

Much interest is being manifested at the Mechanics' Institute Chess club in the Prize Winners' Tourney now in progress. The games prove to be magnets in their power to attract specia-tators. Indeed, during the Ryder-Fink game, when the former, with two pawns down in a rook ending, was valiantly fighting for a draw (which he just missed), the table was so closely surounded, that neveral enthusiasts, mounted chairs as a coign of vantage, so as to be in at the death.

Following is the standing of the contestants to date:

Name—

W. L.

1 40 16 16 Gruer Hatiwegen Ryder Smith Stamer

Chess or Checkers?

(By E. W. O.?

According to the checker editor of the San Francisco Evening Post, a chess enthusiast has been baiting the checker editor of the Pittsburgh Leader. Nothing is calculated to "get the goat" of our checker friends quicker than the perfectly innocent query as to why they waste their time at checkers when they might be playing chess. Editor Kerr of the Leader has offered a prize for the best apology for checkers. Now, checker players, conscious that there would be not the slightest point in this little joke if applied by them to chess lovers, never give us a chance to give reasons for the faith within us. But Editor Hopewell of the Post very entertainingly, in his column of August 9, tells why he prefers checkers:

I have wen three prizes myself in chess tour

I have won three prime myself in chees to eya, but I play checkers because I love a me best by reason of its more subtle combinon and its democracy. Chees is a game the outsibed in the courts of Europe under ule of kings. It abounds in titles and arrany distinctions. In cheekers every place reasted free and equal. A man must win rown before he wears it. In chees a king any disport himself in a manner that would onsidered improper for a hisbop, and the company of the complete are sacrificed "like so ma awas" in defense of a king. I have alway at a community of interest with those repeats of France in the days of the Terror, went to the guillottne all those caught migning in the "aristocratic game of chees."

Chees is the sport of kings; checkers is thready democratic game, which symbolizes from from ryrenny and equality before the is these continuisate assert that their game of chees, but this does not preve for it reater depth; it simply shows more woves the beckers; but this does not preve for it reater depth; it simply shows more was inceln's Gettysburg address can be written postal card; it is the combination of professions, it is the combination of professions of every great address eletivered can be found in the dictionary; cellus consists in combining them for reaterst effect. As well argue that the China inguisage has a greater depth than the Englements.

because it contains so many thousand more words.

That is beautiful and should be set to music. Of course, there can be no serious comparison between the two pastimes; but in the entire absence of logical arguments for the equality of checkers, the above is probably as able an apology as Kerr is likely to receive in the competition. Chess, we admit. "flourished in Europe under the rule of kings," and ages before that in the dawn of history. Probably it had its birth in India, It flourishes today not only in republican France and America, but all over the civilized world. While the pieces in chess have aristocratic titles, "what's in a name?" A knight by any other name would leap as crooked. Yes, the pawns typify the "common people." But is not every pawn a potential queen, rook, knight or bishop? In checkers the disks begin as "men" and become "kings." What kind of a game is it in which no provision is made for the co-operation of the "last and best of all God's works"—Woman! Probably the Inventor of checkers would be in sympathy with Militon's churilsh lament:

Oh, why did God create at last This nowelyt or earth, this fair defect

Oh, why did flod creats at last This novelty on earth, this fair defect Of Nature, and not fill the world at once With men as Augels, without feminine!

This novely of certa, this fair affect of Nature, and not fill the world at once With men as Augels, without feminine!

Iteaders of this column will recall the beautiful sonnet. "The Queen," by Earl Simonson, printed recently. The inventor of chess, as he carves the "first queen-woman," is pictured, with prophetic vision, plercing the distant future and seeing "the high road that woman should pursue."

Where and what is the literature of checkers? Imagine a poem inspired by 10—15, 22—18, 12—16, 28—22!

If the titled parasites during the Terror played the "aristocratic game of chess," it was the best thing they ever did and they were guillotined in spite of their knowledge of chess, not because of it. Benjamin Franklin and Thomas Paine, two "sturdy democratis" played chess in Paris before and during the Revolution. But you never hear the slightest mention of checkers. It is as if a man took a pack of playing cards, abolished all "titles and arbitrary distinctions," by reducing all the cards to two spots, and then proceeded to construct a playable game!

Now, to get down to brass tacks, here is the testimony of two of the foremost checker experts in the United

MECO CALL)

States as to the superiority of chees.

