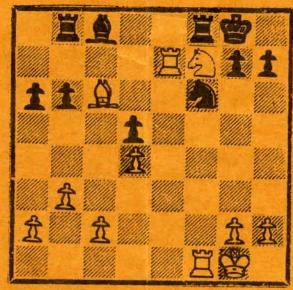
# SAU DIEGO CUESS TACTICIAN

VOL. 1 No.5

DEC. 1973



Position after 25 Nf7! See page 14

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#### SAN DIEGO CHESS TACTICIAN

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We hope our readers will contribute material such as games, with or without annotations, and possibly articles on a game or games, openings, combinations, endings, etc. If you think you have a good game, send it to us!

#### EXPERTS ON CHESS

If you have a question on a position or a game, write in and our staff will try to answer it! Try to be brief, however, since space is limited.

Address questions to "Experts on Chess" and send to the address listed above.

#### CODES

White is better. White is slightly

better.

White has a decisive -+ advantage.

The position stands = equal.

A mistake. ?

An interesting move.

Mate.

++ Double check.

1-0 Black resigns.

Black is better.

Black is slightly =+

better.

Black has a decisive

advantage. A good move.

1 1 An excellent move.

A blunder.

A dubious move. ?!

Check. +

1-1 Drawn.

0-1 White resigns.

## CLUBS IN SAN DIEGO

Clairemont Chess Club 3605 Clairemont Dr. Thurs. night 7-11 PM Jack Horning 277-4104

San Diego Chess Club (Balboa Chess Club) 2222 6th. Ave. Tues. night 7-12 PM

Aztec Chess Club 5402 College Ave. San Diego State University Aztec Center Mon 7-11PM Conference Room Jim Woodward 278-0592

Escondido Chess Club 210 Park Ave. Senior Center Mon. night 7-12 PM Mark Hoogervorst 743-2572

Memorial Park Chess Club 610 30th. St. Mon. night 7-11 PM Bill Glass 273-8549

La Mesa Chess Club 8425 University Ave. Porter Hall (La Mesa) Sat. night 7-12 PM

National City Chess Club 200 East 12th. St. National City Library Fri. night 6-10 PM David Taylor 477-2363

Clubs that are not listed but want to be added should send us information at the above address. If any of the information above is

incorrect, let us know! For information about these clubs, call the person listed some time other than the meeting date of the club.

# CALENDAR OF EVENTS

## January

- 5-6 California Chess Congress. 5 Rds.
  4 sections. International Hotel, 6225
  West Century Blvd., Los Angeles.
  See Dec. issue of CL&R for more
  information. (Pg. 752)
- 16 San Diego County Chess League, Rd. 4
- 18 San Diego County Chess League, Rd. 4

## February

- 9-10 Tournament at San Diego State University. Details later.
- 8-10 3rd. Western Congress. 2 sections:
  Master-Expert: 5 Rds.
  Amateur (under 2000): 6 Rds.
  See Dec. issue of CL&R for more information. (Pg. 758)

## March

2-3 San Diego Class Championships. 5 Rds.
Prize Fund: \$1,000. Probably 5 classes.
Probable Entry Fees: \$10, \$7 for juniors,
with \$5 extra for entry at the door.

## April

?? The JUDE ACERS OPEN. to be held at Grossmont College. Details later.

## May

?? Aztec Open at San Diego State University. Details later.

#### CLAIREMONT CHESS CLUB CHAMPIONSHIP

## by Julie Desch

The second annual Clairemont Chess Club Championship was held in Clairemont, Oct. 25th to Dec. 13th. Seventy-eight players competed in the 7-round Swiss Tournament.

Jack Zinke, Stuart Strait, and Eugene Kohnitz, each with 6 points, led the "A" section in a three-way tie for first place. The trophy went to Jack Zinke. Chuck Lins won first "B" with 6 points and Mike Morley came in second with 5½. First "C" was won by Steve Spencer and William Stevens, both with 5 points. The trophy went to William Stevens. Roy English came in second with 4½ points. Mr. English, a senior chess player, also won the upset trophy by beating David Delgadillo, who is rated 452 points higher. Julie Desch and A. S. Ficzeri tied for first "D" with 4½ points each. The trophy went to Julie Desch. The "E" section was won by Ron Bassham.

