

SACRAMENTO
CITY
CHESS
CHAMPIONSHIP
1943

RESULTS OF FORMER TOURNAMENTS

<u>Date</u>	<u>Winner</u>	<u>Runner-Up</u>
1934	R. M. Carmany	Wm. Trousdale
1935	R. W. Wise	Chas. Cody
1936	Chas. Cody	R. W. Wise
1937	R. M. Carmany	R. W. Wise
1938	A. R. Chapman	R. M. Carmany*
1939-40	M. O. Meyer**	N. T. Austin
		R. W. Wise*
1941	S. W. Applegate**	N. T. Austin
		J. B. Gee
1942	M. O. Meyer**	S. W. Applegate
Victory	J. B. Gee	M. O. Meyer
1943	M. O. Meyer**	J. B. Gee

*Won play-off.

**Officially designated City Champion.

OFFICERS OF THE CAPITAL CITY CHESS AND CHECKER CLUB

President	John S. Cortell
Sec-Treas.	J. B. Gee

RULES AND REGULATIONS

The Tournament was conducted under the rules of the United States Chess Federation with certain special rules. The time limit was forty moves for the first two hours and twenty moves for each hour thereafter. No player could refuse to play with clocks if his opponent so desired. In the qualifying round clocks were assigned at the discretion of the Tournament Director, and in the final round clocks were reserved for the Championship Flight and the Consolation Flight. Any player might adjourn the game at 12 pm if he so desired. A player failing to finish half of his games was automatically disqualified and his score cancelled.

Due to war conditions there was no automatic forfeiture for non-appearance, nor was there a definite closing date set.

The field was divided into three flights by means of a qualifying round. The players were divided into three sections of approximately equal strength. The sections were double round with four players to a section. M. O. Meyer and S. W. Applegate, as Defending Champion and Runner-Up respectively, were automatically qualified for the Championship Flight. The three winners of the qualifying sections with Meyer and Applegate composed the Championship Flight. The Consolation Flight was composed of the three players winning second place in each of the preliminary sections, plus the man finishing in third place with the highest score, making four finalists. The remaining five players made up the Third Flight.

Prizes were given for first and second in the Championship Flight and for first in each of the other two Flights. The prize money was composed of the entry fees and an equal amount donated from the Club Treasury.

All three sections in the finals were double round.

RESULTS

QUALIFYING SECTIONS

#1	Player	Won	Drawn	Lost	Score
1.	Gee	6	0	0	6 - 0
2.	Burns	3	0	3	3 - 3
3.	Hale	3	0	3	3 - 3
4.	Hunkins	0	0	6	0 - 6
#2					
1.	Thornton	6	0	0	6 - 0
2.	Morris	4	0	2	4 - 2
3.	Johnson	1	0	5	1 - 5
4.	Cortell	1	0	5	1 - 5
#3					
1.	Worden	5	0	1	5 - 1
2.	Austin	4	0	2	4 - 2
3.	Faulkner	2	0	4	2 - 4
4.	Carter	1	0	5	1 - 5

FINALS

Championship Flight

	1	2	3	4	W	D	L	Score
1. Meyer	x	1- $\frac{1}{2}$	0-1	$\frac{1}{2}$ -1	3	2	1	4 - 2
2. Gee	0- $\frac{1}{2}$	x	1-0	1-1	3	1	2	3 $\frac{1}{2}$ -2 $\frac{1}{2}$
3. Worden	1-0	0-1	x	$\frac{1}{2}$ -0	2	1	3	2 $\frac{1}{2}$ -3 $\frac{1}{2}$
4. Thornton	$\frac{1}{2}$ -0	0-0	$\frac{1}{2}$ -1	x	1	2	3	2 - 4

Consolation Flight

	1	2	3	4	W	D	L	Score
1. Austin	x	1-1	1-1	1-1	6	0	0	6 - 0
2. Morris	0-0	x	1-1	1-1	4	0	2	4 - 2
3. Burns	0-0	0-0	x	0-1	1	0	5	1 - 5
4. Hale	0-0	0-0	1-0	x	1	0	5	1 - 5

Third Flight

	1	2	3	4	W	D	L	Score
1. Johnson	x	$\frac{1}{2}$ -0	1-1	1-1	4	1	1	4 $\frac{1}{2}$ -1 $\frac{1}{2}$
2. Cortell	$\frac{1}{2}$ -1	x	1-0	1- $\frac{1}{2}$	3	2	1	4 - 2
3. Faulkner	0-0	0-1	x	0-1	2	0	4	2 - 4
4. Carter	0-0	$\frac{1}{2}$ -0	1-0	x	1	1	4	1 $\frac{1}{2}$ -4 $\frac{1}{2}$

Applegate & Hunkins joined the Armed forces, so withdrew.

French Defense		
Meyer		Thornton
P-K4	1.	P-K3
P-Q4	2.	P-Q4
N-QB3	3.	N-KB3
P-K5	4.	KN-Q2
QN-K2	5.	P-QB4
P-QB3	6.	N-QB3
P-KB4	7.	Q-N3
N-KB3	8.	P-B3
P-QR3	9.	PxKP
BpxP	10.	PxP
PxP	11.	B-K2
N-B4	12.	O-O
B-Q3	13.	R-K
B-B2	14.	N-B
O-O	15.	B-Q2
B-K3	16.	QR-B
P-QN4	17.	P-QR3
N-Q3	18.	Q-R2
N-B5	19.	P-QN3
NxB	20.	QxN
QR-B	21.	P-QN4
N-Q2	22.	Q-R2
Q-R5	23.	P-N3
Q-R3	24.	B-Q
N-N3	25.	P-QR4
B-Q3	26.	PxP
BxQNP	27.	Q-N3
P-R4	28.	R-K2
B-KR6	29.	N-Q2
Q-KB3	30.	B-B2
RxN	31.	NxP
Q-B8ch	32.	Resigns