During the visit of Newell W. Banks, the checker expert, here last year, Joe Drouillard, Banks and the writer discussed this very question. Banks voluntarily declared that chees, being vastly more complex and impossible of final analysis, was the superior game. Checkers, he said, could and had been analysed, so that many opening moves lead to drawn games. In time this would be true of nearly all the openings. Therefore, he declared, chess is the greater game. Drouillard (who should be somewhat of an authority, being expert at both games) expressed his entire agreement with Banks' views.

I guess that ought to hold 'em.

# GAME DEPARTMENT

In the tournament of the Rice Chess club, which Capablancs won, without the loss of a game or even a draw, duplicating Lasker's performance in 1893, Duras proved to be the Cuban's most formidable antagonist. After a struggle lasting 75 moves, the Bohemian master was forced to lower his colors. The game follows:

QUEEN'S PAWN OPENING Duras (white) vs. Capablanca (black.)

THE RESERVE OF THE PERSON NAMED IN			
WHITE	BLACK	WRITH	BLACK
1 P-Q4	P-04	30 P-K13	P-RS
2 KtKB3		40 PIP	RaP
3 P B4	P-K3	41 K-Kt2	P-K4
4 Kt B3	PrP	42 K-Kt3	R-05
5 P-Ka			
200	P-QR3	43 R-R5	P-B3
6 Bap	P-QKt4	44 R-R7	K-Kt
7 B-01	BK12	45 R-K17	K-B2
8 P-QR4	P-Kt5	46 R-R7	
O Kt-Kt	P-B4	40 IF-H	K-Kt3
		47 R-K7	R-Queh
10 Castles	Kt-B3	48 K-Kt2	R-04
11 PEP	RIP	49 K-Kt2	P-84
12 QK2	Q-04	50 R-R7	R-Q8ch
18 R-Q			
	Q-R4	51 K-K12	P-K5
14 QKt-Q2	Kt-R4	52 R-R4	K-Kt4
15 Kt-B	Castles	58 R-RS	P-Kt3
16 Kt-Kt3	Q-Krs	54 R-Kt5	K-B5
17 PK4	Kt-Kts		IIBis
		55 R-R5	R-Q7
18 BKt	KR-Q	56 R-R4	K-Kt4
10 BK3	KtrP	57 K-Kt	K-RS
20 BB2	REB	38 K-Kt2	P-K14
21 Q1B	QKt-B4		
		50 R-Kt4	K-K4
22 P-KR3	Q-Kt3	60 R-Kt8cl	R-Q4
23 KtrKt	RaRch	01 B-Kts	P-B3
24 ExR	BxKt	62 RKts	KQ5
25 BxB	KtaB	63 K-R	
26 QQ4			K-Q0
20 0	P-R3	64 R-QR8	P-K6
27 QxP	Kt B3	65 R RSeh	K-K5
28 Q-K17	Q-KB	06 PxP	P-B6
29 Q1Q	KtxQ	67 K-Kt	R-08
30 P-QK14		Di W. W.	
	Kt-B6	69 R-KSch	KrP
81 RQ3	KEEP	100 R-K8ch	KB5
22 R-R3	Kt-Kt3	70 R-KK18	E-Qsch
35 Kt-K5	K-B	71 K-R2	R-Q7ch
34 Kt - Q3			
- TO - TO -	Kt-Qf	72 K-B	R-KR7
35 RR4	R-Kt	78 KKt	RIP
36 RsP	KtzP	74 R Kt7	F-Kt5
37 KtxKt	Rakt	75 R-Kt8	K-Kt6
38 R-R7	P-R4		W. WID
DESCRIPTION OF THE PARTY OF THE	T-ma	Resigns	
	THE RESERVE OF THE PERSON NAMED IN	-	

Following are two other games from the Rice club masters' tourney: GAME NO. 94 QUEEN'S PAWN OPENING Kupchik (white) vs. Duras (black.)