The tournament had a fair showing of junior players. Danny Short, a 12-year-old, took first place in the unrated section with  $4\frac{1}{2}$  points, and 12-year-old George Gittes played well getting 4 points against strong opposition.

Jack Horning, the tournament director, was baffled to find that if the tournament had been six rounds instead of seven, there would have been a 7-way tie for first place with no clear winner! This would have been unusual in a Swiss System.

Upset Award Game
Delgadillo English
Sicilian Defense

1 P-K4 P-QB4 2 N-KB3 N-QB3 3 N-B3 P-Q3 4 P-Q4 PxP 5 NxP P-K4 6 N-N3 P-QR3 7 B-K3 N-B3

8 B-K2 B-K2 9 Q-Q2 N-KN5 10 BxN BxB 11 P-B3 B-R5+ 12 K-K2 B-K3 13 QR-Q1 B-K2 14 KR-B1 0-0 15 K-B2 P-B4 16 K-N1 P-B5 17 B-B2 R-B3 18 N-Q5 R-N3 19 NxB+ QxN 20 P-KN3 B-R6 21 KR-K1 Q-N4 22 K-R1 PxP 23 BxP Q-R4 24 R-K3 R-KB1 25 Q-B2 R/3-B3 26 R/1-Q3 P-R4 27 P-B3 P-R5 28 N-Q2 P-QN4 29 R-Q5 P-N5 30 N-B4 RxP 31 RxR RxR 32 K-N1 RxQ 33 KxR Q-B2+ 0-1

\* \* \* \* \* \* \* \* \* \*

The Clairemont Chess Club presents the Clairemont January Rating Tournament

5 Round Swiss System

Dec. 27- Jan. 24 Thursday nights

Entry Fee: \$1 plus \$1 dues if not already paid.

Time Limit: 40 moves in 100 minutes 24 moves per hour, thereafter.

. . . . . .

## NEWS

Translated from PRAVADA by T. J. Gorzny

Karpov and Uhlmann (DDR) are the current leaders in the traditional chess tournement at Madrid, Spain. Both players, after three rounds, have two and one-half  $(2\frac{1}{2})$  points. In the third round, the grandmaster from Leningrad, on the 38th move, forced Swede Andersson to defeat and Uhlmann beat Planinc (Yugo.). Also in this match, Karpov's trainer, Furman beat Argentine grandmaster Fanno. Match between

Tukmakov and Cuban C. Garcia resulted in a draw. Following the two leaders in the tournament table, follow Portisch, Hort and Furman (all have 2 points.). Tukmakov has 1½.

## KARPOV IS BEST IN 1973

Soviet Grandmaster Anatoly Karpov was selected as the World's best Chess player of 1973, by an international body in Madrid. U. S. Grandmaster Robert Byrne came out ninth on the list of the World's best of 1973. Robert J. Fischer was not even considered since he neither played in any tournaments nor competed against grandmasters in 1973.

# San Diego State 2nd. Fall Tourney

The Aztec Chess Association held it's 2nd. Fall tourney during late November until early December. The tournament was held in 2 sections; the Rated section and the Unrated section. In the rated section, Jack Horning recieved first place with a score of 4½ points out of 5. Chuck Lins came in second with 4 points. Norman Lee walked off with first "C" with a score of 3-2. Second "C" was G. Alvarez Sr. A. Rowell came out top in the "D-E-Unr." race while G. Alvarez Jr. followed for second "D-E-Unr.".

In the Unrated section, Jon Meeter rolled over everybody to win first place with a 5-0 score. In second place came L. Alvarez with 4 points. Tied for third were Jeff Michaelson and Bob Mincer with 3 points apiece.

There were 18 players in the Rated section and 8 players in the Unrated section. Robert Belenzon directed.

#### SAN DIEGO STATE OPEN

The second annual San Diego State Open was held at San Diego State University, Dec. 14 -16. There were 42 participants including one master, William Batchelder, and two experts, Jose Tossas and Jeremy Silman.

Round 1: On board 1 was Jim Maki vs. Batchelder. Batchelder played into an Accelerated Fianchetto of the Sicilian Defense and won in 44 moves. On board 2 were Tossas Tossas played 1. h3!? d5 2. d4 Nf6 vs. Lee. 3. Qd3!? and won convincingly with mate on move 30. Hutcheson vs. Silman on board 3 ended in adjournment after the first session. went on to win. Juan Gomez played the Smith-Morra Gambit vs. the Sicilian Defense on board 4 against Jeff Maki. Gomez won in 36. Steigerwald vs. Kehler on board 5 was a hard fought game with misses of wins scattered throught the game as they battled to a draw in 54 moves. Kehler played the Dutch Defense.