French Defense		
Meyer		Worden
P-K4	1.	P-K3
P-Q4	2.	P-Q4
N-Q2	3.	N-KB3
P-K5	4.	KN-Q2
B-Q3	5.	B-K2
Q-N4	6.	K-B
N-K2	7.	P-QB4
P-QB3	8.	N-QB3
P-KR4	9.	PxP
PxP	10.	P-KR4
Q-B4	11.	P-B3
N-KB3	12.	K-N
B-Q2	13.	PxP
PxP	14.	P-QN3
B-B3	15.	B-N2
O-O-O	16.	Q-B2
K-N	17.	R-KB
Q-N3	18.	RxN
PxR	19.	N(Q2)xP
B-N5	20.	B-Q3
P-B4	21.	N-N5
KR-N	22.	N-K2

B-Q3	23.	B-QB4
P-B3	24.	B-B7
Q-N2	25.	P-Q5
BxP	26.	BxB
NxB	27.	B-Q4
B-K4	28.	BxBch
PxB	29.	QxP
NxP	30.	Q-K4
R-Q8ch	31.	Resigns

Queen Gambit Declined		
Meyer		Gee
P-Q4	1.	P-Q4
P-QB4	2.	P-K3
N-QB3	3.	N-KB3
B-N5	4.	B-K2
P-K3	5.	QN-Q2
PxP	6.	PxP
B-Q3	7.	O-O
Q-B2	8.	P-B4
N-B3	9.	P-KR3
B-B4	10.	P-R3
P-QR4	11.	P-QN3
P-KR3	12.	B-N2
O-O	13.	R-B
Q-K2	14.	P-B5
B-B2	15.	N-K5
BxN	16.	PxB
N-Q2	17.	N-B3
NxBP	18.	N-Q4
NxN	19.	BxN
KR-B	20.	P-QN4
PxP	21.	PxP
N-K5	22.	P-N5
P-B3	23.	RxRch
RxR	24.	B-Q3
PxP	25.	BxP
N-Q3	26.	R-K
BxB	27.	QxB
N-B5	28.	B-Q4
Q-KB2	29.	Q-N3
R-K	30.	P-B4
N-Q3	31.	B-K5
N-K5	32.	Q-N4
R-QB	33.	R-KB
N-B3	34.	Q-N3
N-K5	35.	Q-N4
N-B3	36.	Q-N3
N-K5	37.	Q-N4
N-B3	38.	Q-N3
1:48		1:50

French Defense		
Gee		Worden
P-K4	1.	P-K3
P-Q4	2.	P-Q4
N-QB3	3.	N-KB3
B-KN5	4.	B-K2

P-K5	5.	KN-Q2
P-KR4	6.	P-KR3
B-K3	7.	P-QB4
Q-N4	8.	P-KN3
O-O-O	9.	PxP
BxQP	10.	N-QB3
P-B4	11.	NxB
RxN	12.	P-KR4
Q-N3	13.	O-O
N-B3	14.	K-N2
N-N5	15.	BxN
RPxB	16.	N-B4
B-K2	17.	Q-N3
KR-Q	18.	B-Q2
Q-B2?	19.	QR-B
P-KN4	20.	N-R5
NxN	21.	BxN
P-N3	22.	Q-B4
R(Q)-Q2	23.	B-N4
PxP	24.	BxB
P-R6ch	25.	K-R2
QxB	26.	Q-R6ch
K-N	27.	R-B6
R-R4	28.	Q-B4
Q-B2	29.	P-R3
QxQ	30.	RxQ
P-B4	31.	R-Q
PxP	32.	R(Q)xP
R(4)-Q4	33.	P-N4
RxR	34.	RxR
RxR	35.	PxR
K-B2	36.	Resigns
1:32		1:33

Nimzo-Indian Defense

Thornton		Gee
P-Q4	1.	N-KB3
P-QB4	2.	P-K3
N-QB3	3.	B-N5
P-QR3	4.	BxNch
PxB	5.	P-B4
N-B3	6.	O-O
P-K3	7.	P-QN3
B-Q3	8.	B-N2
Q-B2	9.	Q-B2
O-O	10.	P-Q4
BPxP	11.	P-B5!
B-K2	12.	PxP
P-QR4	13.	P-QR4
N-Q2	14.	R-K
R-K	15.	QN-Q2
B-B3	16.	N-K5
NxN	17.	PxN
B-K2	18.	P-B4
P-B3	19.	N-B3
PxP	20.	BxP
Q-R2	21.	QR-B

B-Q	22.	N-Q4
Q-Q2	23.	R-K3
B-B3	24.	QR-K
BxB	25.	RxB
Q-QB2	26.	P-B5
Q-N2	27.	PxP
P-N3	28.	Q-B2
R-B	29.	Q-K3
R-K	30.	R-KB
Q-B2	31.	R-B7
R-K2	32.	NxP!
RxR	33.	PxRch
K-B	34.	R-K8ch
KxP	35.	R-K7ch
QxR	36.	QxQch
K-N	37.	Q-B6
B-R3	38.	N-K7 mate
1:55		1:47

Ruy Lopez

Gee		Thornton
P-K4	1.	P-K4
N-KB3	2.	N-QB3
B-N5	3.	P-QR3
B-R4	4.	N-B3
O-O	5.	NxP
R-K	6.	N-B4
NxP	7.	B-K2
BxN	8.	QPxP
P-Q4	9.	N-K3
B-K3	10.	O-O
P-QB4	11.	B-B3
P-B4	12.	BxN
BPxB	13.	Q-Q2
N-B3	14.	P-QN3
N-K4	15.	R-Q
Q-N4	16.	K-R
Q-R5	17.	N-B
R-KB	18.	P-N3
Q-R4	19.	P-KR4
Q-B6ch	20.	K-N
Q-N5	21.	N-R2
N-B6ch	22.	K-N2
Q-R6ch	23.	k-R
QxN mate		
1:33		1:29