WHITE BLACK 1 P-Q4 P-Q4 2 Kt-KB3 Kt-KB3 20 Q-R3 Ktrkt 3 P-Bt P-K3 21 PxKt RxR 4 Kt-B3 P-Q8t 21 PxKt RxR 5 P-K3 B-K2 21 PxKt RxR 6 B-E2 Pxit 21 PxKt RxR 7 RxP P-QKt4 25 Q-R3 Kt-B5 7 RxP P-QKt4 25 Q-R3 Kt-Q4 9 Castles QKt-Q2 27 Q-K15 B-Q 10 P-QKt3 P-B4 28 Rt-B5 Q-Q7 11 B-K12 Q-K3 20 B-R Kt-B5 12 Q-K2 Castles 30 BxKt(s) PxB 14 PxP QR-B 32 Q-R8 B-K2 14 PxP QR-B 32 Q-R8 B-K2 15 QB-B Q-R4 8Kt-B5 PxB 16 QB-B Q-R4 8Kt-B5 PxB 16 QB-B Q-R4 32 Q-R6 B-K2 17 Kt-QR4 Q-R4 35 Q-B7 B-R6 18 B-Q3 Kt-Q4 Resigns		Million Committee of the Committee of th	District Control of the Control of t	District of
2 Kt - KB3 Kt - KB3 20 Q - R9			WHITE	BLACK
2 Kt - KB3 Kt - KB3 20 Q - R3	1.P-Q4	P-Q4	19 Kt-K5	O-K14
3 P - B6 P - K3 22 PxKt RxR 4 Kt - B3 P - QR1 22 RxR Kt - B5 5 P - K2 B - K2 25 QxB KtxR 6 B - K2 Pxt 24 R - B Kt - R5 7 BxP P - QKt4 25 Q - K2 P - QK4 8 B - QR 24 Q - K2 P - QK4 9 Castles QKt - Q2 27 Q - K15 B - Q 10 P - QKt3 P - B4 25 Rt - B5 Q - Q7 11 B - K12 Q - K13 25 B - R Kt - B6 12 Q - K2 Castles 50 BxKt (S) PxB 18 KR - Q PxP 31 Kt - Q7 P - B7 14 PxP QR - B 2Q - B8 B - K2 15 QB - B Q - R4 33 KtxR (b) PxKt 16 E - Kt - QK4 Q - R4 54 P - K13 17 Kt - QR4 Q - R4 55 - B7 B - R6	2 Kt - KB3	Kt-KRI	20 O-B9	
4 Kt-B3 P-QR3 22 RxR Rt-B5 5 P-K2 B-K2 25 QxB KtxR 5 P-K2 B-K2 25 QxB KtxR 7 BxP P-QKt4 25 Q-R3 Kt-Q4 8 B-QB B-K12 20 Q-K2 P-QK 9 Castles QK1-Q2 27 Q-Kt5 B-Q 10 P-QKt3 P-B4 25 Rt-B5 Q-Q7 11 B-K12 Q-K3 25 B-R kt-B6 12 Q-K2 Castles 50 BxK(4) P4B 18 KR-Q PxP 31 Kt-Q7 P-B7 14 PxP QR-R 32 Q-R6 B-K2 16 B-K1 P-Kt3 34 P-Kt3 P-Kt3 17 Kt-QR4 Q-R4 35 44 P-Kt3 17 Kt-QR4 Q-R4 55 Q-B7 B-R6				
5 P K2 B K2 22 QxB KtxB 6 B K2 PtP 24 R R KtxB 7 BxP P QKt4 25 Q R3 Kt Q4 8 B Q8 B K12 20 Q K2 P Q K4 9 Castles QKt Q2 T Q Kt5 B Q 10 P QKt3 P B4 25 Rt B5 Q QT 11 B Kt2 Q Kt3 29 B R Kt B6 12 Q K2 Castles 30 BxKt(a) PxB 18 KR Q PxP 31 Kt Q7 P B7 14 PxP QR B 12 Q B8 B K2 15 QB B Q R4 33 KtxB(b) BxKt 16 E Kt P Kt3 34 P Kt3 17 Kt QR4 Q R4 35 Q B7 B R0				
6 B-K2 PxF 24 R-B Kt-R5 P-QK14 25 Q-R3 Kt-Q4 8 B-K12 29 Q-K2 P-QK4 9 Castles QKt-Q2 27 Q-K15 B-Q 11 B-K12 Q-K3 25 B-R Kt-B6 12 Q-K2 Castles 30 B-K1 (A) PxB 18 KR-Q PxP 31 Kt-Q7 P-B7 14 PxP QR-R 32 Q-R6 B-K2 15 QR-B Q-R4 33 Kt-R16 B-K1 R-K12 TKt-QR4 Q-R4 34 P-K13 P-K13 17 Kt-QR4 Q-R4 55 Q-B7 B-R6				