Round2: Batchelder- Schwartz on board 1 was a well played game by Robert Schwartz who battled fairly even through most of the game. Once they got down to a double-rook endgame. however. Schwartz went astray allowing Batchelder to pick up his second point. opening was a Queen Gambit Declined. Board 2 was Banks vs. Tossas. The opening went, 1 d4 b5! ?? with James Banks getting crushed in 29. Silman- Dolid on Board 3 produced the first rather noticeable upset with Paul drawing the game after using a King-side fianchetto vs. 1 e4 On board 4. Gomez played a French Defense against Bill Browningand pulled out a win after 23 moves. On board 5 was Gary Folker vs. Stuart Strait. The opening went into the two-Knights game with Folker coming out on top on the 25th. move.

Round 3: Gomez-Batchelder on board 1 saw another Smith-Morra. Batchelder defended well and won on the 32nd. move. On board 2, Tossas

played 1...b6 vs. 1.e4 and beat Lucia on the 63rd. move! On board 3 was Phil Degen vs. Folker. Degen played a Blackmar-Diemer gambit, a beautiful endgame, and the longest game of the tournament, winning in 106 moves! On board 4, Steigerwald could do nothing against Silman's Nimzo-Indian Defense and lost in 35. Gilbert Alvarez Sr. battled Kehler to a draw on board 5.

Round 4: On board 1, the top two rated finally met, each with a perfect 3-0 score. Tossas played 1. d4 (unusual for Tossas) and Batchelder steered the game into the Queen-Gambit Declined. Batchelder won on the 46th. move. On board 2, Silman played a Ruy Lopez against Allen Rowell and won on the 31st. move. On board 3, Jeff Maki played a double fianchetto against Degen and won in 30. Kehler won out against Folker in a Najdorf Sicilian in 32 moves on board 4. Gomez, once again played the French Defense to win against Gibert Alvarez Jr. in 27 moves on board 5.

Round 5: The deciding game on board 1 is between Batchelder and Silman. Silman plays the Nimzo-Indian again and very nicely beats Batchelder in 41. On board 2, Tossas replies with 1...e5 against Browning's 1 e4. Tossas wins on the 48th. move. Once again the Smith-Morra Gambit wins for Gomez. He wins against Jim Maki in 57, on board 3. Kehler again plays nicely and beats Jeff Maki in 30 on board 4.

The final results were: Jeremy Silman, first place;  $4\frac{1}{2}-\frac{1}{2}$ . In a tie for top "A" were Juan Gomez and Harold Kehler, each with 4 points. The trophy went to Gomez. Tied for top "B" were Paul Dolid and Neal Bershad with  $3\frac{1}{2}$  points. The trophy went to Dolid. In another tie, this time for top "C", were Phil Degen and Juan Sanchez, each with  $3\frac{1}{2}$  with the trophy going to Degen. Gilbert Alvarez Jr. took first "D-E" while Allen

Rowell and D. F. Dick tied for second "D-E".
The tournament was directed by Jack Zinke.

\* \* \* \* \* \* \* \* \* \* \*

## GAMES

La Mesa Tournament
Sicilian Defense
Dragon Variation
(Annotated by Robert Forbis)

#### Silman

#### Forbis

1.	P-K4	P-QB4	4.	NxP	N-KB3
2.	N-KB3	P-03	5.	N-QB3	P-KN3
3.	P-Q4	PxP	6.	B-K3	
Not 6	P-B3 be	cause of G	1-N3!		
6.		B-N2	9.	Q-Q2	B-02
7.	P-B3	0-0	10.	0-0-0	Q-R4
8.	B-QB4	N-B3			
10 (	DR_R1 is	coming ha	or in	to fooh	on

10...QR-B1 is coming back into fashion.

11. B-N3 KR-B1

White's objective in this opening is to play P-KR4-R5 and after Black plays NxRP (h5), to continue with P-KN4 followed by B-KR6 and N-Q5. Black, on the other hand, will usually play N-K4-QB5, in order to trade off White's King Bishop, and very often plays RxN (c3) before White has a chance for N-Q5.