Queen Gambit Declined

Worden		Meyer
P-Q4	1.	P-Q4
N-KB3	2.	N-KB3
P-QB4	3.	P-QB3
N-B3	4.	P-KN3
P-K3	5.	B-N2
B-Q3	6.	O-O
P-KR3	7.	N-Q2
O-O	8.	R-K

PxP	9.	PxP
Q-N3	10.	N-N3
B-Q2	11.	P-KR3
QR-B	12.	B-Q2
N-K5	13.	R-KB
NxB	14.	QxN
N-N5	15.	KR-QB
RxR	16.	NxR
R-B	17.	P-R3
N-B7	18.	R-N
NxRP	19.	R-R
R-B7	20.	Q-Q
QxNP	21.	N-Q3
Q-B6	22.	R-B
B-N4	23.	RxR
NxR	24.	N(Q3)-K
NxN	25.	NxN
B-N5	26.	N-B3
P-QR4	27.	P-K3
P-R5	28.	B-B
BxB	29.	QxB
Q-B5	30.	Q-Q
B-Q3	31.	N-K
P-QN4	32.	Q-N
P-N5	33.	N-Q3
P-N6	34.	K-N2
Q-B7	35.	Resigns
1:16		1:55

Slav Defense		
Worden		Gee
P-Q4	1.	N-KB3
N-KB3	2.	P-Q4
P-QB4	3.	P-QB3
N-QB3	4.	PxP
P-QR4	5.	B-B4
N-K5	6.	QN-Q2
NxP(B4)	7.	P-K3
B-N5	8.	B-K2
P-K3	9.	O-O
B-Q3	10.	BxB
QxB	11.	P-B4
O-O	12.	PxP
QxP	13.	N-B4
BxN	14.	PxB
Q-N4ch	15.	K-R
KR-Q	16.	Q-B2
P-QN4	17.	R-N
Q-K2	18.	Q-B3
P-KN3	19.	NxRP
RxN	20.	P-N4
NxP	21.	QxN
R-R5	22.	QxP
R-KR5	23.	R-N4
R-Q4	24.	RxR
QxR	25.	Q-N8ch
K-N2	26.	Q-N3

Q-QN5	27.	Q-N
R-Q7	28.	Q-K
Q-N7	29.	B-B
RxP(B7)	30.	K-N
RxKRP	31.	R-N
QxRP	32.	Q-QB3ch
K-R3	33.	Q-K
N-Q6	34.	Q-N3
R-KR4	35.	Q-N8
Q-B7 mate		

English Opening		
Worden		Thornton
P-QB4	1.	N-KB3
N-QB3	2.	P-Q4
PxP	3.	NxP
N-B3	4.	P-K3
P-KN3	5.	P-QN3
B-N2	6.	B-N2
O-O	7.	NxN
NPxN	8.	B-K2
Q-R4ch	9.	Q-Q2
Q-QB4	10.	B-Q4
Q-KN4	11.	O-O
P-K4	12.	P-KB4
PxP	13.	PxP
Q-Q4	14.	B-K5
R-K	15.	B-KB3
Q-B4ch	16.	B-Q4
Q-K2	17.	N-B3
P-Q4	18.	KR-K
Q-Q	19.	RxRch
NxR	20.	BxB
NxB	21.	N-K2
Q-N3ch	22.	K-R
B-R3	23.	N-N3
P-KB4	24.	BxPch
K-R	25.	B-B3
R-Q	26.	Q-B3
B-N2	27.	R-K
Q-B2	28.	Q-B6
Q-Q2	29.	P-KR3
R-KN	30.	R-K7
Q-Q	31.	B-K2
P-B4	32.	B-Q3
B-R	33.	Q-K5
B-Q4	34.	B-N5
P-QR4	35.	R-Q7
Q-N3	36.	RxB
QxB	37.	RxP
Q-Q2	38.	R-Q5
Q-B3	39.	P-B4
R-K	40.	Q-Q4
K-N	41.	RxR?
N-K3	42.	Q-B2
Q-B2	43.	R-K5
K-B2	44.	P-QR4

NxP	45.	RxR	R-K3	28.	P-N4
KxR	46.	Q-K3ch	Q-K	29.	K-N2
K-B2	47.	N-K2	R-K4	30.	Q-B4
N-K3	48.	Q-QB3	Q-K3	31.	P-QB4
N-B4	49.	N-Q4	P-KR4	32.	P-QB5
Q-K4	50.	Q-Q2	PxP	33.	PxP
N-K5	51.	N-B3	P-N4	34.	Q-N3
Q-R8ch	52.	Q-K	P-B3	35.	R-KR
Q-N7	53.	P-QN4	B-K7	36.	R-QB
Q-N6	54.	P-R5	B-Q6	37.	Q-R3
Q-R5	55.	K-R2	K-N2	38.	R-KR
K-N2	56.	Q-QN	Q-N	39.	B-B3
Q-B3	57.	Q-N2ch	R-K3	40.	B-N4
K-R3	58.	P-B5	B-K7	41.	Q-R6ch
Q-N4	59.	Q-N	K-B2	42.	Q-R7ch
K-R4	60.	Q-K	QxQ	43.	RxQch
P-N4	61.	P-N4ch	K-N3	44.	R-R7
PxP	62.	PxPch	B-N4	45.	R-N7
KxP	63.	QxNch	B-K7	46.	K-N3
K-R4	64.	QxRPch	R-B3	47.	R-QR7
K-N5	65.	Q-R3ch	B-N4	48.	R-R5
K-B5	66.	Q-N3ch	B-Q6	49.	RxRP
K-K5	67.	NxPch	R-QR3	50.	RxR
K-B4	68.	N-R3	BxR	51.	P-B6
K-K3	69.	N-B4ch	K-B2	52.	P-B3
K-B4	70.	Q-Q3ch	PxP	53.	KxP
Resigns	71.		K-K3	54.	K-K4
			B-N4	55.	P-B7
			B-B3ch	56.	K-Q4
			K-Q2	57.	B-K7
			B-B6	58.	BxP
			BxP	59.	BxP
			KxP	60.	P-K4