7 BxP P—QKt4 25 Q—B3 Rt—Q4 8 B—Q8 B—Kt2 26 Q—K2 P—QK4 0 Q—K2 P—QK4 0 Q—K2 P—QK4 0 Q—K2 P—QK4 0 Q—K2 P—QK 0 P—QK 12 P—B4 25 Rt—B5 Q—Q7 11 B—Rt2 Q—K3 29 B—R Rt—B6 12 Q—K2 Castles 50 BxKr(x) PxB 18 RR—Q PxP 31 Kt—Q7 P—B7 14 PxP QR—B 32 Q—B8 B—K2 15 QB—B Q—R4 33 KtxB(b) BxKt 16 B—Kt P—Kt3 34 P—Kt3 P—Kt3 17 Rt—QR4 Q—R4 35 Q—B7 B—R6				
8 B—Q8 B—K12 21 Q—K2 P—QR4 9 Castles QK1—Q2 27 Q—K15 B—Q 10 P—QK13 P—B4 22 K1—B5 Q—Q7 11 B—K12 Q—K13 25 B—R				
9 Castles QKt-Q2 27 Q-Kt5 B-Q 10 P-QKt7 P-B4 28 Rt-B5 Q-Q7 11 B-R2 Q-Kt5 29 B-R kt-B6 12 Q-K5 30 BxKt(a) P4B 31 Kt-Q7 P-B7 14 PxP QR-B 32 Q-B6 B-K2 15 QR-B Q-R4 33 K1B(b) BxKt 16 B-Kt P-Kt5 34 P-Kt3 P-Kt3 17 Kt-QR4 Q-R4 85 Q-B7 B-R6				
10 P QK13 P B4   28 Rt B5 Q QT   11 B Rt2 Q K13   29 B R Rt B6   12 Q K2   Castles   50 B RK1(s) P B   18 RR Q P P B   51 Kt Q7 P B7   14 P R Q R B   R Q R B   R Q R B   R R   15 QB B Q R B   R R   15 QB B Q R B   R R   15 QB B   15 QB B				P-QR4
10 P QKt3 P B4	D Castles	QK1Q2	27 Q-Kt5	B-0
11 B   Kt2   Q   Kt3   29 B   R   Kt   B6     12 Q   K2   Castles   50 B   Kt   Kt   P4 B     18 KR   Q   P7 P   31 Kt   Q7   P   B7     14 P2 P   QR   82 Q   R6   B   K2     16 B   Kt   P   Kt   34 P   Kt   34 P   Kt     17 Kt   QR4   Q   R4   83 P   Kt   34 P   Kt     17 Kt   QR4   Q   R4   83 P   Kt   34 P   Kt     18 Kt   QR4   Q   R5   R5   R5   R5     19 Kt   QR4   Q   R5   R5   R5   R5     10 Kt   QR4   Q   R5   R5   R5   R5     10 Kt   QR4   Q   R5   R5   R5   R5     11 Kt   QR4   Q   R5   R5   R5   R5     12 Kt   QR4   Q   R5   R5   R5     13 Kt   QT   P   R5   R5     14 Kt   QT   P   R5     15 Kt   QT   P   R5     16 Kt   QT   P   R5     17 Kt   QT   P   R5     18 Kt   QT   P   R5     19 Kt   QT   P   R5     10 Kt   QT   R5     10 Kt   QT   P   R5     10 Kt   QT	10 P-QKt3 1	P-II4		
12 Q-K2   Castles   50 BxKr(a) P4B   18 KR-Q PxP   31 Kt-Q7 P-B7   14 PxP   QR-R   32 Q-R6 R-K2   15 QR-R   Q-R4   83 K12R(b) RxKr   16 E-Kt   P-Kt3   34 P-Kt3   17 Kt-QR4   Q-R4   85 Q-R7   R-R0   R0	11 B-Kt2	Q-Kt3		
18 KR—Q PSP 31 Kt—Q7 P—B7 14 PKP QR—B B—K2 15 QR—B Q—R4 83 Kt;R(b) RsKt 16 B—Kt P—Kt3 4 P—Kt3 P—Kt3 17 Kt—QR4 Q—R4 85 Q—B7 B—R0	12 Q-K2	Castles	30 BeKt(a)	
14 PxP   QR - R   12 Q - R6   B - K2   15 QR - R   Q - R4   83 K1.R(b) B4K1   B4 F - K13   P - K13   P - K13   B1 R0   B1 R0	18 KR-Q	PrP		
15 QR - R Q - R4 83 K13 R(b) Ba Kt 16 B - Kt P - Kt5 34 P - Kt3 P - Kt3 17 Kt - QR4 Q - R4 85 Q - B7 B - R6				
16 B-Kt P-Kt5 84 P-Kt3 P-Kt3 17 Kt-QR4 Q-R4 85 Q-B7 B-R6				
17 Kt-QR4 Q-R4 25 Q-B7 B-R0				
15 B Q; Kt Qt Resigns				E3
	19 B - 43	Kt-Q4	Realgus	