12. P-KR4 N-K4 13. K-N1 .....

A handy precautionary move, getting the King off the dangerous QB-file. Also played here is 13 P-R5 NxRP 14 P-KN4 N-KB3 15 B-R6.

13. .... N-B5 15. N-N3 Q-R3

14. BxN RxB

If the Queen went to B2 (c7), N-Q5 by White is always a threat and Q1 (d8) is too passive.

16. P-K5 N-K1?!

Played by Korchnoi against R. Byrne and originally thought to be good. However, after considering Silman's brilliant retort,

16...PxP 17 N-B5 Q-Q3 18 Q-K2 R-Q5 19 BxR PxB would probably be Black's best possibility. 17. P-R5!!

Opens up the KR-file and leads to a strong attack.. Byrne-Korchnoi, Sousse 1967, went

17 N-Q5? BxP 18 NxP+ K-B1 19 N-Q5 B-B4

20 B-R6+ N-N2 21 N-K3 R/1-QB1 22 NxR RxN

23 R-QB1 R-R5 24 P-B4 B-B3 25 B-N5 BxB

26 RPxB RxP 27 RxP B-K3! 28 Q-B3 R-R8+ 18. PxP 17. . . . . . . BxP BPxP

Forced. Opening up the KR-file would be horrible.

19. B-Q4 BxB

If 19...RxB 20 NxR B-N2 (to stop Q-R6) 21 P-KN4 and White has a strong attack.

20. NxB P-K4

An attempt to create counterplay. Later on it turns out to be a good move.

21. Q-R6 N-N2!

If 21...PxN 22 QxP+ K-B1 23 QxB and White wins. If 21... N-B3 22 N-Q5 (or K4) and White has a big Edge.

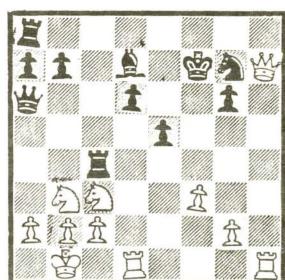
22. QxP+ K-B2

23. N-N3

See diagram.

23. .... RxN! The best move. The threat was N-K4-N5+ with terrible threats (i.e. R-R6) and if Black waits for the Knight to come to K4 before snapping it off, the open KB-file is disastrous.

24. PxR R-K1 To meet R-R6 with R-K3.



Position after 23 N-N3

25. N-Q2!?

An easier win would be 25 Q-KR4 followed by 26 Q-QN4 consolidating the Queen-side, but Silman heads towards a flashy finish.

25. .... B-K3 26. N-K4 BxP+ After 26...QxP+ 27 K-B1 C-R6+ 28 K-Q2, Black is out of checks and his King is in trouble. 27. K-B1 P-Q4!

Now the Queen guards to KNP.

28. N-N5+ K-B3 29. R-R6 KxN Forced. Notice how everything in Black's position seems to be held together with a thread.

30. QXN P-05

With nothing better, Black tries out his attacking chances. If 29...R-OB1?? 30 OxP+ KxR 31 R-R1#. Also, 29...O-B3?? 30 R-R5+ wins the Black Queen.

31. PxP ....

If 31 P-B4+ PxP and now:

a) 32 PxP Q-R6+ 33 K-Q2 Q-N5+ 34 K-N1 Q-N8+

35 K-Q2 Q-N5+,  $\frac{1}{2}-\frac{1}{2}$ .

- b) 32 RxP R-K8+ 33 R-Q1 RxR+ 34 KxR Q-B8+ 35 K-Q2 Q-B7+ 36 K-B1 Q-K8+ 37 K-N2 Q-N8+ 38 K-R3 QxP and Black should be able to avoid the perpetual check and thus win.
  - 31. .... Q-R6+ 33. K-K2 Q-B5+ 32. K-Q2

If 33...PxP+ (or B-B5+) 34 K-B2 and Black has no more checks.

34. K-B2 QxP+

34...Q-KB2 was a better try, but would probably lose in the long run.

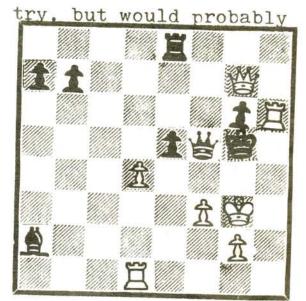
35. K-N3 Q-B4
See diagram. Here it
looks like the White
King is in real trouble,
but Silman comes up with
a brilliant rejoinder
which ends the game in
three moves. See if you
can find it!