Drawn

French Defense		
Thornton		Worden
P-K4	1.	P-K3
P-Q4	2.	P-Q4
N-QB3	3.	B-N5
P-K5	4.	P-QB4
PxP	5.	BxNch
PxP	6.	N-K2
N-KB3	7.	Q-R4
B-N2	8.	QxBP
Q-Q4	9.	N-Q2
P-QR4	10.	N-B4
Q-Q2	11.	Q-B2
B-N5	12.	O-O
BxN	13.	BxB
O-O	14.	QR-B
R-K	15.	Q-B5
P-QR5	16.	P-QR3
B-R3	17.	KR-Q
B-N4	18.	B-N4
QR-B	19.	P-Q5
PxP	20.	NxP
B-Q6	21.	NxP
N-Q4	22.	QxN
RxN	23.	Q-R5
KR-B	24.	R-B3
RxR	25.	PxR
Q-B3	26.	Q-KB5
R-K	27.	P-R3

Slav Defense		
Worden		Austin
P-Q4	1.	P-Q4
P-QB4	2.	P-QB3
N-KB3	3.	N-KB3
P-K3	4.	B-B4
N-B3	5.	P-K3
PxP	6.	KPxP
B-Q3	7.	N-K5
Q-B2	8.	B-QN5
O-O	9.	BxN
PxB	10.	O-O
N-Q2	11.	NxN
BxN	12.	BxB
QxB	13.	N-Q2
KR-K	14.	P-KB4
P-QB4	15.	N-B3
PxP	16.	NxP?
P-B3	17.	Q-B3
P-K4	18.	PxP
PxP	19.	Q-B7ch
K-R	20.	N-B2

R-KB	21.	Q-R4
QR-N	22.	RxRch
RxR	23.	Q-K2
P-N3?	24.	R-K
Q-N3ch	25.	K-R
P-K5	26.	N-K3
B-K3	27.	Q-Q2
Q-Q3?	28.	Q-Q4ch
K-N	29.	QxRP
P-R4?	30.	Q-Q4
P-N4	31.	P-B4
P-R5	32.	NxP
BxN	33.	QxBch
QxQ	34.	PxQ
P-K6	35.	K-N
R-K	36.	P-R4
K-B2	37.	P-R5?
R-QR	38.	P-N4
R-QN	39.	RxP
RxP	40.	P-Q6
R-Q5	41.	P-R6
RxP	42.	R-QR3
R-Q	43.	K-B2
K-B3	44.	P-R7
R-QR	45.	K-B3
K-B4	46.	R-R5ch
K-N3	47.	K-N4
K-B3	48.	R-R6ch
		& wins

Guiooco Piano

Johnson		Morris
P-K4	1.	P-K4
N-KB3	2.	N-QB3
B-B4	3.	N-B3
N-B3	4.	B-B4
O-O	5.	P-Q3
N-KN5	6.	O-O
P-Q3	7.	N-QR4
K-R	8.	NxB
PxN	9.	B-K3
N-Q5	10.	P-QB3
NxNch	11.	QxN
P-KB4	12.	BxP
R-B3	13.	P-KR3
R-KR3	14.	PxP
Q-KN4	15.	QxN
Q-B3	16.	B-K3
BxP	17.	Q-KN3
BxRP	18.	BxR
PxB	19.	QxB
P-QB3	20.	QR-K
P-QN4	21.	B-QN3
P-QR4	22.	R-K3
Resigns	23.	

Irregular

Hale		Burns
P-K4	1.	N-QB3
N-QB3	2.	P-K4
B-B4	3.	B-B4
Q-KB3	4.	N-KB3
P-Q3	5.	P-Q3
B-K3	6.	N-QN5
Q-Q	7.	B-K3
BxKB	8.	PxB
BxB	9.	PxB
N-B3	10.	O-O
P-QR3	11.	N-B3
O-O	12.	Q-Q3
N-QN5	13.	Q-K2
N-B3	14.	N-Q2
N-K2	15.	N-Q5
N(K2)xN	16.	P(K4)xN
P-QB3	17.	P-K4
P-QB4	18.	P-Kr3
R-N	19.	P-QN4
PxP	20.	R-QN
Q-N3ch	21.	R-B2
P-QR4	22.	P-QR4
Q-Q	23.	R(QN)-KB
Q-N3	24.	N-N3
Q-Q	25.	Q-K
N-R4	26.	Q-K3
P-KB3	27.	P-B5
P-QN3	28.	P-B6
P-KN4	29.	N-Q2
P-N4	30.	P-B4
PxRP	31.	Q-R7
Q-N3	32.	Q-Q7
Q-Q	33.	Q-K6ch
K-N2	34.	Q-N4
N-B5	35.	P-N3
N-Q6	36.	R-B3
Q-N3ch	37.	K-N2
Q-Q5	38.	P-R4
P-R3	39.	P-B7
R-QR	40.	Q-Q7ch
K-N3	41.	QxQP
K-N2	42.	RxP
RxR	43.	QxRch
K-R2	44.	Q-B5ch
K-N2	45.	P-B8;Q
RxQ	46.	QxR
Q-K6	47.	Q-B8ch
K-N3	48.	Q-B7
		mate

Giulio Piano

Johnson		Cortell
P-K4	1.	P-K4
N-KB3	2.	N-QB3
B-B4	3.	B-B4
P-B3	4.	N-B3
P-Q4	5.	PxP
PxP	6.	B-N5ch
B-Q2	7.	KNxP
O-O	8.	P-Q4
R-K	9.	B-K3
B-QN5	10.	O-O
BxN	11.	PxB
BxB	12.	R-K
N-B3	13.	R-N
P-QR3	14.	P-QB4
PxP	15.	P-QB3
N-K5	16.	Q-B2
NxN	17.	QxN
N-Q6	18.	Q-N4
NxR	19.	RxN
Q-Q3	20.	R-N
B-B3	21.	P-Q5
QxP	22.	R-Q
R-K5	23.	Q-K2
R-Q5	24.	Resigns