(a) The losing move. Retter would have been 30 Q-80, threatening 31 Kt-Q7, followed by Kt-B6ch.

(b) Kupchik here scaled his move, and the game was adjourned. There was no hope for white, however.

GAME NO. 55 RUY LOPEZ (white) vs. Phillips (black).

	**	*** 43 1 3 12	ELST WATER
1 P-K4	P-K4	17 R-R6	P-13
2 Kt-Klta	Kt-QB3	18 B-Kt3	Q-B
3 B-K15	P-QR3	19 R-Kt6	P-KR4
4 B B4	Kt-Ba	20 Kt-R3	P-RS
5 Cantles	KtaP.	21 R-K	P-K14
6 P-Q4	P-QKt4	22 Q-03	P-Kt5
7 B-K13	P-Q4	28 KtxB	QxKt
8 PrP	BK3	24 KtxP	Q-Kt3
9 P-R3	R-K2	25 Kt-B7ch	K-B
10 P-QR4	R-QKt	26 KtaP	BKt4
11 PrP	Pap	27 Kt-B4	BrKt
12 Kt-Q4	Q-Q2	25 BxB	
13 R-R6	Kt-Q		Kt-K3
14 B-B2	Kt-B4	29 Q-R4	KtxB
15 R-R	B Was	30 QxKt	H-R2
	P-KB4	81 P-KG	R-K
16 P-QKt4	KKt-Kt2	32 RxP	Realgas
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The second	The second second		

Here is a game from the pending Prize Winners' tournament at the local Mechanics' Institute Chess club. After securing a winning game, the veteran Hallwegeh falls into his opponent's trap:

GAME NO. 96
RUY LOPEZ
Fink (white) vn. Hallwegen (black.)

(Prize Winners' Tourney.)			
WHITE	BLACK	WHITE	BLACK
1 P-K4	P-K4	30 Kt-83	QxBP.
2 KtKR3 3 BKt5	Kt-KB3	31 P Kt4(b	) Q-K3
4 Castles	R-RE	32 Q-B3eh 33 Kt-R2	KR-Kt2
5 P-B3	Castles	34 Q-Q4	R-Kts
6 P-Q3	P-Q3	as Q-Kie	R-Kt
7 BK3	B-Q2	36 Q-Q4ch	R-K12
8 QKt-Q2	KKt-Kt5	37 Q-Kt6	Q-Kt4
9 P-KR3	KtxB B-Kt4	38 Kt B3 39 Kt Q4	QK2
11 Q-K	Q-K2	40 Kt-B5	B-RG BxKt
12 B-R4	QR-Q	41 PxB	Q-RI
13 B-B2	B-B	42 R-Q2	RIGRP
14 K-R2 15 Q-B2	QR-K	43 Q-B7	R-Rs
16 QR-K	Rt-Q P-Kis	44 R-B 45 Q-Ktfl	P-Q6
17 Q-Kt3	B-BS	46 R-K	Q-R14 Q-R5(e)
18 P-Q4	K-R	47 R (Q2)-1	2R-Kt
19 B-Q1	P-QRS	48 Q-R7	Q-Kt8
20 P-R3	R-Rt P-Rs	40 Q-KT	Q-Kt4(d)
22 BKt(a)		50 Q-K5ch 51 P-B6	Q-Kt2 Q-Kt5
23 RK2	P-Kt5	52 QrR	QxQKtP
24 Pap	REP	53 QK5	Et-Ka
25 Q-K 26 KR-B2	QR-Kt	54 Q-R5	Q-Q5ch
27 KPxP	PIQP	55 K-R	Kt-Kt4
28 KtaB	Q-K4ch	50 Q-R6 57 RxKt	Kt-K5
29 K-Kt	QEKt	58 BEP	Resigns
NOTES			
(a) This stees black a see			

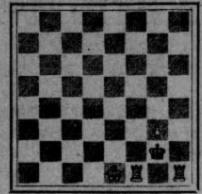
impulsory.