36. R-R5+!! KxR

37. Q-R7+ K-N4

38. Q-R4#

An exciting finish for an exciting game!



Position after 35..Q-B4

## 1967 Southern California Open Vienna Game (Notes by Alfred P. Coles III)

```
James Tarjan (2151) A. P. Coles III (1899)
   1. P-K4
               P-K4
                          4. P-03
                                     P-B3
                          5. P-B4
   2. N-QB3
              N-KB3
                                     P-04
   3. B-B4
                          6. KPxP
              B-B4
                                    PxQP?
6...N-N5! 7. N-R3 Q-R5+ 8 K-B1 N-B7 9 Q-K1
BxN and Black would win. Better is 7 N-K4
BxN 8 RxB Q-R5+ 9 P-N3 (9 K-B1 P-KB4!) QxRP
and Black is stronger.
   7. B-N5+
                          8. BxB+
              B-Q2
8 PxP! BxB 9 NxB Q-R4+ 10 N-B3 P-Q5 11 PxN
PxN 12 PxNP and White is stronger.
   8. ....
               \Omega \times B
                         11. N-B3
                                    N-QB3
   9. PxP
                         12. 0-0
               N-N5
  10. P-Q4
              B-N5
 12 P-KR3! N-R3 13 BxN and White would win.
  12. .... 0-0-0 15. N-KR4 Q-R4
               B-R4
   13. P-QR3
                         16. N-B3
   14. B-B4 Q-B4
                         17. Q-02
Refusing the draw. Of course not 17 B-N3
because White loses the exchange to N-K6.
   17. .... P-B3
                    18. P-R3
                                     N/5xP
Possible because of the pin on the Queen
Knight.
                    20. NxKP
   19. BxN PxB
 (White wins the exchange here and with it,
he has a won game. Editor.)
   20. ....
               Q-K3
                         22. NxKR
   21. N-B7
              NxP
 (Of course not 22 QxN B-N3 0-1. Editor)
              RxN
                         23. K-R1 N-B4
 (Threatening N-N6+ winning back the exchange
along with P-Q5 winning a piece. Editor)
   24. Q-Q3 P-KN3
                     25. NxP
 (25 P-QN4 seems like it simply wins!
25...B-N3 26 NxP R-Q1 27 Q-B3+ K-N1 28 NxB
QxN 29 QR-Q1 +-. If 25...P-Q5 26 N-K4 B-N3
27 P-B4! +-. Editor)
```

25 R_01	20 N WD . W 214					
25 R-Q1 26. RxN PxR	20. N=K7+ K=N1					
	0.0					
(30 P-QN4: B-N3 31 P-B	30. R-K1?					
	33. NxR B-Q7					
31. R-K8+ R-B1	34. P-KR4					
32. N-Q6 RxR						
(Preventing the Bishop	from going to g5 but					
losing one of the Queen	-side pawns. Better					
is 34 P-QN3. Editor)						
34 В-В8	35. N-B6?					
(Better is 35 P-QN3 trying to preserve one						
of the Q-side pawns. E	ditor)					
35 BxP 36. NxP BxP	37. P-N4					
	nauma will not them.					
(It looks like White's first but appearances co	pawns will get there					
it is Black who wins he	re! Editor)					
37 B-N7	38 N_B8					
(White sees that if he	just nushes his nawns					
he will lose by a tempo	. 38 P-N5 P-R4 39 P-R5					
P-R5 40 P-R6 P-R6 41 P-	N6 P-R7 42 P-N7 P-R8=Q+					
43 K-R2 BxP -+. Editor	)					
38 P-R4	40. N-B5 P-N4					
39. N-Q7+ K-B2						
See diagram.						
(Here it is White to						
move. This position						
shows the remarkable	₩					
difference between a						
bishop as compared to						
the Knight in their	II					
ability to observe and	<b>杂祭</b>					
support pawns. The two White pawns must						
march together while						
the Black pawns do not!						
41. P-N5 P-R5						
42. P-R5 K-B3						
43. N-Q3 P-R6	grann saran salah salah S					
44. P-R6 K-03	Position after 40P-N4					