Ruy Lopez

Cortell		Carter
P-K4	1.	P-K4
N-KB3	2.	N-QB3
B-N5	3.	N-B3
P-Q3	4.	B-B4
O-O	5.	O-O
B-N5	6.	N-Q5
B-QB4	7.	P-KR3
B-R4	8.	Q-K
P-QB3	9.	N-B3
R-K	10.	N-KN5
P-KR3	11.	N-B3
P-Q4	12.	PxP
PxP	13.	B-N3
N-B3	14.	P-Q3
B-Q5	15.	NxB
PxN	16.	N-K2
BxN	17.	K-R
BxR	18.	QxB
R-K3	19.	B-KB4
Q-Q2	20.	K-R2
QR-K	21.	B-Q2
R-K7	22.	R-Q
Q-B4	23.	B-K
P-KN4	24.	B-Q2
RxP	25.	Q-N
R(K)-K7	26.	B-K
R-B8	27.	QxR
QxQ	28.	K-N3
QxP mate	29.	

Four Knights

Carter		Faulkner
P-K4	1.	P-K4
N-KB3	2.	N-QB3
N-QB3	3.	N-KB3
B-N5	4.	B-N5
P-Q4	5.	NxKP
B-Q2	6.	NxN
NPxN	7.	B-Q3
O-O	8.	O-O
BxN	9.	NPxB
PxP	10.	B-B4
R-K	11.	P-Q3
R-K4	12.	R-K
B-K3	13.	P-Q4
R-R4	14.	BxB
PxB	15.	B-N2
Q-Q4	16.	R-K3
Q-B4	17.	P-KR3
Q-N3	18.	Q-K2
R-N4	19.	P-N3
P-R4	20.	Q-B4
N-Q4	21.	KR-K
P-K6	22.	Q-K2
P-R5	23.	P-N4
N-B5	24.	Q-B3
PxPch	25.	KxP
R-KB	26.	K-N
NxPch	27.	QxN
RxPch	28.	K-R
R-KB4	29.	Q-K3
K-R2	30.	R-KN
R-N6	31.	RxR
PxR	32.	R-KN
Q-R4ch	33.	K-N2
Q-R7mate		

VICTORY TOURNAMENT, 1942

Final Standings & Results

Gee	1st	11 - 1
Meyer	2nd	10½-1½
Applegate	3rd	10 - 2
Kozen	4th	9½ - 2½
Thornton	5th	9 - 3
Cartier	6th	2 - 5
Wise	7th	2 - 5
Burns	8th	1 - 7
Hunkins	9th	1 - 7
Combs	10th	0 - 8

	1	2	3	4	5	Won	Lost	Drawn	Score
1. Gee	x	½	1	½	1	2	0	2	3 - 1
2. Meyer	½	x	0	1	1	2	1	1	2½-1½
3. Applegate	0	1	x	1	0	2	2	0	2 - 2
4. Kozen	½	0	0	x	1	1	2	1	1½-2½
5. Thornton	0	0	1	0	x	1	3	0	1 - 3

French Defense		
Gee	Applegate	
P-K4	1. P-K3	
P-Q4	2. N-KB3	
B-Q3	3. P-B4	
N-KB3	4. P-Q4	
P-K5	5. KN-Q2	
P-B3	6. N-QB3	
B-K3	7. Q-N3	
Q-B	8. P-B3	
PxKBP	9. NxBP	
QN-Q2	10. B-Q3	
O-O	11. O-O	
R-K	12. B-Q2	
PxP	13. BxP	
BxB	14. QxB	
N-N3	15. Q-Q3	
Q-N5	16. P-KR3	
Q-N3	17. QxQ	
RPxQ	18. QR-K	
N-K5	19. NxN	
RxN	20. N-N5	
R-K2	21. P-QN3 !	
P-B3	22. N-B3	
QR-K	23. K-B2	

N-Q4	24.	P-N3
B-N5	25.	R-K2
BxB	26.	NxB
RxP	27.	RxR
RxR	28.	R-K
RxR	29.	KxR
N-N5	30.	P-QR4
N-B7ch	31.	K-K2
NxPch	32.	K-Q3
N-K3	33.	N-K4
K-B	34.	N-Q6
P-N3?	35.	N-B8
K-K	36.	P-QN4 !
K-Q2	37.	NxRP
K-B2	38.	P-N5 !
PxP	39.	PxP??
N-Q	40.	K-B4
K-N2	41.	N-B6
NxN	42.	PxNch
KxP	43.	P-R4
P-N4	44.	PxP
PxP	45.	P-N4
P-N3	46.	K-N4
K-Q4	47.	Resigns
1:32		1:20

<u>SACRAMENTO</u>			<u>VALLEJO-SONOMA</u>		
1.	Meyer	1	Russ (S)	0	
2.	Applegate	0	Richards (V)	1	
3.	Gee	1	Hendricks (S)	0	
4.	Thornton	1	Ellis (V)	0	
5.	Austin	0	Frankel (S)	1	
6.	Young	1	Simonson (V)	0	
7.	Cartier	1	Bates (S)	0	
8.	Cortell	<u>0</u>	Nelson (V)	<u>1</u>	
		5		3	

Date: June 28, 1942.

