of time P-Q4 is better.

11. ...	0-0
12. P-KR3	R-Q1
13. F-QR4	Q-K3
14. Kt-Kt5	Q-Q3
15. Q-Kt3	R-B1

This looks like a loss of time but White's Queen is not so well placed on QKt3.

16. B-R3	Kt-B4
17. Q-B2	

If 17.Q-B4, Kkt-Q2; 18. Kt-B3, Q-B2!; with threat of Kt-Kt3.

17. ... Q-B2

18. P-Q4

The attack begins

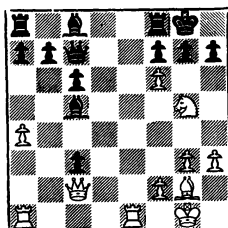
18. ... PxP

19. BxKt BxB

20. P-K5 PxKt

If 20. P-KR3; 21. PxKt, PxKt(5); 22. Kt-K4, B-Q3; 23.Kt-Kt5,P-Kt3 and White has the same position as in the game except Black has a QP instead of a Rook Pawn and his Bishop is on Q3 rather than B4. The only other difference is that Black is lost!

21. PxKt



21. ... P-Kt3

22. QxP Q-Kt3!

23. Q-Q2

After this Black won rather easily. In the post-game analysis Henin claimed a win here. He could not, however, find a line. It is clear that if the Queens go off White is lost. Black does not really threaten to win an exchange, he just threatens to defend his position. 23. Q-B1, BxPch. 24.K-R2, B-Q4! 25. Kt-K4, P-B4 and if 26. P-R5, Q-Kt7 or 26. R-B1,B-B4 or 25. Q-Kt5,B-B4. Next he tried 23. R-K7,Q-Kt5! (not BxR because of the attack on B2 and

if BxP or Q-B4 White has 25. RxB! and at least a draw). 24. Q-K5, Q-Q5! A 'Swinging' Queen, I remarked at this point. He then tried 23.QR-Q1 BxPch. 24. K-R2, Q-B4! 25. Q-Q2, (the Knight is hit) BxR (in this line the Rook is taken not so much to win as exchange but to preserve the Bishop). 26.RxB, P-KR3, Kt-K4 27. Q-R4 and Black will have time for B-K3 and K-R2. 28.P-Kt4, BxP at about this point my opponent resigned the post-mortem albeit grudgingly.

23. ... B-E4

24. Kt-K4 KR-Q1

25. Q-R6 B-B1

26. Q-B4 R-Q4

27. R-Kt1 Q-R4

28. R-K2 QxP

29. RxB? Q-Q8ch

30. K-R2 QxR

31. Q-B7 R-Q2

32. QxP RxB

33. QxR BxKt

34. BxB QxPch

35. B-Kt2 R-Q1

36. Resigns

A very satisfying win against the 1966 State and 1967 State Open Champion. My best game of the Tournament.

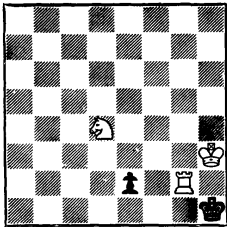
TASKS: GAMES CHESSPLAYERS PLAY — II.

Can a lone King stop three unaided, connected passed pawns? That is the question posed in Diagram 267. Years ago, I am told, an habitue of the Mechanics' Institute made lunch money betting all comers he could take either side and win. This is probably the best example of the point made in the previous issue: That within the game of chess there are "sub-games" almost limitless in number. In many endings, and theoretically even in chess problems, the original position may be considered a game in itself, and played out by two players. Of course, after the players learned the "key" to the game, it would become like tick-tack-toe.

Actually, No. 267 can be played as a game and is perhaps earning its master a few bets even to this day (see last issue). Black can feint with K-B2, K-Q3, K-K4, K-B5, K-K6 when he threatens P-B7ch followed by P-R7. White meets this only by advancing the RP fast enough. But this is incidental. As trial and error will show, Black can stop the pawns whenever he gets his King three squares in front of the three pawns arranged in a row, with White to move -- even if in the initial position the pawns were at R5, Kt5, and B5. Try it!

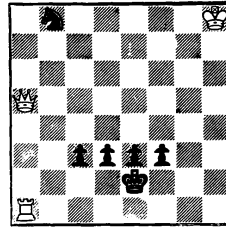
A problem is simply a "sub-game" in which one of the rules of chess has been changed -- the time stipulation. Try position No. 270 as a game with a friend (even if you find the key). If you don't mate in three, you lose. In No. 269, you can create additional "games" as follows: (1) Add a Black pawn at KB7; (2) As above, but move the Knight to Q2; (3) As in this, but move the first Black pawn to K6; (4) As above, but move the second Black pawn to KB4. In all cases, mate in 2!

No. 269
P. ten Cate
(The Problemist, 1968)



Mate in 2 (see text).

No. 270
N. Dimitrov
(De Waarheid, 1964)



Mate in 3.

CORRECTIONS: No. 286 should be No. 268. The Black R should be at KR7.