Position after 40..P-N4

K-03

K-K3

43. N-03 44. P-R6

45. N-N4

(The Black King marches over to halt the White pawns while the Bishop and Pawns move the Knight off it's only squares to prevent queening. Editor)

46. P-N6 B-B6 48. P-R7 K-N2 47. N-R2 K-B3 49. NxB P-N5

(No way to stop them both, now. White tries his only maneuver available to him but it loses also. Editor)

50. N-K4 P-N6

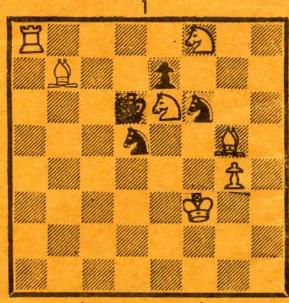
(50...P-R7 is faster but perhaps Black is just rubbing it in! Editor)

51. N-N5 P-R7 53. K-N2 KxP

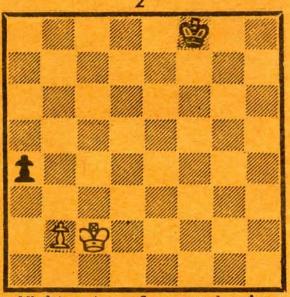
52. N-B7 P-R8=Q+ 54. Resigns

# Solutions to Problems from last issue

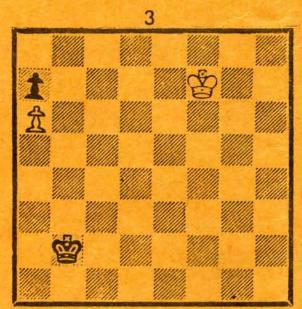
- #1 1 Kc6! (1 Kc5 Kb7! 2 Kd6 Kc8! 3 Ke7 Kc7
  4 Kf6 Kd6 5 Kg5 h3! 6 gh3 Ke7 7 Kg6 Kf8 ½-½)
  1...Kb8 2 Kd7 Kb7 3 Ke6 Kc7 4 Kf5 h3
  (4...Kd7 5 Kg4 h3 6 Kh3 1-0) 5 hg3 Kd7
  6 Kf6 Ke8 7 Kg7 1-0
- #2 1 Ne2+! (if 1 Nd3+ Kd2 2 Nc5 Kc3 3 Ne4+ Kd4 4 Ng3 Kd3 0-1) 1...Kd1 (if 1...Kd2 2 Nd4! c1Q 3 Nb3+  $\frac{1}{2}$ - $\frac{1}{2}$ ) 2 Nc3+ Kd2 3 Na2  $\frac{1}{2}$ - $\frac{1}{2}$
- #3 (1 Kd7 Kb7 2 Kd6 Kb6 3 Kd5 Kb5 4 Kd4 Kb4 5 Kd3 Kb3 6 Kd2 Ra2 7 Kd3 Ra8 8 Rc2 Rd8+ 0-1) 1 Ke7! Ka7 2 Ke6 Kb6 3 Kd6! Kb5 4 Kd5 Kb4 5 Kd4 Kb3 6 Kd3 Ra2 7 Kd2 Ra8 8 Rc2 Rd8+ 9 Kc1 ½-½



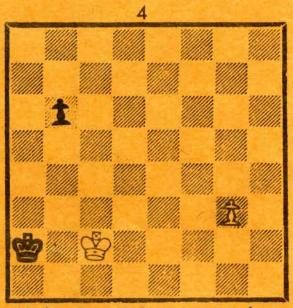
White mates in two



White to play and win



White to play and win



White to play and win

#4 1 Bg8+ Kh8 2 Be6! Be8 (2...Bd3 3 Kf4 Bb5
4 Ke5 Be8 5 Kd6 Kh7 6 Ke7 Kg6 (6...Bh5
7 Bf7 Bd1 8 Bg6+ and 9 f7 1-0) 7 Bd7 Bf7
8 Bf5+ 1-0) 3 Kf5 Kh7 4 Bd5 Kh6 (4...Bd7+
5 Ke5 Kg6 6 f7 Kg7 7 Kd6 and 8 Ke7 1-0)
(if 4...Bh5 5 Ke6 Kg6 6 Ke7 Kf5 7 Bf7
Bd1 8 Be6+ 1-0) 5 Ke6 Kg5 6 Ke7 Bh5 7 Bf7
Bd1 8 Be8 Bb3 9 Bd7 Kf4 10 Be6 1-0