<u>SACRAMENTO</u>			<u>REPRESA</u>		
1.	Meyer	$\frac{1}{2}$ 1	Bockius	$\frac{1}{2}$ 0	
2.	Gee	0 -	Pearson	1 -	
3.	Thornton	$\frac{1}{2}$ $\frac{1}{2}$	Ray	$\frac{1}{2}$ $\frac{1}{2}$	
4.	Worden	1 1	Ollinger	0 0	
5.	Austin	1 0	Clements	0 1	
6.	Plitt	1 1	Butterfield	0 0	
7.	Hollis	1 1	Smith	0 0	
8.	Hastings	1 0	Bowen	0 1	
9.	Morris	0 $\frac{1}{2}$	Guinn	1 $\frac{1}{2}$	
10.	Cortell	1 1	DeViera	0 0	
11.	Burns	<u>1 0</u>	Kouts	<u>0 1</u>	
		14		7	

2nd Match					
1.	Worden	0 1	Pearson	1 0	
2.	Gee	1 0	Bockius	0 1	
3.	Meyer	1 1	Ray	0 0	
4.	Hubert	0 0	Clements	1 1	
5.	Thornton	1 1	Ollinger	0 0	
6.	Austin	1 $\frac{1}{2}$	Butterfield	0 $\frac{1}{2}$	
7.	Hollis	1 $\frac{1}{2}$	Guinn	0 $\frac{1}{2}$	
8.	Burns	0 0	Wilson	1 1	
9.	Faulkner	1 0	Smith	0 1	
10.	Carter	<u>0 1</u>	Bowen	<u>1 0</u>	
		11		9	

<u>SACRAMENTO</u>			<u>VALLEJO</u>		
1.	Meyer	$\frac{1}{2}$	Levitan	$\frac{1}{2}$	
2.	Gee	1	Waggoner	0	
3.	Applegate	0	Oakes	1	
4.	Thornton	0	Nelson	1	
5.	Austin	1	Rhoades	0	
6.	Wise	1	Farnsworth	0	
7.	Cartier	<u>1</u>	Eastin	<u>0</u>	
		$4\frac{1}{2}$		$2\frac{1}{2}$	

Date: May 2, 1943

In both matches with Vallejo, Sacramento had
Whites on even-numbered boards.

Four Knights

Russ		Meyer
P-K4	1.	P-K4
N-KB3	2.	N-KB3
N-B3	3.	N-B3
B-B4	4.	NxP
BxPch	5.	KxB
NxN	6.	P-Q4
QN-N5ch	7.	K-N
P-Q4	8.	P-KR3
PxP	9.	PxN
BxP	10.	B-K2
B-B4	11.	B-K3
Q-Q2	12.	Q-KB
O-O	13.	Q-B4
QR-K	14.	R-KB
B-N5	15.	Q-N3
BxB	16.	RxN
Q-N5	17.	Q-R2
Q-R4	18.	QxP
R-B	19.	Q-N3
Q-N5	20.	Q-R2
Q-R4	21.	R-B4
QxQ	22.	RxQ
P-B4	23.	NxB
RxP	24.	R-B2
RxP	25.	N-B3
R-N3	26.	P-N3
R-QB3	27.	N-Q5
Resigns	28.	

Slav Defense

Hendricks		Gee
P-Q4	1.	P-Q4
N-KB3	2.	N-KB3
P-B4	3.	P-B3
P-K3	4.	B-B4
N-B3	5.	P-K3
N-K5	6.	QN-Q2
P-KN4	7.	NxN
PxN	8.	NxP
PxP	9.	KPxP
B-R3?	10.	NxBP
KxN	11.	Q-R5ch
K-K2	12.	QxB
Q-B	13.	Q-N5ch
Q-B3	14.	QxQch
KxQ	15.	B-QN5
R-KN	16.	P-KN3
B-Q2	17.	O-O-O
B-K	18.	P-Q5
PxP	19.	RxP
R-QB	20.	R-Q6ch
K-B4	21.	B-B4
R-N3	22.	RxR
BxR	23.	R-Q
N-N5	24.	B-K2

R-B3	25.	P-QR3
N-R3	26.	R-Q5ch
K-K3	27.	R-K5ch
K-B3	28.	P-B3
N-B4	29.	PxP
BxP	30.	P-QN4
N-Q6ch	31.	BxN
BxB	32.	R-Q5
B-K5	33.	R-Q6ch
RxR	34.	BxR
P-N4	35.	K-Q2
K-B4	36.	K-K3
B-Q4	37.	K-Q4
B-N6	38.	K-B5
B-B5	39.	P-QR4
P-QR3	40.	P-R5
K-K3	41.	B-B4
Resigns	42.	

Bishop's Opening

Ray		Meyer
P-K4	1.	P-K4
B-B4	2.	N-KB3
N-QB3	3.	N-B3
P-Q3	4.	B-B4
N-B3	5.	P-Q3
O-O	6.	B-KN5
B-KN5	7.	P-KR3
B-K3	8.	B-N3
P-KR3	9.	B-K3
N-Q5	10.	BxN
PxB	11.	N-K2
B-N5ch	12.	P-B3
PxP	13.	PxP
B-R4	14.	O-O
N-Q2	15.	P-Q4
BxB	16.	PxB
P-QB4	17.	PxP
PxP	18.	RxB
QxR	19.	QxN
Q-R7	20.	N-B4
QxP	21.	N-Q5
KR-Q	22.	Q-N4
R-Q3	23.	N-R4
K-B	24.	P-KB4
Q-B7	25.	P-B5
P-B3	26.	N-N6ch
K-B2	27.	N(N6)-K7
R-Q2	28.	Q-N6ch
K-B	29.	Q-R7
QR-Q	30.	Q-N8 mate