(b) Planning to trap the queen by B-linewed by R.—KS.

(c) If 4849 QxR. white mates in three.

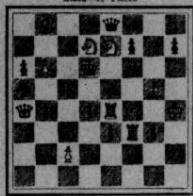
(d) A blunder which cost black the game

# PROBLEMS



White to play

Melbeurne inck-11 Pi



White to play and mate in

ROLUTIONS
PROBLEM NO. 43-A. PINK
Key: R-KB3
PROBLEM NO. 64-G. HEATBCOTE
Key: Kt-Q5

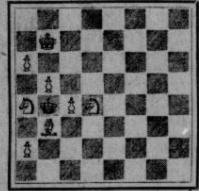
Name and residence-		ibers 64
L. Halia, city.  'Ignoramus,' city  'Ray Lopes,' city  C. O. T. Jr., city  W. McCracken, Vacastile  F. Norman, city  H. Greenway, Oakland  R. Windle, Winnennees  W. B. C., Niles  E. S. B., Niles	Consistante	************

END GAME DEPARTMENT

Appended is a most ingenious study. The conditions are: White to play, and, without moving king or pawns, being all the pieces, back to their original squares, with black to play, whereupon the knight mates. Of course, were the black king to move in the original position, the knight would mate on the move. It can be accomplished in 27, moves. We are indebted to Mr. W. McCracken for this curiosity. He informs us that, after working on the problem for some time, it was finally solved by W. E. Strohmeter of the Grancy. "Stroh" was so elated that he roused McCracken out of bed at 2 a. m. to show him the solution.

Now if any of our readers think they can do the trick, we wish them luck. However, we will print the solution, which the ambitious can simply cut out and put away without reading. If they wish to work on it.

Black—I Piece



White to play

SOLU	TION
WHITE BLACK  1 Kt-B2 K-B4  2 Kt-R2 K-K5  3 Kt-Kt-R4 K-R4  4 Kt-R5 K-K15  6 Kt-R4 K-R4  6 B-Qui K moves  7 B-K2 K moves  8 B-K14 K moves  10 Kt-R2 K moves  11 Kt-Q3 K moves  12 B-K6 K moves  13 Rt-R3 K moves  13 Rt-R3 K moves  14 Kt-Q3 K moves  14 Kt-Q3 K moves  14 Kt-Q3 K moves  15 Kt-R2 K moves  16 Kt-R2 K moves  17 Kt-R2 K moves  18 Kt-R3 K moves  18 Kt-R3 K moves	WHITD BLACK 15 Ks - KR2 K moves 17 R - K2 K moves 18 B - Qsq K moves 18 B - Qsq K moves 19 Ks - K3 K moves 20 B - K13 K moves 21 Kt - Qsq K moves 22 Kt - E3 K moves 24 Kt - E4 K moves 25 Kt - K6 K moves 25 Kt - K6 K moves 26 Kt - Q4 K moves 27 Kt mates

Solution to end game by Geiger:

1 K-Bd K-Q
2 R-R R-RS
R-QKt' Ran
4 P-Rt7 and wiss

Correspondence
C. O. T., Jr., Presidio—In your solution to prize end game by Rinck printed in this column August 3, after 2 P—Kt4, (in your second variation) you did not make the strongest move for black. By playing 2½ K—B, black should draw. However, you were correct in your statement that Kt—Q5 is necessary for white key move. It is a very fine end game and should have received more attention than it apparently did receive.

more attention than it apparently did receive.

N. O. Baker, Oakland—Glad to hear from you. In the end game by Geiger published last week, you give 6 K—QB7 and wins. But black fraws by playing K—K2, followed by K—K3 and K—Q4, if white advances bishop's pawn. See correct solution in end game department.

E. J. C., Belmont—Do you care to play a couple of games by correspondence? Have an opponent for you.

W. S., City—Thanks for kind letter. Have reason to believe that you are one of several hundred who Took forward for the Chess Section every Sunday."

OUT