French Defense

Pearson		Worden
P-K4	1.	P-K3
P-Q4	2.	P-Q4
P-K5	3.	P-QB4
N-KB3	4.	N-QB3
B-QN5	5.	Q-N3
N-B3	6.	PxP
QxP	7.	B-B4
Q-Q2	8.	N-K2
Q-K2	9.	B-N5
BxN	10.	PxB
B-Q2	11.	B-R3
Q-K3	12.	P-QB4
N-KN5	13.	N-N3
P-QR3	14.	BxN
QxB	15.	P-R3
N-B3	16.	O-O
P-QN4	17.	PxP
QxP	18.	B-B5
QxQ	19.	PxQ
B-N4	20.	KR-B
K-Q2	21.	R-R2
B-Q3	22.	R-Q2
KR-QN	23.	P-N4
N-Q4	24.	P-B3
NxKP	25.	PxP
B-N4	26.	R-B3
N-B5	27.	R(2)-QB2
N-Q3	28.	BxN
PxB	29.	R-B7ch
K-K	30.	N-B5
R-Q	31.	R-K7ch
K-B	32.	R(2)-B7
B-K	33.	P-Q5
QR-N	34.	R-N7
RxR	35.	RxR
P-N3	36.	N-Q4
R-B	37.	R-N6
R-B5	38.	N-B6
RxKP	39.	RxP
BxN	40.	PxB
R-QB5	41.	P-N5
K-K2	42.	R-R7ch
K-K3	43.	P-B7
K-Q2	44.	P-N6
R-QN5	45.	R-R8
R-QB5	46.	P-N7
RxP	47.	P-N8 (Q)
Resigns	48.	

Scotch Gambit

Levitan		Meyer
P-K4	1.	P-K4
N-KB3	2.	N-QB3
P-Q4	3.	PxP
B-B4	4.	N-B3
P-K5	5.	P-Q4
B-QN5	6.	N-K5
O-O	7.	B-Q2
BxN	8.	PxB
NxP	9.	P-QB4
N-K2	10.	B-N4
QN-B3	11.	NxN
PxN	12.	B-K2
R-K	13.	O-O
N-B4	14.	B-B5
P-QR4	15.	P-Q5
B-N2	16.	PxP
BxP	17.	QxQ
QRxQ	18.	KR-Q
B-R5	19.	RxR
RxR	20.	R-Q
RxRch	21.	BxR
N-Q3	22.	BxN
PxB	23.	K-B
P-B4	24.	K-K2
K-B2	25.	K-K3
K-K3	26.	K-Q4
P-N3	27.	P-KR3
P-R3	28.	P-R4
B-B3	29.	P-N3
P-N4	30.	PxP
PxP	31.	P-QB3
P-B5	32.	PxP
PxP	33.	B-B2
K-B4	34.	P-B3
B-N2	35.	B-N
P-R5	36.	P-R3

Drawn

Ruy Lopez

Gee		Waggoner
P-K4	1.	P-K4
N-KB3	2.	N-QB3
B-N5	3.	P-QR3
B-R4	4.	N-B3
O-O	5.	B-K2
Q-K2	6.	P-QN4
B-N3	7.	O-O
P-B3	8.	P-Q3
P-Q4	9.	PxP
PxP	10.	B-N5

R-Q	11.	P-Q4!
N-B3	12.	PxP
NxP	13.	NxN
QxN	14.	BxN
PxB	15.	N-R4
B-Q5	16.	R-B
B-Q2	17.	P-N5
P-QR3!	18.	P-B3
B-R2!	19.	PxP?
BxN	20.	QxB
QxB	21.	P-B4
PxRP	22.	PxP
RxP	23.	R-B2?
Mate in 3--		Resigns

Slav Defense		
Rhoades		Austin
N-KB3	1.	P-Q4
P-B4	2.	P-QB3
N-B3	3.	N-B3
P-Q4	4.	PxP
P-K4	5.	P-QN4
N-K5	6.	P-K3
B-N5	7.	B-K2
B-K2	8.	O-O
O-O	9.	B-N2
BxN	10.	BxB
N-B3	11.	N-Q2
P-K5	12.	B-K2
N-K4	13.	P-QB4
N-B3	14.	PxP
NxQP	15.	NxP
N(3)xP	16.	B-B4
P-B4	17.	N-B3
B-B3	18.	NxN

BxB	19.	NxNch
K-R	20.	QxQch
QRxQ	21.	QR-Q
R-B	22.	R-Q5
P-B5	23.	N-Q3
B-R6	24.	NxP
BxP	25.	N-K6 wins

Ruy Lopez		Bockius
Gee		P-K4
P-K4	1.	N-QB3
N-KB3	2.	N-Q5
B-N5	3.	PxN
NxN	4.	B-K2
O-O	5.	P-QB4
P-Q3	6.	N-B3
N-Q2	7.	P-QR3
P-KB4	8.	O-O
B-R4	9.	N-Q4
P-K5	10.	N-K6
Q-B3	11.	P-Q4
R-K	12.	BxP
PxP ep	13.	N-B4
N-K4	14.	B-K3
B-N3	15.	PxB
BxB	16.	N-K6
N-N5	17.	P-KN3
Q-K4	18.	Q-B2
QxNP	19.	BxQ
QxQ	20.	PxB
BxN	21.	BxP
NxKP	22.	RxN
NxB	23.	QR-KB
RxP	24.	K-N2
QR-K	25.	Resigns
R-B3	26.	

SACRAMENTO CITY CHESS CHAMPIONSHIP, 1943
Qualifying Round
Rules and Regulations

DATES Play will begin on Wednesday evening, November 4, 1942. Games will be scheduled weekly until Dec. 9. All games in the qualifying round must be completed by Dec. 31.

STARTING TIME Play will begin at 8 PM on each of the scheduled dates. Due to the war conditions games will not be declared forfeited when players do not arrive for scheduled games.

ADJOURNMENTS Games may be adjourned at the request of either player at or after 12 PM if the fortieth move is made. If adjournment is desired before 12 PM, agreement must be reached before beginning play.

POSTPONEMENTS Playoff of postponed and adjourned games will be scheduled by the Tournament Director. Any player who has not finished at least one-half (3) of his games by Dec. 31 will be disqualified from further play and his score canceled.

RULES OF PLAY Play will be governed by the rules of the F.I.D.E. Attention is called to the so-called "touch and move" rule, i.e., A PIECE TOUCHED MUST BE MOVED, AND AN OPPONENT'S PIECE TOUCHED MUST BE TAKEN, IF SUCH MOVE OR CAPTURE BE LEGALLY POSSIBLE.

TIME LIMIT The time limit in the qualifying round only will be 20 moves an hour. Due to the limited number of clocks it will be impossible to assign clocks for each game. Those available will be assigned at the discretion of the Tournament Director. No player may refuse to play with a clock.

TIES Ties will be played off by a one game match. If not decided by Dec. 31, they will be decided by the Committee.

FINAL ROUND The championship Flight will be made up of five players: the defending Champion and Runner-Up, and the three winners of the preliminary sections. The Consolation Flight will be formed by the three players winning second place in each of the preliminary sections, plus the man finishing in third place with the highest score. Total of four in this Flight. The Third Flight will comprise the remaining five players.

RIGHTS OF PLAYERS The right of each player to carry on his game without interruption or comment by others will be respected at all times. Should any player feel that his game has been seriously interrupted he may call it to the attention of the Tournament Chairman. The Committee shall be the judge of the validity of this and all other claims which may arise during the Tournament.

TOURNAMENT BOOK The Committee desires that a score be kept by at least one player in each game. All competitors should be certain they have one game for the Book.

PRELIMINARY SECTIONS

- 1
1. Gee
 2. Burns
 3. Hale
 4. Hunkins

- 2
1. Thornton
 2. Morris
 3. Johnson
 4. Cortell

- 3
1. Austin
 2. Carter
 3. Faulkner
 4. Worden

SCHEDULE

		Date		
1.	Gee vs Burns	11/4	2.	Thornton vs Morris
	Hale vs Hunkins	11/11		Johnson vs Cortell
3.	Austin vs Carter	10-0		
	Faulkner vs Worden	11/18		
1.	Gee vs Hale	11/25	2.	Thornton vs Johnson
	Burns vs Hunkins			Morris vs Cortell
3.	Austin vs Faulkner	0-0		
	Carter vs Worden	12/2		
1.	Gee vs Hunkins	12/9	2.	Thornton vs Cortell
	Burns vs Hale			Morris vs Johnson
3.	Austin vs Worden			
	Carter vs. Faulkner	0-0		

Colors will be determined by lot before the first game with each opponent.

TOURNAMENT COMMITTEE

S. Applegate, Director
H. P. Thornton
J. B. Gee

SACRAMENTO CITY CHESS CHAMPIONSHIP

1943

Final Round Rules and Regulations

DATES Play will begin on Wednesday evening, Jan. 13, 1943. Games will be scheduled weekly until March 17. All games must be completed by April 8.

STARTING TIME Play will begin at 8 PM on each of the scheduled dates. Due to the war conditions games will not be declared forfeited when players do not arrive for scheduled games.

ADJOURNMENTS Games may be adjourned at the request of either player at or after 12 PM if the fortieth move is made. If adjournment is desired before 12 PM, agreement must be reached before beginning play.

POSTPONEMENTS Playoff of postponed and adjourned games will be scheduled by the Tournament Director. Any player who has not finished at least one-half of his games by March 17 will be disqualified from further play and his score canceled.

RULES OF PLAY Play will be governed by the rules of the F.I.D.E. Attention is called to the so-called "touch and move" rule, i.e., A PIECE TOUCHED MUST BE MOVED, AND AN OPPONENT'S PIECE TOUCHED MUST BE TAKEN, IF SUCH MOVE OR CAPTURE BE LEGALLY POSSIBLE.

TIME LIMIT The time limit is 40 moves in the first two hours and 20 moves an hour thereafter. No player in the Championship or Consolation Flights may refuse to play with a clock.

TIES Ties for 1st and 2nd places will be decided by a two game match.

PRIZES Prizes will be awarded for first and second places in the Championship Flight, and for first place in each of the other two Flights.

TOURNAMENT BOOK Each player is requested to turn in a score of each game for possible publication or use in the Tournament Book.

No comments in tournament room on any games in progress.

CHAMPIONSHIP FLIGHT
 Gee vs Applegate —
 Thornton vs Meyer 1/2-1/2 0-1
 Worden has a bye

SCHEDULE

Date

Jan. 13

&

Feb. 17

Gee vs Worden 0-1
 Applegate vs Thornton —
 Meyer has a bye

Jan. 20

&

Feb. 24

Worden vs Thornton 1/2-1/2 0-1
 Meyer vs Applegate —
 Gee has a bye

Jan. 27

&

Mar. 3

Meyer vs Worden 0-1
 Thornton vs Gee 0-1 0-1
 Applegate has a bye

Feb. 3

&

Mar. 10

Worden vs Applegate —
 Gee vs Meyer 0-1
 Thornton has a bye

Feb. 10

&

Mar. 17

CONSOLATION FLIGHT

Austin vs Morris 1-0 1-0

Burns vs Hale 0-1 1-0

Hale vs Austin 0-1

Morris vs Burns 1-0

Austin vs Burns 1-0

Morris vs Hale 1-0

THIRD FLIGHT

Jan. 13 & Feb. 17
 Johnson vs Faulkner 1-0 0-1
 Cortell vs Carter 1-0
 Hunkins has a bye

Jan. 20 & Feb. 24
 Johnson vs Hunkins
 Faulkner vs Cortell 0-1 1-0
 Carter has a bye

Jan. 27 & Mar. 3
 Hunkins vs Cortell
 Carter vs Faulkner 1-0 0-1
 Johnson has a bye

Feb. 3 & March 10
 Carter vs Hunkins
 Cortell vs Johnson
 Faulkner has a bye

Feb. 10 & Mar. 17
 Hunkins vs Faulkner —
 Johnson vs Carter 1-0 1-0
 Cortell has a bye

All flights are double rounds. First-named players have Whites in first round, and blacks in the second round.

Gee III
 Applegate —
 Thornton II
 Meyer 11/2
 Worden 11/2

Applegate III
 Morris III
 Hale I
 Burns I

Hunkins —
 Johnson III
 Faulkner III
 Carter I
 Cortell III